



SPECIAL DOUBLES

After Overcall: **Penalty** _____
 Negative thru 4♥
 Responsive : thru 4♥ Maximal
 Support: **Dbl.** thru _____ **Redbl**
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL

1 level 9 to 18 HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak

JUMP OVERCALL

Strong **Intermediate** **Weak**
Intermediate Vul. Only

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
 Conv./Resp. May be light NV

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 4N progressive after both players cuebid

vs Interference: DOPI DEPO Level: 5 of trump suit ROPI

LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
x x	x x(x)x	x x	(x)x(x)x
(x)x x	x x x x(x)	(x)x(x)	x(x)x(x)x
(A)K x	T 9 x	(A)K J x	A Q J x
K Q x	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	K Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
K Q T 9		J T 9 x	T 9 x(x)

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Note: 0/2 leads of 9 and higher vs NT

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING PLEASE ASK

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv. _____
Balancing: 10 to 14
 Jump to 2NT: Minors 2Lowest
Conv. 18-19 bal in balance

DEFENSE VS NOTRUMP

vs: **Strong** _____ **Weak** _____
 2♣ majors _____ majors _____
 2♦ Natural _____ Natural _____
 2♥ Natural _____ Natural _____
 2♠ Natural _____ Natural _____
 Dbl: penalty _____ Penalty _____
 Other: 2N: minors / freak; PH Dbl = ♣
 3-level: pre-empt NV, intermed Vu

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit
 2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other: Single jump shift = fit

VS Opening Preempts Double Is

Takeout thru 4♥ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: _____

DEFENSIVE CARDING

Standard: vs SUITS vs NT
 Except
 Suit pref at T2 vs NT

Upside-Down:
 count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo
 Trump Suit Pref.
 Foster Echo

NAMES David Turner and Roy Hughes

GENERAL APPROACH

2 over 1, UDCA, 4th best
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other _____

NOTRUMP OPENING BIDS

1NT 15 to 17
 _____ to _____
 5-card Major common
 System on over X, 2♣
 2♣ Stayman Puppet
 2♦ Transfer to ♥
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (Fast denies)
 2♠ trf to ♣ _____ Neg. Double 3-level + _____
 2NT trf to ♦ _____ Other: _____

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: Jacoby 2N, 3N: 16-17 4333 post controls raise Other: _____

1NT: Forcing Semi-forcing
 2NT: Forcing Inv. _____ to _____
 3NT: 16 to 17
 Drury : Reverse 2-Way Fit
 Drury 2♦
 Other: 2♠/1♥, 3♣, 3♦: Strong JS

MINOR OPENING

Expected Min. Length 4 3 ^{NF} 0-2 Conv.
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Other: controls raise Other: _____

Frequently bypass 4+♦
 1NT/1♣ 6 to 11
 2NT Forcing Inv. 12 to 15
 3NT: 16 to 17
 Other: Strong JS to 2-level

DESCRIBE

RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2♣ _____ to _____ HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> GF, 1K or 1A+	2♥ resp: no A or K
2♦ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	High card Feature if > min 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	High card Feature if > min 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	High card Feature if > min 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF

Weak Jump Shifts: In Comp. Not in Comp.
 4th Suit Forcing: 1 Rd. Game Complex defences to Unusual 2N, Michaels