

SPECIAL DOUBLES
 After Overall: **Penalty**
 Negative thru **4S**
 Responsive thru **4D** Maximal
 Support: Dbl. thru Redbl
 Card-showing Min. Offshape T-O
 Other **Snapdragon**

NOTRUMP OVERCALLS
 Direct 1NT: **15 to 18 / NF-opening**
 Systems on **1m**
 Balancing 1NT: **11-14 / m, 12-16 / M**
 sys. on, **range-Stayman / M**
 Jump to 2NT: **Suits above & below**
 Other **(2M)-2NT: 3-suit transfers**

NAMES: *Shelley Burns, Kel Raywood*

GENERAL APPROACH
2/1 GF: nebulous-2C response, Schuler-Shift rebid

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2-bids Other

SIMPLE OVERCALL
 1 level: **7 to 17 HCP** (usually)
 often 4 cards very-light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 Other **2NT / 1M = 4-card LR**
Jump-cue = mixed or GF raise

DEFENCE to NOTRUMP
 vs: **strong (14+)** **weak**

Dbl	H + other	penalty
2♣	S + other	H + other
2♦	D	S + other
2♥	H	H
2♠	S	S
2NT	C + D	C + D

NOTRUMP OPENING BIDS

1NT 15 to 17

3♣ → D (wk | strong)
 3♦ 5-5 minors GF
 3♥ } stiff, 3 x oM
 3♠ }

5-card Major common
 Sys. on over: **X, 2C, 2N, 3C**
 2♣ Stayman Puppet
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
Forcing Stayman, **Smolen** **Baze**
 2♥ Transfer to ♠ **Lebensohl** (denies)
 2♠ → C **Neg. Double** → 3S
 2NT **natural inv.** **Other Rubensohl**

2NT 20 to 22-
 Puppet Stayman
3C = Stayman or C Smolen
Transfer Responses:
 Jacoby Texas
 3♠ minors or D
3NT 3rd, 4th = to play

JUMP OVERCALL
 Strong **Intermediate** Weak
V vs NV
 Other **Lowest JO = next two suits**

OVER OPP'S T-O DOUBLE
 New-Suit Forcing: 1 level 2 level
 Jump Shift: F Inv. Weak **Fit**
m → om = LR+, M → oM = mixed-R
 Redbl implies no fit **Transfer Resp.**
2NT Over: Limit+ Limit Weak
 Majors
 Minors
 Other **3NT = fit, 2C = constr.-raise**

CONVENTIONAL NT OPENINGS
3NT in 1st or 2nd = solid minor

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids V NV
 Conv. Resp. **4C [4D / C] = KC ask**

DEFENCE to PREEMPTS
 Double: Takeout thru **4S Penalty**
Lebensohl 2NT Response vs **2M**
 Conv. Takeout: **4NT = 2-suiter**
 Other **Leaping Michaels, NLM**

MAJOR OPENING

Min. Length:	4	5
1st / 2nd	<input type="checkbox"/>	<input checked="" type="checkbox"/>
3rd / 4th	<input checked="" type="checkbox"/>	<input type="checkbox"/>

MINOR OPENING

Min. Length:	4	3	NF 0-2	Conv.
1♣	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: **Force** Inv. **Weak**
 After Overall: **Force** Inv. **Weak**
1H - (1S) - 3H
 Conv. Raise: **2NT** **3NT** **Splinter**
 Other **1H-2S=GF · 1H-2NT=mixed-R**
1NT: Forcing 11S Semi-forcing 11H
2NT: Forcing Inv. → minors by PH
3NT: 16 to 17 3-3-(3-4)
 Drury: **2♣** **2♦** In comp. X, 1S
 Other **JS to 3 = nat. 6-8 (UnPH)**

RESPONSES 5-7

Double Raise: **Force** Inv. **Weak**
 After Overall: **Force** Inv. **Weak**
 Forcing Raise: **1m-2D = GF raise**
1m-2S = 5cd-raise, 8-11
 Freq. bypass 4♦ **Transfer Resp.**
1NT/1♣: 6 to 10
2NT: Forcing Inv. 13 to 15 (18+)
3NT: 16 to 17 · 2H = 11-12 bal.
 Other **1D-3C = nat. inv.**
PH: nat. raises, JS = fit-showing

DIRECT CUEBID
 OVER: Minor Major Artif. Bids
 Natural F
 Michaels 2m 2M
 Other **Next two suits vs 1<suited>**

DEFENCE to PREEMPTS
 Double: Takeout thru **4S Penalty**
Lebensohl 2NT Response vs **2M**
 Conv. Takeout: **4NT = 2-suiter**
 Other **Leaping Michaels, NLM**

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
Cheap KC ConFit Exclusion specific Kings
 vs Interference: DOPI below 5T DEPO ROPI ignore doubles

LEADS

versus Suits		versus Notrump	
x x	x ⊗ x x	x x	x x x x
⊗ x (x)	x ⊗ x x x	x x x	x x x x x
Ⓐ K x	T 9 x	Ⓐ K J x	A Q ⊕ x
K Q x	K J T x	A J ⊕ 9	A T ⊕ x
Q J x	K T 9 x	K ⊕ J x	Ⓐ Q T 9
J T 9	Q T 9 x	Q ⊕ T x	Q T ⊕ x
K Q T 9	J T 9 x	J ⊕ 9 x	T ⊕ x x
A K ⊕ x			K = power

DEFENSIVE CARDING
 vs SUITS vs NT

Attitude:
 standard
 upside-down

Count:
 standard
 upside-down

FIRST DISCARD
 Lavinthal
 Odd/Even
 upside-down att.

LENGTH LEADS

4th Best: vs SUITS vs NT
 3rd/5th Best: vs SUITS vs NT
 Attitude vs NT

Primary signal to partner's leads
 Attitude Count Suit preference

OTHER CARDING
 Smith Echo
 rev. by leader
 Trump Suit Pref.

SPECIAL CARDING

	DESCRIBE	RESPONSES & REBIDS
2♣	Very Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg. <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>	2S [3C] = one-loser red [black] suit 3D, 3H, 3S, 4C = transfer to solid suit 3M rebid = D + M
2♦	18 to 19 HCP balanced Natural <input type="checkbox"/> Conv. <input checked="" type="checkbox"/>	2H → 2S, 2S → 2NT Stayman, transfers, ...
2♥ } 2♠ }	5 to 10 HCP Natural <input checked="" type="checkbox"/> Conv. <input type="checkbox"/> Often 5 cards in 3rd NV	2NT Force <input checked="" type="checkbox"/> New Suit NF → vs overcall suit = lead directing vs dble

OTHER CONV. CALLS: New Minor Forcing → PH 2-Way NMF → unPH
 Weak Jump-Shifts: In Comp. → after our 1m opening Not in comp. 1M
 4th-Suit Forcing: 1-Round Game · Dead-NT Def · Curly Cue
After we balance: unbid minor = rev. Drury · Mathe vs strong 1C
Vs overcall: 2oM = NF, 3oM = GF, JS to minor = fit showing
Vs 2-suit overcall: lo cue = 4th suit inv., hi cue = LR+