

<p>SPECIAL DOUBLES</p> <p>After Overcall: Penalty <input type="checkbox"/></p> <p>Negative <input checked="" type="checkbox"/> thru 4H</p> <p>Responsive: <input checked="" type="checkbox"/> thru 4H <input type="checkbox"/> Maximal</p> <p>Support: <input checked="" type="checkbox"/> thru 2suit <input type="checkbox"/> Rdbl</p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/> game try</p>																																						
<p>SIMPLE OVERCALL</p> <p>1-level 8+ to <input type="checkbox"/> HCP (usually)</p> <p>Often 4 cards <input checked="" type="checkbox"/> Very light style <input type="checkbox"/></p> <p>Responses</p> <p>New Suit: Forcing <input checked="" type="checkbox"/> NFCConst <input type="checkbox"/> NF <input type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>																																						
<p>JUMP OVERCALL</p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>																																						
<p>OPENING PREEMPTS</p> <p>Sound Light Very Light</p> <p>3/4-bids <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>Conv./Resp. <input type="checkbox"/></p>																																						
<p>DIRECT CUEBID</p> <p>Over: Minor Major</p> <p>Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Strong T/O <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/></p>																																						
<p>SLAM CONVENTIONS Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/></p> <p>Gerber over 1NT and 2NT, Specific K, minorwood</p> <p>DIPS/RIPS</p> <p>vs. Interference: DOPI <input type="checkbox"/> DEPO <input type="checkbox"/> Level: <input type="checkbox"/></p>																																						
<table border="1"> <thead> <tr> <th colspan="2">LEADS (click card led, if not in bold)</th> <th colspan="2">DEFENSIVE CARDING</th> </tr> <tr> <th>versus Suits</th> <th>versus Notrump</th> <th>versus Suits vs NT</th> <th></th> </tr> </thead> <tbody> <tr> <td>x x</td> <td>x x x x</td> <td>x x</td> <td>x x x x</td> </tr> <tr> <td>x x x</td> <td>x x x x x</td> <td>x x x</td> <td>x x x x x</td> </tr> <tr> <td>A K x</td> <td>10 9 x</td> <td>A K J x</td> <td>A Q J x</td> </tr> <tr> <td>K Q x</td> <td>K J 10 x</td> <td>A J 10 9</td> <td>A 10 9 8</td> </tr> <tr> <td>Q J x</td> <td>K 10 9 x</td> <td>K Q J x</td> <td>K Q 10 9</td> </tr> <tr> <td>J 10 x</td> <td>Q 10 9 x</td> <td>Q J 10 x</td> <td>Q 10 9 8</td> </tr> <tr> <td>K Q 10 9</td> <td>J 10 9 x</td> <td>10 9 8 x</td> <td></td> </tr> </tbody> </table> <p>Length Leads:</p> <p>4th Best vs Suits <input checked="" type="checkbox"/> vs NT <input checked="" type="checkbox"/></p> <p>3rd/5th Best vs Suits <input type="checkbox"/> vs NT <input type="checkbox"/></p> <p>Attitude vs NT <input type="checkbox"/></p> <p>Primary signal to partner's leads</p> <p>Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/></p>			LEADS (click card led, if not in bold)		DEFENSIVE CARDING		versus Suits	versus Notrump	versus Suits vs NT		x x	x x x x	x x	x x x x	x x x	x x x x x	x x x	x x x x x	A K x	10 9 x	A K J x	A Q J x	K Q x	K J 10 x	A J 10 9	A 10 9 8	Q J x	K 10 9 x	K Q J x	K Q 10 9	J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8	K Q 10 9	J 10 9 x	10 9 8 x	
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J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8																																			
K Q 10 9	J 10 9 x	10 9 8 x																																				
<p>NOTRUMP OVERCALLS</p> <p>Direct: 15 to 18 Systems on <input type="checkbox"/></p> <p>Conv. <input type="checkbox"/></p> <p>Balance: 11 to 16</p> <p>Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/></p> <p>Conv. 2C: range ask stayman</p>																																						
<p>DEFENSE VS NOTRUMP</p> <p>vs: strong NT weak NT</p> <p>2♦ MM MM</p> <p>2♦ M M</p> <p>2♥ H+m H+m</p> <p>2♦ S+m S+m</p> <p>Dbl 4M5M penalty</p> <p>Other: 2NT=mm</p>																																						
