



Negative <input checked="" type="checkbox"/>	Thru <b>4</b>	Penalty <input type="checkbox"/>	N	Direct: <b>15+</b> to <b>18</b> SysOn <input checked="" type="checkbox"/>
DResponsive <input checked="" type="checkbox"/>	Thru <b>4</b>	Maximal <input checked="" type="checkbox"/>	T	Balance: <b>11</b> to <b>16</b> SysOn <input checked="" type="checkbox"/>
BSupport: <input checked="" type="checkbox"/>	Thru <b>2</b>	Redbl <input checked="" type="checkbox"/>	O	Conv <input type="checkbox"/> <b>2</b> ♦/BAL 1N/1M = range ask
L	T/O Style _____		V	
S	Other <b>Snapdragon; Neg. slam; Splinter</b>		E	Jump to 2NT: 2 Lowest Unbid <input checked="" type="checkbox"/>
			R	Other <b>BAL 2N = 18+-21</b>

1 Level up to 18 often 4 cards

2 Level \_\_\_\_\_ to \_\_\_\_\_

Jump Overcalls: Wk  Int  Str

Conv  NLMichaels;  $4\frac{1}{3}/3m=55M's$

**Responses**

New Suit: F  NFConst  NF  Tfr

Jump Raise: Weak  Mixed  Inv

Cuebids unless xfer Support

Other 2N F1; fit-showing jumps

	Vs:	Art	Quasi	Nat	Nat
C		♣	♦	♣	♦
U	Michaels	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
E	Natural	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
B	Other	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
D	<b>Describe</b> _____				

P	3-Level Style (Seat/Vul) <u>sensitive to VUL</u>
R	& seat; aggressive @ 1st FAV / 3rd any
E	Resp _____
E	4-Level Style <u>wide-ranging</u>
M	Resp _____
P	4♣/4♦ Tfr <input type="checkbox"/> Other <u>4m = mini-KC</u>
T	

4♣ Gerber: Directly over NT  Over N  
S 4NT: Blackwood  RKC 0314  RKC  
L A Control Bids 1st/2nd  
M Vs Interference **PODI and PORI, PEDO (step)**  
S Other

Suits	NT
<input type="checkbox"/> Standard - Attitude	<input type="checkbox"/>
<input type="checkbox"/> Standard - Count	<input type="checkbox"/>
<input checked="" type="checkbox"/> Upside Down - Attitude	<input checked="" type="checkbox"/>
<input checked="" type="checkbox"/> Upside Down - Count	<input checked="" type="checkbox"/>

Exceptions: LO T1 suits

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Other Carding: @NT T1: Standard

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G Smith Echo: Suits  NT  Reverse

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Std. present (remainder) CT

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Trump Signals optional SP

L  
E  
A  
D  
S  
Length Leads: 4<sup>th</sup>  3<sup>rd</sup> / 5<sup>th</sup>  3<sup>rd</sup> / Low   
A      Attitude  Small from xx   
D      H x  H x  x H x x x x   
S  
V  
S  
After 1<sup>st</sup> Trick: Std H, Occ 2nd thru Decl  
Honor Leads:  
S      A  K x (+) Varies  K asks SP/(CT)  
U      K Q x    Q J x    J T x    T 9 x  
T  
S  
Interior Seq:  
T      K  J x    K  T 9 x    Q  T 9 x  
S  
Exceptions: Partner's/opp's 4+ suit

Direct:	<u>15+</u>	to	<u>18</u>	SysOn	<input checked="" type="checkbox"/>
Balance:	<u>11</u>	to	<u>16</u>	SysOn	<input checked="" type="checkbox"/>
<b>Conv</b>	<input checked="" type="checkbox"/>	<b>2♦/BAL 1N/1M = range ask</b>			
Jump to 2NT:	2 Lowest Unbid	<input checked="" type="checkbox"/>			
<b>Other</b>	<b>BAL 2N = 18+-21</b>				
vs:	<u>Str (not 3rd)</u>	vs:	<u>Wk/Str 3rd</u>		
DBL:	<u>4M 5+m</u>	DBL:	<u>PEN</u>		
2♣	<u>♥ + ♠</u>	2♣	<u>♥ + ♠</u>		
2♦	<u>♥/♠</u>	2♦	<u>♥/♠</u>		
2♥	<u>5♥ + m</u>	2♥	<u>5♥ + m</u>		
2♠	<u>5♠ + m</u>	2♠	<u>5♠ + m</u>		
2NT	<u>55m's</u>	2NT	<u>6y INT</u>		
<b>Other</b>	<b>1st/3rd NV 14+ = "weak"</b>				

