

SPECIAL DOUBLES
After Overcall: Penalty ☐ _____
Negative ☒ thru 4D
Responsive ☒ : thru 3♠ Maximal ☐
Support: Dbl. ☒ thru 2♥ Redbl ☒
Card-showing ☐ Min. Offshape T/O ☐

SIMPLE OVERCALL
1 level 7 to 18 HCP (usually)
often 4 cards ☐ very light style ☐
Responses
New Suit: Forcing ☒ NFConst ☐ NF ☐
Jump Raise: Forcing ☐ Inv. ☐ Weak ☒

JUMP OVERCALL
Strong ☐ Intermediate ☐ Weak ☒

OPENING PREEMPTS
Sound Light Very Light
3/4-bids ☐ ☒ ☐
Conv./Resp. _____

DIRECT CUEBID
OVER: Minor Major
Natural ☐ ☐
Strong T/O ☐ ☐
Michaels ☒ ☒

SLAM CONVENTIONS Gerber ☒ 4NT: Blackwood ☐ RKC ☐ 1430 ☒
Exclusion (0314) Specific Kings _____

vs Interference: DOPI ☒ DEPO ☐ Level: _____ ROPI ☒

LEADS (circle card led, if not in bold)
versus Suits versus Notrump
x x x x x x x x
x x x x x x x x
A K x T 9 x A K J x A Q J x
K Q x K J T x A J T 9 A T 9 x
Q J x K T 9 x K Q J x K Q T 9
J T 9 Q T 9 x Q J T x Q T 9 x
K Q T 9 J T 9 x T 9 x x

LENGTH LEADS:
4th Best vs SUITS ☐ vs NT ☒
3rd/5th Best vs SUITS ☒ vs NT ☐
Attitude vs NT ☐

Primary signal to partner's leads
Attitude ☒ Count ☐ Suit preference ☐

SPECIAL CARDING ☐ **PLEASE ASK**

NOTRUMP OVERCALLS
Direct: 15 to 18 Systems on ☒
Conv. ☐ _____
Balancing: 11 to 15
Jump to 2NT: Minors ☒ 2 Lowest ☐
Conv. ☒ System on O/C range ask if bal

DEFENSE VS NOTRUMP
vs: Weak
2♣ & major majors
2♦ & major xfer ♥
2♥ nat xfer ♠
2♠ nat One minor
Dbl: One minor or ♥ & ♠ 14+
Other NT both minors

OVER OPP'S T/O DOUBLE
New Suit Forcing: 1 level ☐ 2 level ☐
Jump Shift: Forcing ☐ Inv. ☐ Weak ☐
Redouble implies no fit ☒
2NT Over Limit+ Limit Weak
Majors ☐ ☒ ☐
Minors ☐ ☒ ☐
Other _____

VS Opening Preempts Double Is
Takeout ☒ thru 4H Penalty ☐
Conv. Takeout: 4NT over 4♠
Lebensohl 2NT Response ☒
Other: _____

DEFENSIVE CARDING
vs SUITS vs NT
Standard: ☐ ☐
Except ☐
Upside-Down: count ☒ ☒
attitude ☒ ☒

FIRST DISCARD
Lavinthal ☐ ☐
Odd/Even ☐ ☐
☐ ☐

OTHER CARDING
Smith Echo ☐ ☒
Trump Suit Pref. ☐
Foster Echo ☐ ☐

NAMES **Ernie & Debbie**

GENERAL APPROACH
Two Over One: Game Forcing ☒ Game Forcing Except When Suit Rebid ☐
VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐
FORCING OPENING: 1♣ ☐ 2♣ ☐ Natural 2 Bids ☐ Other ☐

NOTRUMP OPENING BIDS
1NT 14 to 16
5-card Major common ☒
System on over X/2♣
2♣ Stayman ☒ Puppet ☐
2♦ Transfer to ♥ ☒ Forcing Stayman ☐
2♥ Transfer to ♠ ☒
2♠ siz ♣
2NT 5-5 in minors
3♣ Xfer/Diamonds
3♦ 5-5 ♠ & ♥
3♥ 3-1-4/5
3♠ 1-3-4/5
4♦, 4♥ Transfer ☒
Smolen ☒
Lebensohl ☒ (fast denies)
Neg. Double ☒ 2/3
Other: _____

2NT 20 to 21
Puppet Stayman ☐
Transfer Responses:
Jacoby ☒ Texas ☒
3♠ _____
3NT 0 to 11
6-5 in minors
Conventional NT Openings

MAJOR OPENING
Expected Min. Length 4 5
1st/2nd ☐ ☒
3rd/4th ☒ ☐

RESPONSES
Double Raise: Force ☐ Inv. ☐ Weak ☒
After Overcall: Force ☐ Inv. ☐ Weak ☒
Conv. Raise: 2NT ☒ 3NT ☐ Splitter ☒
Other: bergen (3c limit)
1NT: Forcing ☐ Semi-forcing ☐
2NT: Forcing ☐ Inv. ☐ to _____
3NT: 7 to 9
Drury ☐ Reverse ☒ 2-Way ☒ Fit ☐
Other: Modified Jacoby HSGT rev drury

MINOR OPENING
Expected Min. Length 4 3 0-2 Conv.
1♣ ☐ ☐ ☒ ☐
1♦ ☐ ☒ ☐ ☐

RESPONSES
Double Raise: Force ☐ Inv. ☐ Weak ☒
After Overcall: Force ☐ Inv. ☐ Weak ☒
Forcing Raise: J/S in other minor ☒
Single raise ☐ Other: limit JSI
Frequently bypass 4+♦ ☒
1NT/1♣ 8 to 11
2NT Forcing ☒ Inv. ☐ 13 to 15
3NT: to _____
Other 2♥ is balanced 11-12 2♠ is GF

DESCRIBE RESPONSES/REBIDS
2♣ _____ to _____ HCP
Strong ☒ Other ☐
2♦ Resp: Neg ☐ Waiting ☒
2♦ 5 to 10 HCP RONF
Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐
2♥ 5 to 10 HCP RONF
Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐
2♠ 5 to 10 HCP RONF
Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐
OTHER CONV. CALLS: New Minor Forcing ☐ 2-Way NMF ☐
Weak Jump Shifts: In Comp. ☐ Not in Comp. ☐
4th Suit Forcing: 1 Rd. ☐ Game ☒ FS jumps in comp and PH UN vs UN
regal over balancing NT, Michaels defence Leaping Michaels Spiral
4♣ aces over preempts 01122