

<p>SPECIAL DOUBLES</p> <p>After Overcall: Penalty <input type="checkbox"/> _____</p> <p>Negative <input checked="" type="checkbox"/> thru 4H _____</p> <p>Responsive: <input checked="" type="checkbox"/> thru 4H _____ Maximal <input type="checkbox"/></p> <p>Support: Dbl <input checked="" type="checkbox"/> thru 2S _____ Rdbl <input checked="" type="checkbox"/></p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p>	<p>NOTRUMP OVERCALLS</p> <p>Direct: 16 to 19 Systems on <input checked="" type="checkbox"/></p> <p>Conv. _____</p> <p>Balance: 10 to 14 _____</p> <p>Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/></p> <p>Conv. _____</p>	<p>NAMES Allan Simon and Daniel Bertrand</p> <p style="text-align: center;">GENERAL APPROACH</p> <p>Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/></p> <p>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/></p> <p>FORCING OPENING: 1♣ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>																																							
<p>SIMPLE OVERCALL</p> <p>1-level 8 to + HCP (usually)</p> <p>Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/></p> <p style="text-align: center;">Responses</p> <p>New Suit: Forcing <input checked="" type="checkbox"/> NFConst <input checked="" type="checkbox"/> NF <input type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Splinters _____</p>	<p style="text-align: center;">DEFENSE VS NOTRUMP</p> <p>vs: _____</p> <p>2♣ H, S, or H+S _____</p> <p>2♦ 3 suit with D _____</p> <p>2♥ H + minor _____</p> <p>2♠ S + minor _____</p> <p>Dbl Penalty _____</p> <p>Other: _____</p>	<p style="text-align: center;">NOTRUMP OPENING BIDS</p> <table style="width:100%;"> <tr> <td style="width:50%;">1NT _____</td> <td style="width:50%;">3♣ Invitational _____</td> </tr> <tr> <td>14+ to 17 _____</td> <td>3♦ Invitational _____</td> </tr> <tr> <td>_____ to _____</td> <td>3♥ Clubs _____</td> </tr> <tr> <td>5-Card Major Common <input type="checkbox"/></td> <td>3♠ Diamonds _____</td> </tr> <tr> <td>System On Over _____</td> <td></td> </tr> <tr> <td>2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/></td> <td></td> </tr> <tr> <td>2♦ Transfer to ♥ <input checked="" type="checkbox"/></td> <td>4♦, 4♥ Transfer <input checked="" type="checkbox"/></td> </tr> <tr> <td>Forcing Stayman <input type="checkbox"/></td> <td>Smolen <input checked="" type="checkbox"/></td> </tr> <tr> <td>2♥ Transfer to ♠ <input checked="" type="checkbox"/></td> <td>Lebensohl <input checked="" type="checkbox"/> (F _____ denies)</td> </tr> <tr> <td>2♠ Minor Suit Staym _____</td> <td>Negative Double <input checked="" type="checkbox"/> _____</td> </tr> <tr> <td>2NT Relay 3C _____</td> <td></td> </tr> </table>		1NT _____	3♣ Invitational _____	14+ to 17 _____	3♦ Invitational _____	_____ to _____	3♥ Clubs _____	5-Card Major Common <input type="checkbox"/>	3♠ Diamonds _____	System On Over _____		2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>		2♦ Transfer to ♥ <input checked="" type="checkbox"/>	4♦, 4♥ Transfer <input checked="" type="checkbox"/>	Forcing Stayman <input type="checkbox"/>	Smolen <input checked="" type="checkbox"/>	2♥ Transfer to ♠ <input checked="" type="checkbox"/>	Lebensohl <input checked="" type="checkbox"/> (F _____ denies)	2♠ Minor Suit Staym _____	Negative Double <input checked="" type="checkbox"/> _____	2NT Relay 3C _____																	
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<p style="text-align: center;">JUMP OVERCALL</p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>16+ in balancing seat _____</p>	<p style="text-align: center;">OVER OPP'S T/O DOUBLE</p> <p>New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input type="checkbox"/></p> <table style="width:100%;"> <tr> <td>2NT Over _____</td> <td>Limit + _____</td> <td>Limit _____</td> <td>Weak _____</td> </tr> <tr> <td>Majors _____</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Minors _____</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> <td><input checked="" type="checkbox"/></td> </tr> </table> <p>Other: Con Raises/M Flip-Flop _____</p>			2NT Over _____	Limit + _____	Limit _____	Weak _____	Majors _____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Minors _____	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>																										
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<p style="text-align: center;">DIRECT CUEBID</p> <table style="width:100%;"> <tr> <td>Over: _____</td> <td>Minor _____</td> <td>Major _____</td> </tr> <tr> <td>Natural _____</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Strong T/O _____</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Michaels _____</td> <td><input checked="" type="checkbox"/></td> <td><input checked="" type="checkbox"/></td> </tr> </table>	Over: _____	Minor _____	Major _____	Natural _____	<input type="checkbox"/>	<input type="checkbox"/>	Strong T/O _____	<input type="checkbox"/>	<input type="checkbox"/>	Michaels _____	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<p style="text-align: center;">MAJOR OPENING</p> <table style="width:100%;"> <tr> <td>Expected Min. Length</td> <td>4</td> <td>5</td> </tr> <tr> <td>1st/2nd _____</td> <td><input type="checkbox"/></td> <td><input checked="" type="checkbox"/></td> </tr> <tr> <td>3rd/4th _____</td> <td><input checked="" type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> </table> <p style="text-align: center;">RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input type="checkbox"/></p> <p>Other: Bergen Raises _____</p> <p>1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input type="checkbox"/></p> <p>2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> _____ to _____</p> <p>3NT: 13 to 15 _____</p> <p>Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input checked="" type="checkbox"/> Fit <input type="checkbox"/></p> <p>Other: 2 Way game tries _____</p>			Expected Min. Length	4	5	1st/2nd _____	<input type="checkbox"/>	<input checked="" type="checkbox"/>	3rd/4th _____	<input checked="" type="checkbox"/>	<input type="checkbox"/>																	