New Suit F: 2 I<sup>1</sup>  Tfr   
 Jump Shift: Wk  Inv  F  Fit   
 Rdbl: 10+  Conv   
 2NT Over Nat Raise Range  
 ♣ ♦      
 ♥ ♠      
 Other Xfers; 1M(X)3M=mixed raise

2NT Overcall 15-18  
T/O Dbl Thru 4 **Penalty**   
**2NT** Lebensohl Resp  Xfer  
Cuebid \_\_\_\_\_  
Jump Overcalls INT  
Other (1/2/3♦) **TOX (P)** **♦ = Leb**

Seq  Non-NT Seq   
430  Mini-KC vs (0-7) or preempt

Primary Signals to:			
Declarer's Lead		Partner's Lead	
S	<input type="checkbox"/>	Attitude	<input checked="" type="checkbox"/>
I	<input checked="" type="checkbox"/>	Count	<input type="checkbox"/>
G	<input type="checkbox"/>	Suit Preference	<input type="checkbox"/>
N	Exceptions <u>Lots eg K&lt;5suit=ask SP/(CT)</u>		
A	First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/>		
L	Lavinthal <input type="checkbox"/> Odd/Even <input checked="" type="checkbox"/> Other <input type="checkbox"/>		
S	<u>Std. present (remainder) CT</u>		

CIRCLE CARD LED (if not bold):  
Length Leads: 4<sup>th</sup>  3<sup>rd</sup>/5<sup>th</sup>  3<sup>rd</sup>/Low   
Attitude  2<sup>nd</sup> from xxxx(+)   

x	x	<input checked="" type="checkbox"/>	x	x	x	x	x	x	x	x	x
H	x	x	H	x	x	x	H	x	x	x	<input checked="" type="checkbox"/>

  
After 1<sup>st</sup> Trick: Std H, Occ 2nd thru Decl  
Honor Leads:  

A	<input checked="" type="checkbox"/>	K	J	x	(+)	Varies <input checked="" type="checkbox"/>	K?unblock/CT	
K	<input checked="" type="checkbox"/>	Q	J	x	<input checked="" type="checkbox"/>	Q	T	9
Interior Seq:								
A	Q	<input checked="" type="checkbox"/>	J	x	A	J	T	9
Exceptions: <u>Partner's/opp's 4+ suit</u>								

Names	<b>Michel Lorber &amp; Zygmunt Marcinski</b>	
General Approach:	<b>Strong club, many coded responses (often xfers) + relays</b>	
Min Expected HCP when Balanced: Opening	<b>11(12)</b>	Responding <b>3-7</b>
Forcing Open:	<b>1♣ <input checked="" type="checkbox"/> 2♣ <input type="checkbox"/> Other <input type="checkbox"/></b>	1NT Open: Str <input checked="" type="checkbox"/> Wk <input type="checkbox"/> Variable <input checked="" type="checkbox"/>
Bids That May Require Preparation	<b>1♦=0+♦, NF; 1♦-1M=F1,4+oM (1♠&lt;4♣; 1♥=5♥'s possible); 2♦/1♦=&lt;GI 4+♦5+h! OR GI &lt;4M/6m [LS(4+5)] OR GF+ LS55</b>	

1♣ Min Length: 5 4 3 NF2 (4432 only) NF1 NF0 Art F  Resp 1♥=5+♦/BAL(8-10)/14+; 1♦=5+♥/UNB(8-10)/14+ Transfer Resp  2♦=6+♦ (or 6♦4y (8-10)/14+); 2♦=6+♦; 2x/3x=UNB (11-13); X = (5/6-7) any Raises 1♦ ART, any (0-7) Bypass 5+  Single: NF  Inv+  GF  1NT 11-13 to BAL Jump: Wk  Mixed  Inv  2NT 11-13 to SPL  After:  Open  Wk  Mixed  Inv

