

SPECIAL DOUBLES	
After Overcall: Penalty <input type="checkbox"/>	
Negative <input checked="" type="checkbox"/> thru 4H	
Responsive: <input checked="" type="checkbox"/> thru 2S	Maximal <input checked="" type="checkbox"/>
Support: Dbl <input checked="" type="checkbox"/> thru 2H	Rdbl <input checked="" type="checkbox"/>
Card-showing <input type="checkbox"/>	Min. Offshape T/O <input type="checkbox"/>

NOTRUMP OVERCALLS	
Direct: 15	to 18 Systems on <input checked="" type="checkbox"/>
Conv.	
Balance: 11	to 17
Jump to 2NT: Minors <input type="checkbox"/>	2 Lowest <input checked="" type="checkbox"/>
Conv.	

GENERAL APPROACH	
Two Over One: Game Forcing <input checked="" type="checkbox"/>	Game Forcing Except When Suit Rebid <input type="checkbox"/>
VERY LIGHT: Openings <input type="checkbox"/>	3rd Hand <input type="checkbox"/>
Overcalls <input type="checkbox"/>	Preempts <input type="checkbox"/>
FORCING OPENING: 1♦ <input type="checkbox"/>	2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/>
Other <input type="checkbox"/>	

SIMPLE OVERCALL	
1-level 6	to 16 HCP (usually)
Often 4 cards <input type="checkbox"/>	Very light style <input type="checkbox"/>
Responses	
New Suit: Forcing <input checked="" type="checkbox"/>	NFC <del>Const</del> <input checked="" type="checkbox"/> NF <input type="checkbox"/>
Jump Raise: Forcing <input type="checkbox"/>	Inv. <input type="checkbox"/>
Weak <input checked="" type="checkbox"/>	
JQ= mixed	

DEFENSE VS NOTRUMP	
vs: Strong 15+	week
2♣ H+S	H+S
2♦ H or S	H or S
2♥ H + m	H + m
2♠ S + m	S + m
Dbl m5 + M4	penalty
Other: 2NT: both minor	

NOTRUMP OPENING BIDS	
1NT	3♣ puppy GF
15 to 17	3♦ 5-5 minor GF
to	3♥ 5-4-3-1 H=1 GF
5-Card Major Common <input type="checkbox"/>	3♠ 5-4-3-1 S=1 GF
System On Over	
2♣ Stayman <input checked="" type="checkbox"/>	Puppet <input checked="" type="checkbox"/>
2♦ Transfer to ♦ <input checked="" type="checkbox"/>	4♦, 4♥ Transfer <input checked="" type="checkbox"/>
Forcing Stayman <input type="checkbox"/>	Smolen <input checked="" type="checkbox"/>
2♥ Transfer to ♠ <input checked="" type="checkbox"/>	Lebensohl <input checked="" type="checkbox"/> (fast denies)
2♦ range ask or C	Negative Double <input checked="" type="checkbox"/>
2NTD or week 5-5 m	

JUMP OVERCALL		
Strong <input type="checkbox"/>	Intermediate <input type="checkbox"/>	Weak <input checked="" type="checkbox"/>

OVER OPP'S T/O DOUBLE			
New Suit Forcing: 1-level <input checked="" type="checkbox"/>	2-level <input type="checkbox"/>		
Redouble implies no fit <input checked="" type="checkbox"/>			
2NT Over	Limit +	Limit	Weak
Majors	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Minors	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Other:			

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2♦ range ask or C	Negative Double <input checked="" type="checkbox"/>
2NTD or week 5-5 m	

OPENING PREEMPTS		
Sound <input type="checkbox"/>	Light <input checked="" type="checkbox"/>	Very Light <input type="checkbox"/>
3/4-bids <input type="checkbox"/>		
Conv./Resp. <input type="checkbox"/>		

DIRECT CUEBID		
Over: Minor <input type="checkbox"/>	Major <input type="checkbox"/>	
Natural <input type="checkbox"/>		
Strong T/O <input type="checkbox"/>		
Michaels <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	