<p>OVER OPP'S T/O DOUBLE</p> <p>New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input type="checkbox"/></p> <p>2NT Over Limit + Limit Weak</p> <p>Majors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Minors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Other: FSJ, 1-under constr, flip m</p>																																						
<p>VS OPENING PREEMPT DOUBLE IS</p> <p>Takeout <input checked="" type="checkbox"/> thru 4H Penalty <input type="checkbox"/></p> <p>Conv. Takeout: <input type="checkbox"/></p> <p>Lebensohl 2NT Response <input checked="" type="checkbox"/></p> <p>Other: <input type="checkbox"/></p>																																						
<p>NAMES Ina & Lesley</p>																																						
<p>GENERAL APPROACH</p> <p>2/1</p> <p>Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/></p> <p>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/></p> <p>FORCING OPENING: 1♦ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>																																						
<p>NOTRUMP OPENING BIDS</p> <p>1NT <input type="checkbox"/></p> <p>14+ to 17 <input type="checkbox"/> to <input type="checkbox"/></p> <p>5-Card Major Common <input checked="" type="checkbox"/></p> <p>System On Over X, 2C</p> <p>2♦ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/></p> <p>2♦ Transfer to ♦ <input checked="" type="checkbox"/> Forcing Stayman <input type="checkbox"/></p> <p>2♥ Transfer to ♣ <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (fast denies)</p> <p>2♦ range or C <input type="checkbox"/></p> <p>2NTD or weak mm <input type="checkbox"/></p> <p>DONT rescue</p>																																						
<p>MAJOR OPENING</p> <p>Expected Min. Length 4 5</p> <p>1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>3rd/4th <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p>																																						
<p>MINOR OPENING</p> <p>Expected Min. Length 4 3 NF 0</p> <p>1♣ <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>1♦ <input type="checkbox"/> <input checked="" type="checkbox"/></p>																																						
<p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/></p> <p>Other: Bergen</p>																																						
<p>1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input type="checkbox"/></p> <p>2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> to <input type="checkbox"/></p> <p>3NT: 13 to 15</p> <p>Drury <input type="checkbox"/> Reverse <input type="checkbox"/> 2-Way <input checked="" type="checkbox"/> Fit <input checked="" type="checkbox"/></p> <p>Other: 3-way</p>																																						
<p>DESCRIBE</p> <p>2♣ to <input type="checkbox"/> HCP 2H=no A, K, 3Q</p> <p>Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/></p> <p>2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/> Denies good suit</p>																																						
<p>FIRST DISCARD</p> <p>Upside-Down Count <input type="checkbox"/> <input type="checkbox"/></p> <p>Upside-Down Attitude <input type="checkbox"/> <input type="checkbox"/></p> <p>Lavinthal <input type="checkbox"/> <input type="checkbox"/></p> <p>Odd/Even <input type="checkbox"/> <input type="checkbox"/></p>																																						
<p>OTHER CARDING</p> <p>Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/></p> <p>Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>																																						
<p>RESPONSES/REI</p> <p>Kokish</p>																																						
<p>OTHER CONV CALLS: New Minor Forcing <input type="checkbox"/> 2-Way NMF <input checked="" type="checkbox"/></p> <p>Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input type="checkbox"/> fit showing in comp and bph</p> <p>4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/></p> <p>u over u, ingberman, sandwich nt bph, Wolff, leaping Michaels (2)</p>																																						
<p>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</p>																																						

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