<b>1</b>  	Art Raises: 2NT <input checked="" type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/>
1 <sup>st</sup> /2 <sup>nd</sup> Length: 4 <input type="checkbox"/> 5 <input checked="" type="checkbox"/>	Other 2(M-1)=weak M / GI; 2M=const.
3 <sup>rd</sup> /4 <sup>th</sup> Length: 4 <input checked="" type="checkbox"/> 5 <input checked="" type="checkbox"/>	Drury 2  <input checked="" type="checkbox"/> 2  <input type="checkbox"/> In Comp <input type="checkbox"/>
1NT: F <input type="checkbox"/> Semi-F <input type="checkbox"/> Bypass  <input type="checkbox"/>	Jump Raise: Weak <input checked="" type="checkbox"/> Mixed <input checked="" type="checkbox"/> Inv. <input type="checkbox"/>
Other 2 $\clubsuit$ =GF relay; 2 $\spadesuit$ /1 $\spadesuit$ =5+3;	After Overall: Weak <input checked="" type="checkbox"/> Mixed <input checked="" type="checkbox"/> Inv. <input type="checkbox"/>
2 $\spadesuit$ /1 $\heartsuit$ =55m's GI; 3m=6+m GI NF; 1 $\spadesuit$ =(-0.3)/6+ $\clubsuit$ ; 1N1 $\heartsuit$ =4/5 $\clubsuit$ , NF; Splinters	

<b>1NT</b>	<u>14</u>	to	<u>16</u>	(Seat/Vul	<u>34/UNF</u>	<b>1NT</b>	<u>15</u>	to	<u>17</u>	(Same Resp: Y <input checked="" type="checkbox"/> N <input type="checkbox"/>
5-Card Major <input checked="" type="checkbox"/>	Sys On vs	<u>most 2♦s</u>		3♣	GF Puppet Stayman					
2♣: Stayman <input checked="" type="checkbox"/>	Puppet <input checked="" type="checkbox"/>	Other <input type="checkbox"/>		3♦	SPL <input checked="" type="checkbox"/> <4♣ (54)(55)(64)m's					
2♦: Nat <input type="checkbox"/>	Tfr <input checked="" type="checkbox"/>	Other		3♥	SPL <input checked="" type="checkbox"/> + 3♥, (54)(55)(64)m's					
2♥: Nat <input type="checkbox"/>	Tfr <input checked="" type="checkbox"/>	Other		3♠	SPL <input checked="" type="checkbox"/> <3♥s, (55)(64)m's					
2♠: Nat <input type="checkbox"/>	Tfr <input type="checkbox"/>	Other	Gl/♦s/♦s Gl	Other	No "Garbage Stay"; Smolen (var.)					
2NT: Nat <input type="checkbox"/>	Tfr <input type="checkbox"/>	Other	m's♦ not Gl	PH: 2♦="Puppet"; 3m= 6m Gl; 3M=SPL						
Smolen <input checked="" type="checkbox"/>	Tfr: 4♣ <input type="checkbox"/>	4♦ <input checked="" type="checkbox"/>	4♥ <input checked="" type="checkbox"/>							
Dbl: Neg <input checked="" type="checkbox"/>		Pen <input type="checkbox"/>	Other	Runouts		Lebensohl <input checked="" type="checkbox"/> :	Xfer			

**2NT** 55m's to <11 HCP Puppet  3♠  3♥ = GF relay; 3♣ = NAT, F1  
Conv  Tfr: 3 Lvl  4 Lvl  Neg Dbl  Other

**3NT** SOLID to 6/7m One suit  + A/K; 4♦ & 4N = specialized asks

2♣ 9 to 16 6+♦, 4M ok; 2♥=GF 2♦ Waiting Steps 2♦=4+♥ 2♥ Neg

2 2 ♦ 9 to 16 6♦ 4M ok: 2♥=GF relay; 3♦=lim New Suit NF □

Wk  Int  Str  Conv  Rebids over 2NT \_\_\_\_\_ Other 4♣=KC

Wk  Int  Str  2 Suits  Rebids over 2NT Mod. Augst Other 4♦-KC

2♠ up to 10+ 6♠;3♦;4♥;3♦=6m/55m;3♥=GI(♠) New Suit NF□

Jump Shift Resp In competition: many xfers + FSJ's + FNJ's

vs (very) Stt Open Suction NMF  2way NMF  XYZ  4-SP. TRnd  GF   
3♦1♦=solid 7+m; /strong 1♦: X(UPH)=strong; NT advance = CUE  
"don't lead my suit!" X1: Lebanon after TOX/4s; Range Steamer / 1NT balance

10 of 10