



NAMES Slava Simice and Rob Williams

GENERAL APPROACH

2/1

Two Over One: Game Forcing Game Forcing Except When Suit Rebid

VERY LIGHT: Openings 3rd Hand Overcalls Preempts

FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT 15 to 17
 to
 5-card Major common 3♥ splinter
 System on over 2♣ / Dbl 3♠ splinter
 2♣ Stayman Puppet
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (___ denies)
 2♠ relay to minors Neg. Double
 2NT 8-9 Other:

2NT 20 to 21
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠

3NT to
 Gambling

Conventional NT Openings

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: Jacoby
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to
 3NT: 13 to 15
 Drury : Reverse 2-Way Fit
 Other: 3NT-Choice of contract

MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: inverted
 Frequently bypass 4+♦
 1NT/1♣ 6 to 9
 2NT Forcing Inv. 10 to 12
 3NT: 13 to 15
 Other:

SPECIAL DOUBLES

After Overcall: Penalty
 Negative thru 3♠
 Responsive : thru 2♥ Maximal
 Support: Dbl. thru 2S Redbl
 Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv.
 Balancing: 11 to 14
 Jump to 2NT: Minors 2 Lowest
 Conv.

DEFENSE VS NOTRUMP

vs: Capp-wk DONT
 2♣ Single Suited ♣ and Higher
 2♦ Majors ♦ and Higher
 2♥ ♥ and minor ♥ and ♠
 2♠ ♠ and minor long weak ♠
 Dbl: Penalty long suit
 Other:

SIMPLE OVERCALL

1 level 5 to 17 HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

Sound	Light	Very	Light
3/4-bids	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Conv./Resp.	Vul	Non-Vul	<input type="checkbox"/>

DIRECT CUEBID

OVER:	Minor	Major
Natural	<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O	<input type="checkbox"/>	<input type="checkbox"/>
Michaels	<input type="checkbox"/>	<input type="checkbox"/>

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit
 2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other:

VS Opening Preempts Double Is

Takeout thru 4♥ Penalty
 Conv. Takeout: 4NT - 2 Suited TO
 Lebensohl 2NT Response
 Other:

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
 Specific kings

vs Interference: DOPI DEPO Level: ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
X X x x x x	X X x x x x
x x X x x x x x	x x x X X x x x
A K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

DEFENSIVE CARDING

Standard:	vs SUITS	vs NT
Except <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Upside-Down:		
count	<input type="checkbox"/>	<input type="checkbox"/>
attitude	<input type="checkbox"/>	<input type="checkbox"/>

FIRST DISCARD

Lavinthal
 Odd/Even
 upside/down

OTHER CARDING

Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING

PLEASE ASK