

SPECIAL DOUBLES

After Overcall: Penalty _____

Negative thru 4♥

Responsive: thru 4♥

Support: Dbl thru 4♥

Card-showing Min. Offshape T/O

xx of Neg X thru 2♠=AorK

SIMPLE OVERCALL

1-level 6+ to _____ HCP (usually)

Often 4 cards Very light style

Responses

New Suit: Forcing NFConst NF

Jump Raise: Forcing Inv. Weak

Jump Q = 4+ LR

JUMP OVERCALL

Strong Intermediate Weak

(VUL = Intermediate)

OPENING PREEMPTS

Sound Light Very Light

3/4-bids

Conv./Resp. 4C (4D/3C)=RKC

DIRECT CUEBID

Over: Minor Major

Natural

Strong T/O

Michaels

Leaping Michaels

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430

Over PRE: 4C (4D over 3C) asks: 0, Q, 1, 1+Q, 2, 2+Q

GSF: (1)=0 (2)=Q or xtra lngth(3)=AorK (4)=A, K or xtra lngth

vs. Interference: DOPI DEPO Level; 5NT+ = REPO

LEADS (click card led, if not in bold)

versus Suits

x	x	x	x
x	x	x	x
A	K	J	x
K	Q	J	x
Q	J	x	x
J	10	x	x
K	Q	10	9

versus Notrump

x	x	x	x
x	x	x	x
A	K	J	x
A	J	10	9
K	Q	J	x
Q	J	10	x
J	10	9	x
10	9	8	x

Length Leads:

4th Best vs Suits vs NT

3rd/5th Best vs Suits vs NT

5 Lev. A=att. K=count

Primary signal to partner's leads

Attitude Count Suit Preference

SPECIAL CARDING PLEASE ASK

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on

Conv. _____

Balance: 11 to 14+

Jump to 2NT: Minors 2 Lowest

Conv. 2NT in P/O = 19-21 HCP

DEFENSE VS NOTRUMP

vs: _____ 3 Level = Pre.

2♠ Majors _____

2♣ Multi _____

2♥ 5M - 4+ m _____

2♠ 5M - 4+ m _____

Dbl in PO= 14-17+

Other: X Dir= OpenBid (2C Stay

2DHS3C Nat./3m m's/2NT Strong)

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1-level 2-level

Redouble implies no fit

2NT Over Limit + Limit Weak

Majors

Minors

Other: _____

VS OPENING PREEMPT DOUBLE IS

Takeout thru _____ Penalty

Conv. Takeout: _____

Lebensohl 2NT Response

Other: _____

DEFENSIVE CARDING

Standard: vs Suits vs NT

Except

Upside-Down Remain. Count

Upside-Down Attitude

FIRST DISCARD

Lavinthal

Odd/Even

REVERSE SMITH

OTHER CARDING

Smith Echo

Trump Suit Pref.

Foster Echo

GENERAL APPROACH

2/1 GF

Two Over One: Game Forcing Game Forcing Except When Suit Rebid

VERY LIGHT: Openings 3rd Hand Overcalls Preempts

FORCING OPENING: 1♠ 2♠ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT _____

14+ to 17 _____

to _____

5-Card Major Common

System On Over 2♣X=St

2♠ Stayman Puppet

2♦ Transfer to ♥

Forcing Stayman

2♥ Transfer to ♠

2♠ =♣ 2NT=SA

2NT =♦ 3♠=SA

3♣ Puppet Stayman _____

3♦ 5 / 5 Majors GF _____

3♥ 5 / 5 Minors 2155 _____

3♠ 5 / 5 Minors 1255 _____

1NT 2C 2D 4D/H = _____

Trans. 6/4 in M _____

4♦, 4♥ Transfer

Smolen

Lebensohl (Fast denies)

Negative Double 3♣ _____

2NT 20 to 21 _____

Puppet Stayman

Transfer Responses:

Jacoby Texas

3♠ Relay 3NT. Single _____

minor suit slam try _____

3NT 25 to 27 _____

Gerb/Trans/4♠->minors _____

Conventional NT Opening:

4NT= 6/6, 7/6 minors

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input checked="" type="checkbox"/>
3rd/4th	<input checked="" type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Conv. Raise: 2NT 3NT Splinter

Other: JS (2♠3♠3♠)=SPL 9 to 11

1NT: Forcing Semi-forcing

2NT: Forcing Inv. to _____

3NT: 16 to 18 _____

Drury : Reverse 2-Way Fit

Other: FSJ after OCALLS only

MINOR OPENING

Expected Min. Length	4	3	NF	0-2	Conv.
1♠	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Forcing Raise: J/S in other minor

Single raise Other: F1 LR+ _____

Frequently bypass 4+

1NT/1♠: 5 to 11- _____

2NT: Forcing Inv. 13 to 16- _____

3NT: 16 to 18 _____

Other: WJS in comp by PH

DESCRIBE

2♠ to _____ HCP _____

Strong Other

2♦ Response: Neg Waiting

2♠ 11+ to 16 HCP 3♦=Frag 3M=4522minmax

Natural: Weak Intermediate Strong Conv

2♥ 5 to 9 HCP 4♠ = RKC

Natural: Weak Intermediate Strong Conv

2♠ 5 to 9 HCP 4♠ = RKC

Natural: Weak Intermediate Strong Conv

OTHER CONV CALLS: New Minor Forcing 2-Way NMF 2♠=F1 / 2♦=GF or 4m

Weak jump shifts: In Comp. Not In Comp.

4th Suit Forcing: 1 Round To Game or 4m _____

1m-2NT-3♠=ChkbackStay. / SJS by UPH over 1♠ or 1♦ _____

SPIRAL (Next asks) 2♠-3♦=5Contros 3NT=4K 3M=2of3notAK

RESPONSES/REBIDS

2♦=0-2 Controls

2♥=0-3HCP 2♠=A&K

2NT=3K 3♠=4Ctrl 3♦+5+

3♥NT=4522 Graded

2NT Force New Suit NF

McCabe over X

2NT Force New Suit NF

McCabe over X

2NT Force New Suit NF