

<b>SPECIAL DOUBLES</b> After Overcall: <b>Penalty</b> <input type="checkbox"/> Negative <input checked="" type="checkbox"/> thru 3S Responsive: <input checked="" type="checkbox"/> thru 3H Support: <b>Dbl</b> <input checked="" type="checkbox"/> thru 3H Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/>			<b>NOTRUMP OVERCALLS</b> Direct: <b>15</b> to <b>18</b> Systems on <input checked="" type="checkbox"/> <b>Conv.raptor</b> (passed hand only) Balance: <b>11</b> to <b>14</b> Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/> <b>Conv.systems off in balance</b>			<b>NAMES</b> Bill Koski - Kim Koski <b>GENERAL APPROACH</b> walsh style- opener will bypass 4 card major if balanced <b>Two Over One:</b> Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/> <b>VERY LIGHT:</b> Openings <input type="checkbox"/> 3rd Hand <input checked="" type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/> <b>FORCING OPENING:</b> <b>1♦</b> <input type="checkbox"/> <b>2♣</b> <input checked="" type="checkbox"/> <b>Natural 2 Bids</b> <input type="checkbox"/> <b>Other</b> <input type="checkbox"/>		
<b>SIMPLE OVERCALL</b> 1-level <b>8</b> to <b>15</b> HCP (usually) Often 4 cards <input checked="" type="checkbox"/> Very light style <input checked="" type="checkbox"/> <b>Responses</b> New Suit: Forcing <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> 2-way raises after neg dbl			<b>DEFENSE VS NOTRUMP</b> vs: <b>pref treatment</b> <b>2♣</b> H or D & H <b>2♦</b> S or H & S <b>2♥</b> C or S & C <b>2♠</b> 3 suiter w S Dbl <b>D,C&amp;D,C&amp;H,D&amp;S</b> Other: <b>2N=3</b> suit w/o S			<b>NOTRUMP OPENING BIDS</b> <b>1NT</b> <b>15</b> to <b>17</b> to <b>_____</b> 5-Card Major Common <input checked="" type="checkbox"/> System On Overdbl & <b>2c</b> <b>2♣</b> Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> <b>2♦</b> Transfer to <b>♥</b> <input checked="" type="checkbox"/> Forcing Stayman <input type="checkbox"/> <b>2♥</b> Transfer to <b>♦</b> <input checked="" type="checkbox"/> <b>2♠</b> trans to <b>♠</b> <b>2NT</b> trans to <b>♦</b> <b>3NT</b> <b>24</b> to <b>+</b>		
<b>JUMP OVERCALL</b> Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/>			<b>OVER OPP'S T/O DOUBLE</b> New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/> Redouble implies no fit <input checked="" type="checkbox"/> <b>2NT Over</b> <b>Limit +</b> <b>Limit</b> <b>Weak</b> Majors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Minors <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> Other: 2-way raises/Major			<b>NOTRUMP OPENING BIDS</b> <b>3♣</b> <b>puppet</b> <b>3♦</b> 5-5 minors game fc <b>3♥</b> 3-1-4-5 or 5-4 <b>3♠</b> 1-3 4-5 or 5-4 Weisburger 5-5M inv+ <b>4♦, 4♥ Transfer</b> <input checked="" type="checkbox"/> Smolen <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (fast denies) Negative Double <input checked="" type="checkbox"/> DONT vs dbl of 1NT		
<b>OPENING PREEMPTS</b> Sound <input type="checkbox"/> Light <input checked="" type="checkbox"/> Very Light <input type="checkbox"/> 3/4-bids <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> Conv./Resp. V NV			<b>DIRECT CUEBID</b> Over: <input type="checkbox"/> Minor <input type="checkbox"/> Major Natural <input type="checkbox"/> <input type="checkbox"/> Strong T/O <input type="checkbox"/> <input type="checkbox"/> Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>			<b>VS OPENING PREEMPT DOUBLE IS</b> Takeout <input checked="" type="checkbox"/> thru <b>4H</b> <b>Penalty</b> <input type="checkbox"/> Conv. Takeout: Lebensohl 2NT Response <input checked="" type="checkbox"/> Other:		
<b>SLAM CONVENTIONS</b> Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/> Gerber 0-1-2-3-4 Kickback Exclusion blackwood 0-1,2with,2without vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input type="checkbox"/> Level:			<b>ROPI</b> <input checked="" type="checkbox"/>			<b>MAJOR OPENING</b> Expected Min. Length <b>4</b> <b>5</b> 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input type="checkbox"/> <input checked="" type="checkbox"/> <b>RESPONSES</b> Double Raise: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Conv. Raise: <b>2NT</b> <input checked="" type="checkbox"/> <b>3NT</b> <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/> Other: mini splinters <b>1NT:</b> Forcing <input checked="" type="checkbox"/> Semi-forcing <input type="checkbox"/> <b>2NT:</b> Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> to <b>_____</b> <b>3NT:</b> <b>1tr</b> to <b>5+M</b> Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/> Other: Constructive raises, NAGY		
<b>LEADS</b> (click card led, if not in bold) versus Suits      versus Notrump x x      x x x x      x x      x x x x x x x      x x x x x      x x x      x x x x x <b>A K x</b> <b>10 9 x</b> <b>A K J x</b> <b>A Q J x</b> K Q x      K J 10 x      A J 10 9      A <b>10 9 8</b> Q J x      K 10 9 x      K Q J x      K Q 10 9 J 10 x      Q 10 9 x      Q J 10 x      Q <b>10 9 8</b> <b>K Q 10 9</b> J 10 9 x <b>10 9 8 x</b> Length Leads: 4th Best      vs Suits <input type="checkbox"/> vs NT <input checked="" type="checkbox"/> 3rd/5th Best      vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/> Attitude vs NT <input type="checkbox"/>			<b>DEFENSIVE CARDING</b> vs Suits vs NT Standard: <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Except <input type="checkbox"/> <b>suit pref opening lead only</b> Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <b>FIRST DISCARD</b> Lavinthal <input type="checkbox"/> <input type="checkbox"/> Odd/Even <input type="checkbox"/> <input type="checkbox"/> <b>OTHER CARDING</b> Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/> Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/> Foster Echo <input type="checkbox"/> <input type="checkbox"/>			<b>DESCRIBE</b> <b>2♣22</b> to <b>+</b> HCP or <b>8 1/2</b> quick tricks Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> <b>2♦ Response:</b> Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/> <b>2♥ neg</b> <b>2♦6</b> to <b>10</b> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> <b>2♥6</b> to <b>10</b> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> <b>2♣6</b> to <b>10</b> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> <b>OTHER CONV CALLS:</b> New Minor Forcing <input type="checkbox"/> 2-Way NMF <input checked="" type="checkbox"/> Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input checked="" type="checkbox"/> M/m 4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/> sandwich nt, HSGT, Rosenkranz dbl, Ingerberman, Wolfe signoff		
<b>SPECIAL CARDING</b> <input type="checkbox"/> <b>PLEASE ASK</b>						<b>RESPONSES/REBIDS</b> Kokish 2N invites 3N 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/> ronf,2N asks shortness 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/> ronf,3C asks feature 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>		