



SPECIAL DOUBLES

After Overcall: **Penalty** ☐ _____
Negative ☒ thru 4h
Responsive ☒ : thru 4h Maximal ☒
Support: Dbl. ☒ thru 2h Redbl ☒
Card-showing ☐ Min. Offshape T/O ☐
Snapdragon

SIMPLE OVERCALL

1 level 7+ to _____ HCP (usually)
often 4 cards ☐ very light style ☐
Responses
New Suit: Forcing ☐ NFConst ☒ NF ☐
Jump Raise: Forcing ☐ Inv. ☐ Weak ☐

JUMP OVERCALL

Strong ☐ **Intermediate** ☒ **Weak** ☒
Intermediate in balancing seat

OPENING PREEMPTS

Sound Light Very Light
3/4-bids ☒ ☒ ☐
Conv./Resp. _____

DIRECT CUEBID

OVER: Minor Major
Natural ☐ ☐
Strong T/O ☐ ☐
Michaels ☒ ☒
1c-2d Michaels; Non Leaping Mchls

SLAM CONVENTIONS Gerber ☒: 4NT: Blackwood ☐ RKC ☐ 1430 ☐
Kickback 1430; Exclusion 3014; specific kings; Italian cuebids

vs Interference: DOPI ☐ DEPO ☐ Level: _____ ROPI ☐

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
X X x x x x	X X x x x x
x x X x x x x x	x x x x x x X
(A) K x T 9 x	(A) K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:

4th Best vs SUITS ☐ vs NT ☒
3rd/5th Best vs SUITS ☒ vs NT ☐
K attitude, AQ unblock/count Attitude vs NT ☐

Primary signal to partner's leads

Attitude ☒ Count ☐ Suit preference ☐

SPECIAL CARDING

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on ☒
Conv. ☐ **Range ask over Bal 1nt**
Balancing: 11 to 15
Jump to 2NT: Minors ☐ 2 Lowest ☒
Conv. ☐ **Sandwich, PH only**

DEFENSE VS NOTRUMP

vs: **Multi Landy** **Weak**
2 **♣** **MM or D** _____
2 **♦** **M** _____
2 **♥** **5H 4m** _____
2 **♠** **5S 4m** _____
Dbl: 4M 5+m **Penalty, natrl**
Other 2nt both minors

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ☐ 2 level ☐
Jump Shift: Forcing ☐ Inv. ☐ Weak ☐
Redouble implies no fit ☐

2NT Over	Limit+	Limit	Weak
Majors	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Minors	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Other	_____	_____	_____

VS Opening Preempts Double Is

Takeout ☒ thru 4h **Penalty** ☒
Conv. Takeout: 4nt
Lebensohl 2NT Response ☒
Other: _____

DEFENSIVE CARDING

vs SUITS vs NT
Standard: ☐ ☐ ☐
Except ☐

Std remainder count

Upside-Down: _____
count ☒ ☒
attitude ☒ ☒

FIRST DISCARD

Lavinthal ☐ ☐
Odd/Even ☐ ☐

OTHER CARDING

Smith Echor ☐ ☒
Trump Suit Pref. ☐ ☐
Foster Echo ☐ ☐

PLEASE ASK

NAMES Michael Hargreaves and Cindy Oishi

GENERAL APPROACH

2/1: Variable 1N

Two Over One: Game Forcing ☒ Game Forcing Except When Suit Rebid ☐

VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐

FORCING OPENING: 1 **♣** ☐ 2 **♣** ☒ **Natural 2 Bids** ☐ **Other** ☐ _____

NOTRUMP OPENING BIDS

1NT	
<u>14</u> to <u>16</u>	3 ♣ 5cd Stayman
<u>10</u> to <u>13</u>	3 ♦ 5-5 minors GF
5-card Major common <input checked="" type="checkbox"/>	3 ♥ Splinter
System on over <u>X, 2c</u>	3 ♠ Splinter
2 ♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>	Weak NT, 1st/2nd Nvul
2 ♦ Transfer to ♥ <input checked="" type="checkbox"/>	4 ♦ , 4 ♥ Transfer <input checked="" type="checkbox"/>
Forcing Stayman <input type="checkbox"/>	Smolen <input checked="" type="checkbox"/> Baze
2 ♥ Transfer to ♠ <input checked="" type="checkbox"/>	Lebensohl <input checked="" type="checkbox"/> (Dir denies)
2 ♠ Range ask or C	Neg. Double <input checked="" type="checkbox"/> 3x
2NT D, suit SA	Other: Txfr Leb; Switch

2NT 20 to 21

Puppet Stayman ☐

Transfer Responses:

Jacoby ☒ **Texas** ☒

3 **♠** >3nt, 4c/4d OMW, 4h/4s shortness

3NT _____ to _____

Gambling n/o

Conventional NT Openings

Smolen over 2nt

2nt-3nt 5-4mm 10+

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input checked="" type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input checked="" type="checkbox"/>

RESPONSES

Double Raise: Force ☐ Inv. ☐ **Weak** ☒
After Overcall: Force ☐ Inv. ☐ **Weak** ☒
Conv. Raise: 2NT ☒ 3NT ☐ **Splinter** ☒
Other: Bergen; Mod Jacoby 2nt; BAR
1NT: **Forcing** ☒ **Semi-forcing** ☒
2NT: Forcing ☐ Inv. ☐ _____ to _____
3NT: _____ to _____
Drury ☒: **Reverse** ☒ **2-Way** ☒ **Fit** ☒
Other: 2c 4+cd 8-11, 2d 3cd LR

MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1 ♣	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
1 ♦	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force ☐ Inv. ☐ **Weak** ☒
After Overcall: Force ☐ Inv. ☐ **Weak** ☒
Forcing Raise: J/S in other minor ☐
Single raise ☒ **Other:** LROB; 2s constr
Frequently bypass 4+ ☒
1NT/1 **♣** 9-11 to _____
2NT Forcing ☒ Inv. ☐ _____ to _____
3NT: _____ to _____
Other Txfrs over 1c; 1c-2h Flannery

DESCRIBE

RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2 ♣ <u>22+</u> to _____ HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2 ♦ Resp: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>	Kokish, Transfers
2 ♦ _____ to _____ HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Multi 2d 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2 ♥ <u>10</u> to <u>13</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input checked="" type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Reverse Ogust 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2 ♠ <u>10</u> to <u>13</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input checked="" type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Reverse Ogust 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: ☐ 2-Way NMF ☒

Weak Jump Shifts: In Comp. ☐ Not in Comp. ☐ XYZ; Txfrs over 2nt

4th Suit Forcing: 1 Rd. ☐ Game ☒ **Spiral** + splinter/max

1M/1m (1nt) Kokish; Grope; U/U

Suction over strong 1c/2c, 1d/2d responses