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<p>SLAM CONVENTIONS Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/></p> <p>vs. Interference: DOPI <input type="checkbox"/> DEPO <input type="checkbox"/> Level: _____ ROPI <input type="checkbox"/></p>	<p style="text-align: center;">MINOR OPENING</p> <table style="width:100%;"> <tr> <td>Expected Min. Length</td> <td>4</td> <td>3</td> <td>NF</td> <td>0-2</td> <td>Conv.</td> </tr> <tr> <td>1♣ _____</td> <td><input type="checkbox"/></td> <td><input checked="" type="checkbox"/></td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>1♦ _____</td> <td><input type="checkbox"/></td> <td><input checked="" type="checkbox"/></td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> </table> <p style="text-align: center;">RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Forcing Raise: J/S in other minor <input checked="" type="checkbox"/></p> <p>Single raise <input checked="" type="checkbox"/> Other: J/S in om: LR _____</p> <p>Frequently bypass 4+♦ <input checked="" type="checkbox"/></p> <p>1NT/1♣: 6 to 10 _____</p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> 11 to 12 _____</p> <p>3NT: 13 to 15 _____</p> <p>Other: _____</p>			Expected Min. Length	4	3	NF	0-2	Conv.	1♣ _____	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	1♦ _____	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>																				
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<p style="text-align: center;">LEADS (click card led, if not in bold)</p> <table style="width:100%;"> <tr> <td colspan="2">versus Suits</td> <td colspan="2">versus Notrump</td> </tr> <tr> <td>x x</td> <td>x x <input checked="" type="checkbox"/> x</td> <td>x x</td> <td>x x x <input checked="" type="checkbox"/> x</td> </tr> <tr> <td>x x x</td> <td>x x x x <input checked="" type="checkbox"/> x</td> <td>x x <input checked="" type="checkbox"/> x</td> <td>x <input checked="" type="checkbox"/> x <input checked="" type="checkbox"/> x</td> </tr> <tr> <td>A K x</td> <td>10 9 x</td> <td>A K J x</td> <td>A Q J x</td> </tr> <tr> <td>K Q x</td> <td>K J 10 x</td> <td>A J 10 9</td> <td>A 10 9 8</td> </tr> <tr> <td>Q J x</td> <td>K 10 9 x</td> <td>K Q J x</td> <td>K Q 10 9</td> </tr> <tr> <td>J 10 x</td> <td>Q 10 9 x</td> <td>Q J 10 x</td> <td>Q 10 9 8</td> </tr> <tr> <td>K Q 10 9</td> <td></td> <td>J 10 9 x</td> <td>10 9 8 x</td> </tr> </table> <p style="text-align: center;">Length Leads:</p> <table style="width:100%;"> <tr> <td>4th Best _____</td> <td>vs Suits <input type="checkbox"/></td> <td>vs NT <input checked="" type="checkbox"/></td> </tr> <tr> <td>3rd/5th Best _____</td> <td>vs Suits <input checked="" type="checkbox"/></td> <td>vs NT <input type="checkbox"/></td> </tr> </table> <p style="text-align: center;">Attitude vs NT <input type="checkbox"/></p>		versus Suits		versus Notrump		x x	x x <input checked="" type="checkbox"/> x	x x	x x x <input checked="" type="checkbox"/> x	x x x	x x x x <input checked="" type="checkbox"/> x	x x <input checked="" type="checkbox"/> x	x <input checked="" type="checkbox"/> x <input checked="" type="checkbox"/> x	A K x	10 9 x	A K J x	A Q J x	K Q x	K J 10 x	A J 10 9	A 10 9 8	Q J x	K 10 9 x	K Q J x	K Q 10 9	J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8	K Q 10 9		J 10 9 x	10 9 8 x	4th Best _____	vs Suits <input type="checkbox"/>	vs NT <input checked="" type="checkbox"/>	3rd/5th Best _____	vs Suits <input checked="" type="checkbox"/>	vs NT <input type="checkbox"/>	<p style="text-align: center;">DEFENSIVE CARDING</p> <p>Standard: <input type="checkbox"/> <input type="checkbox"/></p> <p>Except <input type="checkbox"/></p> <p>Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p style="text-align: center;">FIRST DISCARD</p> <p>Lavinthal <input type="checkbox"/> <input type="checkbox"/></p> <p>Odd/Even <input type="checkbox"/> <input type="checkbox"/></p> <p style="text-align: center;">OTHER CARDING</p> <p>Smith Echo <input type="checkbox"/> <input type="checkbox"/></p> <p>Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/></p> <p>Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>	
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<p>OTHER CONV CALLS: New Minor Forcing <input type="checkbox"/> 2-Way NMF <input checked="" type="checkbox"/> XYZ _____</p> <p>Weak jump shifts: In Comp. <input checked="" type="checkbox"/> Not In Comp. <input checked="" type="checkbox"/></p> <p>4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input type="checkbox"/> Good-Bad 2NT Leb/Reverse _____</p> <p>3H/1S and 3S/1H: unknown splinter 1M (Overcall) 2NT: 7-10 4 trum _____</p>																																									