

<b>SPECIAL DOUBLES</b> After Overcall: <b>Penalty</b> <input type="checkbox"/> Negative <input checked="" type="checkbox"/> thru 4♦ Responsive: <input checked="" type="checkbox"/> thru 4♦ Maximal <input checked="" type="checkbox"/> Support: <b>Dbi</b> <input checked="" type="checkbox"/> thru 2♥ <b>Rdbl</b> <input checked="" type="checkbox"/> Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/>		<b>NOTRUMP OVERCALLS</b> <b>Direct:</b> _____ to _____ Systems on <input type="checkbox"/> <b>Conv.</b> 5+ minor and 4-card major <b>Balance:</b> 11 to 15 Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/> <b>Conv.</b> _____		<b>NAMES</b> Paddy Allan - Don Kersey	
<b>SIMPLE OVERCALL</b> 1-level 8 to + HCP (usually) Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/> <b>Responses</b> New Suit: Forcing <input type="checkbox"/> NFConst <input checked="" type="checkbox"/> NF <input type="checkbox"/> Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/>		<b>DEFENSE VS NOTRUMP</b> <b>vs:</b> _____ 2♣ <b>one suit</b> _____ 2♦ <b>majors</b> _____ 2♥ <b>♥ and minor</b> _____ 2♠ <b>♠ and minor</b> _____ Dbi <b>Strong</b> _____ <b>Other:</b> _____		<b>GENERAL APPROACH</b> 2/1 <b>Two Over One:</b> Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/> <b>VERY LIGHT:</b> Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/> <b>FORCING OPENING:</b> 1♣ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> <b>Natural 2 Bids</b> <input type="checkbox"/> <b>Other</b> <input type="checkbox"/>	
<b>JUMP OVERCALL</b> <b>Strong</b> <input type="checkbox"/> <b>Intermediate</b> <input type="checkbox"/> <b>Weak</b> <input checked="" type="checkbox"/>		<b>OVER OPP'S T/O DOUBLE</b> New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/> Redouble implies no fit <input checked="" type="checkbox"/> <b>2NT Over</b> <b>Limit +</b> <b>Limit</b> <b>Weak</b> <b>Majors</b> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <b>Minors</b> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <b>Other:</b> _____		<b>NOTRUMP OPENING BIDS</b> <b>1NT</b> _____ <b>12 to 14</b> _____ _____ to _____ 5-Card Major Common <input type="checkbox"/> System On Over 2C _____ 2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 2♦ <b>Transfer to ♥</b> <input checked="" type="checkbox"/> <b>4♦, 4♥ Transfer</b> <input checked="" type="checkbox"/> <b>Forcing Stayman</b> <input type="checkbox"/> <b>Smolen</b> <input checked="" type="checkbox"/> 2♥ <b>Transfer to ♠</b> <input checked="" type="checkbox"/> <b>Lebensohl</b> <input checked="" type="checkbox"/> ( <b>fast denies</b> ) 2♠ <b>transfer to ♣</b> _____ <b>Negative Double</b> <input checked="" type="checkbox"/> <b>3 l</b> _____ 2NT <b>transfer to ♦</b> _____ <b>Brozel escapes/Dbi</b> _____	
<b>OPENING PREEMPTS</b> Sound <input type="checkbox"/> Light <input checked="" type="checkbox"/> Very Light <input type="checkbox"/> 3/4-bids <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <b>Conv./Resp.</b> _____		<b>VS OPENING PREEMPT DOUBLE IS</b> Takeout <input checked="" type="checkbox"/> thru 4♥ _____ <b>Penalty</b> <input type="checkbox"/> <b>Conv. Takeout:</b> _____ <b>Lebensohl 2NT Response</b> <input checked="" type="checkbox"/> <b>Other:</b> _____		<b>Transfer Responses:</b> Puppet Stayman <input checked="" type="checkbox"/> Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/> 3♠ <b>minor(s)</b> _____ 3NT <b>24 to 25</b> _____ <b>Conventional NT Openings</b> _____	
<b>DIRECT CUEBID</b> Over: Minor Major <b>Natural</b> <input type="checkbox"/> <input type="checkbox"/> <b>Strong T/O</b> <input type="checkbox"/> <input type="checkbox"/> <b>Michaels</b> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>		<b>MAJOR OPENING</b> Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input checked="" type="checkbox"/> <input type="checkbox"/> <b>RESPONSES</b> Double Raise: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> <b>Weak</b> <input type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> <b>Weak</b> <input checked="" type="checkbox"/> Conv. Raise: <b>2NT</b> <input checked="" type="checkbox"/> <b>3NT</b> <input