



NAMES John CARRUTHERS - Joey SILVER

GENERAL APPROACH

Strong Club
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT 14 to 16
to
5-card Major common 3♣ Natural, to play
System on over Dbl/2♣ 3♦ Natural, to play
2♣ Stayman Puppet 3♥ 3=1-(5-4)
2♦ Transfer to ♥ 4♦, 4♥ Transfer /2NT
Forcing Stayman Smolen /2NT
2♥ Transfer to ♠ Lebensohl (___denies)
2♠ To play Neg. Double
2NT Inv. Other:

2NT 21 to 22
Puppet Stayman
Transfer Responses:
Jacoby Texas
3♠ Puppet to 3NT -
Minor-suit slam try
3NT Solid to Minor
1 outside stop
Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd
3rd/4th Occ. 4M
RESPONSES
Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Conv. Raise: 2NT 3NT Splitter
Other:
1NT: Forcing Semi-forcing
2NT: Forcing Inv. to
3NT: 16 to 17
Drury : Reverse 2-Way Fit
Other: Fit jumps in comp.

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
1♣
1♦
RESPONSES
Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Forcing Raise: J/S in other minor
Single raise Other: 2♠
Frequently bypass 4+♦
1NT/1♣ to
2NT Forcing Inv. 13 to 15
3NT: 16 to 17
Other Controls/1♣: 1♦-2♥=5♠/4♥

SPECIAL DOUBLES

After Overcall: Penalty Competitive
Negative thru 4♠
Responsive : thru 4♠ Maximal
Support: Dbl. thru 2♠ Redbl
Card-showing Min. Offshape T/O
Snapdragon; Tolerance redoubles

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv.
Balancing: 12 to 16*
Jump to 2NT: Minors 2 Lowest
Conv. * 2♣ = Range ask

DEFENSE VS NOTRUMP

vs: Strong/Weak Mini
2♣ 4+♣ & 5M 2 Majors
2♦ 4+♦ & 5M 1 Major
2♥ 4♥ & 5+m ♥ + m
2♠ 4♠ & 5+m ♠ + m
Dbl: Majors/1 suit Penalty
Other:

SIMPLE OVERCALL

1 level 7 to + HCP (usually)
often 4 cards very light style
Responses
New Suit: Forcing NF Const NF
Jump Raise: Forcing Inv. Weak
Rosler cue; Fit jumps

JUMP OVERCALL

Strong Intermediate Weak

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
Jump Shift: Forcing Inv. Weak
Redouble implies no fit
2NT Over Limit+ Limit Weak
Majors
Minors
Other 2♣ = Major raise

OPENING PREEMPTS

Sound Light Very Light
3/4-bids
Conv./Resp.

DIRECT CUEBID

OVER: Minor Major
Natural
Strong T/O
Michaels
Natural if opened minor could be 2

VS Opening Preempts Double Is

Takeout thru 4♠ Penalty
Conv. Takeout: Leaping Michaels
Lebensohl 2NT Response
Other:

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
5NT (1.) Pick a slam (2.) GSF

vs Interference: DOPI DEPO Level: Our suit ROPI

LEADS (circle card led, if not in bold)

versus Suits versus Notrump
(X)X x x(X)X (X)X (X)X(X)
x x X x x x X(X) (X)X(X) (X)X(X)X
(A)Kx T9x (A)K J x A Q J x
K Q x K J T x A J T 9 A T 9 x
Q J x K T 9 x (K)Q J x (K)Q T 9
J T 9 Q T 9 x Q J T x Q T 9 x
(K)Q T 9 J T 9 x T 9 x(X)

DEFENSIVE CARDING

vs SUITS vs NT
Standard:
Except
Upside-Down:
count
attitude
FIRST DISCARD
Lavinthal
Odd/Even
OTHER CARDING
Smith Echo Rev
Trump Suit Pref.
Foster Echo

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
Rusinow; 3rd/low vs. suits; 4th vs NT

Primary signal to partner's leads
Attitude Count Suit preference

SPECIAL CARDING PLEASE ASK

DESCRIBE RESPONSES/REBIDS

2♣ 10 to 16 HCP
Strong Other Natural 6+♣
2♦ Resp: Neg Waiting 2♦ Relay
2♦ 10 to 16 HCP 3-suiter short ♦ 2NT Relay
Natural: Weak Intermediate Strong Conv. 2NT Force New Suit NF
2♥ 5 to 9 HCP (5)6♥ Ogust
Natural: Weak Intermediate Strong Conv. 2NT Force New Suit NF
2♠ 5 to 9 HCP (5)6♠ Ogust
Natural: Weak Intermediate Strong Conv. 2NT Force New Suit NF

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF
Weak Jump Shifts: In Comp. Not in Comp.
4th Suit Forcing: 1 Rd. Game Fit jumps in competition; Fit jumps by PH;
Some penalty passes of redoubles; Ingberman; Unusual/Unusual
Anti-Q; Anti-lead doubles; Special shortage doubles