

SPECIAL DOUBLES After Overcall: Penalty <input type="checkbox"/> Negative <input checked="" type="checkbox"/> thru 3S Responsive: <input checked="" type="checkbox"/> thru 3H Maximal <input type="checkbox"/> Support: Dbl <input checked="" type="checkbox"/> thru to 3H Rdbl <input checked="" type="checkbox"/> Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/>	NOTRUMP OVERCALLS Direct: 15 to 18 Systems on <input checked="" type="checkbox"/> Conv.raptor (passed hand only) Balance: 11 to 14 Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/> Conv.systems off in balance	NAMES Bill Koski - Kim Koski GENERAL APPROACH walsh style- opener will bypass 4 card major if balanced Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/> VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input checked="" type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/> FORCING OPENING: 1♠ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/>	
SIMPLE OVERCALL 1-level 8 to 15 HCP (usually) Often 4 cards <input checked="" type="checkbox"/> Very light style <input checked="" type="checkbox"/> Responses New Suit: Forcing <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> 2-way raises after neg dbl	DEFENSE VS NOTRUMP vs: pref treatment 2♣ H or D & H 2♦ S or H & S 2♥ C or S & C 2♠ 3 suiter w S Dbl D,C&D,C&H,D&S Other: 2N=3 suit w/o S	NOTRUMP OPENING BIDS <div style="display: flex; justify-content: space-between;"> <div style="width: 48%;"> 1NT 15 to 17 to 5-Card Major Common <input checked="" type="checkbox"/> System On Overdbl & 2c 2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ <input checked="" type="checkbox"/> Forcing Stayman <input type="checkbox"/> 2♥ Transfer to ♠ <input checked="" type="checkbox"/> 2♠ trans to ♣ 2NT trans to ♦ </div> <div style="width: 48%;"> 3♣ puppet 3♦ 5-5 minors game fc 3♥ 3-1-4-5 or 5-4 3♠ 1-3 4-5 or 5-4 Weisburger 5-5M inv+ 4♦, 4♥ Transfer <input checked="" type="checkbox"/> Smolen <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (fast denies) Negative Double <input checked="" type="checkbox"/> DONT vs dbl of 1NT </div> </div>	
JUMP OVERCALL Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/>	OVER OPP'S T/O DOUBLE New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/> Redouble implies no fit <input checked="" type="checkbox"/> <div style="display: flex; justify-content: space-between;"> <div style="width: 48%;"> 2NT Over Majors Minors Other: 2-way raises/Major </div> <div style="width: 48%;"> Limit + <input checked="" type="checkbox"/> Limit <input type="checkbox"/> Weak <input type="checkbox"/> </div> </div>		
OPENING PREEMPTS <div style="display: flex; justify-content: space-around;"> Sound <input checked="" type="checkbox"/> Light <input checked="" type="checkbox"/> Very Light <input type="checkbox"/> </div> 3/4-bids <input checked="" type="checkbox"/> Conv./Resp. V NV	VS OPENING PREEMPT DOUBLE IS Takeout <input checked="" type="checkbox"/> thru 4H Penalty <input type="checkbox"/> Conv. Takeout: Lebensohl 2NT Response <input checked="" type="checkbox"/> Other:		
DIRECT CUEBID Over: Minor Major Natural <input type="checkbox"/> <input type="checkbox"/> Strong T/O <input type="checkbox"/> <input type="checkbox"/> Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>	MAJOR OPENING Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input type="checkbox"/> <input checked="" type="checkbox"/> RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/> Other: mini splinters 1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input type="checkbox"/> 2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> to 3NT: 1tr to 5+M Drury <input checked="" type="checkbox"/> Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/> Other: Constructive raises, NAGY		
SLAM CONVENTIONS Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/> Gerber 0-1-2-3-4 Kickback Exclusion blackwood 0-1,2with,2without vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input type="checkbox"/> Level: <input type="checkbox"/> ROPI <input checked="" type="checkbox"/>	MINOR OPENING Expected Min. Length 4 3 NF 0-2 Conv. 1♣ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1♦ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Forcing Raise: J/S in other minor <input checked="" type="checkbox"/> Single raise <input checked="" type="checkbox"/> Other: GF, X-cross 8-10 Frequently bypass 4+♦ <input type="checkbox"/> 1NT/1♠: 6 to 10 2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> 10 to 12 3NT: 13 to 15 Other: 2-way nmf		
LEADS (click card led, if not in bold) <div style="display: flex; justify-content: space-between;"> <div style="width: 48%;"> versus Suits x x x x x A K x K Q x Q J x J 10 x K Q 10 9 </div> <div style="width: 48%;"> versus Notrump x x x x x x A K J x A J 10 9 K Q J x Q J 10 x J 10 9 x </div> </div> Length Leads: 4th Best vs Suits <input type="checkbox"/> vs NT <input checked="" type="checkbox"/> 3rd/5th Best vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/> Attitude vs NT <input type="checkbox"/>	DEFENSIVE CARDING Standard: <input checked="" type="checkbox"/> vs Suits vs NT <input checked="" type="checkbox"/> Except <input type="checkbox"/> suit pref opening lead only Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> FIRST DISCARD Lavinthal <input type="checkbox"/> <input type="checkbox"/> Odd/Even <input type="checkbox"/> <input type="checkbox"/> OTHER CARDING Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/> Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/> Foster Echo <input type="checkbox"/> <input type="checkbox"/>		
SPECIAL CARDING <input type="checkbox"/> PLEASE ASK			

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