checked="" type="checkbox"/> <b>Splinter</b> <input checked="" type="checkbox"/> <b>Other:</b> _____ <b>1NT: Forcing</b> <input checked="" type="checkbox"/> <b>Semi-forcing</b> <input checked="" type="checkbox"/> <b>2NT: Forcing</b> <input type="checkbox"/> Inv. <input type="checkbox"/> _____ to _____ <b>3NT: _____ to _____</b> <b>Drury</b> <input checked="" type="checkbox"/> : <b>Reverse</b> <input checked="" type="checkbox"/> <b>2-Way</b> <input type="checkbox"/> <b>Fit</b> <input checked="" type="checkbox"/> <b>Other:</b> <b>Splinter</b> _____		<b>MINOR OPENING</b> Expected Min. Length 4 3 NF 0-2 <b>Conv.</b> 1♣ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1♦ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <b>RESPONSES</b> Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> <b>Weak</b> <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> <b>Weak</b> <input type="checkbox"/> Forcing Raise: <b>J/S in other minor</b> <input type="checkbox"/> <b>Single raise</b> <input checked="" type="checkbox"/> <b>Other:</b> _____ Frequently bypass 4+♦ <input checked="" type="checkbox"/> <b>1NT/1♠: 6 to 10-</b> <b>2NT: Forcing</b> <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> <b>10+ to 12</b> <b>3NT: 13 to 15</b> <b>Other:</b> <b>Splinter; no-name</b> _____	
<b>SLAM CONVENTIONS</b> Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input checked="" type="checkbox"/> 1430 <input type="checkbox"/> <b>minorwood</b> _____				<b>vs. Interference:</b> DOPI <input checked="" type="checkbox"/> DEPO <input checked="" type="checkbox"/> Level: <b>5 our suit</b> _____ ROPI <input checked="" type="checkbox"/>	
<b>LEADS</b> (click card led, if not in bold) versus Suits x x x x x x x x x A K x K Q x Q J x J 10 x K Q 10 9 Length Leads: 4th Best vs Suits <input type="checkbox"/> vs NT <input type="checkbox"/> 3rd/5th Best vs Suits <input type="checkbox"/> vs NT <input type="checkbox"/> <b>Attitude versus suits</b> _____ <b>Attitude vs NT</b> <input checked="" type="checkbox"/> <b>Primary signal to partner's leads</b> <b>Attitude</b> <input checked="" type="checkbox"/> <b>Count</b> <input type="checkbox"/> <b>Suit Preference</b> <input type="checkbox"/>		<b>DEFENSIVE CARDING</b> Standard: <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Except <input type="checkbox"/> Upside-Down Count <input type="checkbox"/> <input type="checkbox"/> Upside-Down Attitude <input type="checkbox"/> <input type="checkbox"/> <b>FIRST DISCARD</b> Lavinthal <input type="checkbox"/> <input type="checkbox"/> Odd/Even <input type="checkbox"/> <input type="checkbox"/> <b>OTHER CARDING</b> Smith Echo <input type="checkbox"/> <input type="checkbox"/> Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/> Foster Echo <input type="checkbox"/> <input type="checkbox"/>		<b>2/1</b> <b>2♣</b> _____ to _____ HCP <b>Strong</b> <input checked="" type="checkbox"/> <b>Other</b> <input type="checkbox"/> 2♦ Response: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> <b>2♦ 11 to 15</b> HCP <b>5♥, 4♠</b> Natural: Weak <input type="checkbox"/> <b>Intermediate</b> <input type="checkbox"/> <b>Strong</b> <input type="checkbox"/> <b>Conv</b> <input type="checkbox"/> <b>2♥ 5 to 10</b> HCP Natural: Weak <input type="checkbox"/> <b>Intermediate</b> <input type="checkbox"/> <b>Strong</b> <input type="checkbox"/> <b>Conv</b> <input type="checkbox"/> <b>2♠ 5 to 10</b> HCP Natural: Weak <input type="checkbox"/> <b>Intermediate</b> <input type="checkbox"/> <b>Strong</b> <input type="checkbox"/> <b>Conv</b> <input type="checkbox"/> <b>OTHER CONV CALLS:</b> <b>New Minor Forcing</b> <input type="checkbox"/> <b>2-Way NMF</b> <input type="checkbox"/> <b>Checkback Stayman</b> _____ Weak jump shifts: In Comp. <input type="checkbox"/> <b>Not In Comp.</b> <input type="checkbox"/> <b>4th Suit Forcing:</b> 1 Round <input checked="" type="checkbox"/> <b>To Game</b> <input type="checkbox"/> <b>Unusual v unusual</b> _____ <b>Fit-showing jumps in competition or by passed hand</b> _____	
<b>SPECIAL CARDING</b> <input type="checkbox"/> <b>PLEASE ASK</b>					