VS OPENING PREEMPT DOUBLE IS		
Takeout <input checked="" type="checkbox"/>	thru 4H	Penalty <input type="checkbox"/>
Conv. Takeout:		
Lebensohl 2NT Response <input checked="" type="checkbox"/>		
Other: Leaping Michael		

MAJOR OPENING	
Expected Min. Length	4 5
1st/2nd	<input type="checkbox"/> <input checked="" type="checkbox"/>
3rd/4th	<input checked="" type="checkbox"/> <input type="checkbox"/>

SLAM CONVENTIONS		
Gerber <input checked="" type="checkbox"/>	4NT: Blackwood <input type="checkbox"/>	RKC <input checked="" type="checkbox"/> 1430 <input checked="" type="checkbox"/>
Specific King(s), 0314	Exclusion KC	ask
Keycard Gerber response: 04/1,2,3 after 1nt-4c		

RESPONSES		
Double Raise: Force <input type="checkbox"/>	Inv. <input type="checkbox"/>	Weak <input checked="" type="checkbox"/>
After Overcall: Force <input type="checkbox"/>	Inv. <input type="checkbox"/>	Weak <input checked="" type="checkbox"/>
Conv. Raise: 2NT <input checked="" type="checkbox"/>	3NT <input checked="" type="checkbox"/>	Splinter <input type="checkbox"/>
Other: Rev Bergen		

MINOR OPENING	
Expected Min. Length	4 3 NF 0-2 Conv.
1♣	<input type="checkbox"/> <input checked="" type="checkbox"/>
1♦	<input checked="" type="checkbox"/> <input type="checkbox"/>

LEADS (click card led, if not in bold)		
versus Suits		versus Notrump
x <input checked="" type="checkbox"/>	x x <input checked="" type="checkbox"/>	x x x <input type="checkbox"/>
x x x <input type="checkbox"/>	x x x x <input checked="" type="checkbox"/>	x x x x x <input type="checkbox"/>
A K x <input type="checkbox"/>	10 9 x <input type="checkbox"/>	A K J x <input type="checkbox"/>
K Q x <input type="checkbox"/>	K J 10 x <input type="checkbox"/>	A J 10 9 <input type="checkbox"/>
Q J x <input type="checkbox"/>	K 10 9 x <input type="checkbox"/>	K Q J x <input type="checkbox"/>
J 10 x <input type="checkbox"/>	Q 10 9 x <input type="checkbox"/>	Q J 10 x <input type="checkbox"/>
K Q 10 9 <input type="checkbox"/>	J 10 9 x <input type="checkbox"/>	Q 10 9 8 <input type="checkbox"/>

DEFENSIVE CARDING		
vs Suits <input type="checkbox"/>	vs NT <input checked="" type="checkbox"/>	vs NT <input type="checkbox"/>
vs NT <input type="checkbox"/>	vs Suits <input checked="" type="checkbox"/>	vs NT <input type="checkbox"/>

DEFENSIVE CARDING	
Standard: <input type="checkbox"/>	vs Suits vs NT <input type="checkbox"/>
Except <input type="checkbox"/>	
Upside-Down Count <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Upside-Down Attitude <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

FIRST DISCARD		
Lavinthal <input type="checkbox"/>	<input type="checkbox"/>	
Odd/Even <input type="checkbox"/>		

OTHER CARDING		
Smith Echo <input type="checkbox"/>	<input type="checkbox"/>	
Trump Suit Pref. <input type="checkbox"/>		
Foster Echo <input type="checkbox"/>		

DESCRIBE	
2♣ 22+ to	HCP
Strong <input checked="" type="checkbox"/>	Other <input type="checkbox"/>
2♦ Response: Neg <input type="checkbox"/>	Waiting <input checked="" type="checkbox"/>
2♣ 5 to 10	HCP
Natural: Weak <input checked="" type="checkbox"/>	Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input checked="" type="checkbox"/>
2♥ 5 to 10	HCP
Natural: Weak <input checked="" type="checkbox"/>	Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>
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