

| SPECIAL DOUBLES | | | NOTRUMP OVERCALLS | | | NAMES | | |
|---|--|---|--|-------------------------------------|-------------------------------------|--|---|--|
| After Overcall: Penalty <input type="checkbox"/> | | | Direct: 15 to 18 Systems on <input checked="" type="checkbox"/> | | | Allan | Simon | or Dan Bertrand with Gordon Campbell |
| Negative <input checked="" type="checkbox"/> thru(5D) | | | Conv. Systems OFF over Dble | | | | | |
| Responsive: <input checked="" type="checkbox"/> thru(4D) Maximal <input checked="" type="checkbox"/> | | | Balance: 11 to 14 | | | | | |
| Support: Dbl <input checked="" type="checkbox"/> thru(2H) Rdbl <input checked="" type="checkbox"/> | | | Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/> | | | | | |
| Card-showing <input checked="" type="checkbox"/> Min. Offshape T/O <input type="checkbox"/> | | | Conv. | | | | | |
| Most low-level Dble's=Takeout. | | | | | | | | |
| SIMPLE OVERCALL | | | DEFENSE VS NOTRUMP | | | GENERAL APPROACH | | |
| 1-level 7 to 17 HCP (usually) | | | vs: 10-15 dir&bal | 14-17 dir&bal | | Strong-1NT, 2/1 FG (CC version 2017Nov15) | | |
| Often 4 cards <input checked="" type="checkbox"/> Very light style <input type="checkbox"/> | | | 2♦ Minors | Minors | | Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/> | | |
| Responses | | | 2♦ Majors | Majors | | VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/> | | |
| New Suit: Forcing <input checked="" type="checkbox"/> NFCConst <input checked="" type="checkbox"/> NF <input type="checkbox"/> | | | 2♦ H | H | | FORCING OPENING: 1♦ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/> | | |
| Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> | | | 2♦ S | S | | | | |
| 2/1Adv: QB=LR+ F1 / self-suit FG | | | Dbl Penalty (15+) | Penalty (17+) | | | | |
| JUMP OVERCALL | | | Other: 2NT=minors, 3m=nat weakish | | | | | |
| Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/> | | | Balancing Dble 5m + 4M | | | | | |
| OPENING PREEMPTS | | | OVER OPP'S T/O DOUBLE | | | NOTRUMP OPENING BIDS | | |
| Sound <input type="checkbox"/> Light <input checked="" type="checkbox"/> Very Light | | | New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/> | | | 1NT | 3♣ nat IG | 2NT 22 to 24 |
| 3/4-bids <input type="checkbox"/> Conv./Resp. <input checked="" type="checkbox"/> 4C Mini Keycard | | | Redouble implies no fit <input checked="" type="checkbox"/> | | | 14+ to 17- | 3♦ nat IG | Puppet Stayman <input type="checkbox"/> |
| DIRECT CUEBID | | | 2NT Over | | | | 3♦ C-slammish | Transfer Responses: Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/> |
| Over: Minor <input checked="" type="checkbox"/> Major <input type="checkbox"/> | | | Majors | <input checked="" type="checkbox"/> | <input type="checkbox"/> | | 3♦ D-slammish | 3♣ => 3NT / m-slammish |
| Natural <input checked="" type="checkbox"/> | | | Minors | <input checked="" type="checkbox"/> | <input type="checkbox"/> | System On Over(2C) only | 4C=Gerber | 3NT=>4C m-Signoff/ 5-5 |
| Strong T/O <input type="checkbox"/> | | | Other: 2NT=m or M-frag | | | 2♦ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> | 4S=both minors weak | 3NT sol to m |
| Michaels <input checked="" type="checkbox"/> | | | | | | 2♦ Transfer to ♦ <input checked="" type="checkbox"/> | 4♦, 4♦ Transfer <input checked="" type="checkbox"/> | Play in seats 3,4. |
| (1x)-P-(1y)-??,4-suits & 1NT=Nat | | | | | | 2♦ Transfer to ♣ <input checked="" type="checkbox"/> | Smolen <input checked="" type="checkbox"/> | Conventional NT Openings |
| | | | | | | 2♦ MSS both not IG | Lebensohl <input checked="" type="checkbox"/> (fast denies) | Texas only if a jump |
| | | | | | | 2NT=>3C m or M-frag | Negative Double <input checked="" type="checkbox"/> 2d+ | GarbStaym, 3OM=x-sing. |
| | | | | | | | Standard Lebensohl | |
| SLAM CONVENTIONS | | | MAJOR OPENING | | | MINOR OPENING | | |
| Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/> | | | Expected Min. Length | 4 | 5 | Expected Min. Length | 4 3 NF 0-2 Conv. | |
| MiniKeycard over Weak 2x/3x, 1/2-steps starts 1/2, 1, 1 1/2, 2 | | | 1st/2nd | <input type="checkbox"/> | <input checked="" type="checkbox"/> | 1♣ | <input type="checkbox"/> | |
| 5NT-answer=2Keys+void. 5NT=Specific K-ask. DFPS. | | | 3rd/4th | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | 1♦ | <input type="checkbox"/> | |
| vs. Interference: DOPI <input type="checkbox"/> DEPO <input type="checkbox"/> Level:Dbl=step1,Pass=step2,Bid=s3 | | | RESPONSES | | | RESPONSES | | |
| ROPI <input type="checkbox"/> | | | Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> | | | Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> | | |
| | | | After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> | | | After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> | | |
| | | | Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input checked="" type="checkbox"/> | | | Forcing Raise: J/S in other minor <input checked="" type="checkbox"/> | | |
| | | | Other: Kokish 2WayGT Mini-Spl 7+ | | | Single raise <input checked="" type="checkbox"/> Other: nat FG, 2NT ask | | |
| | | | 1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input type="checkbox"/> | | | Frequently bypass 4+ <input checked="" type="checkbox"/> | | |
| | | | 2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to | | | 1NT/1♣: 8 to 10 | | |
| | | | 3NT: 13 to 15 | | | 2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> 11 to 12 | | |
| | | | Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input checked="" type="checkbox"/> Fit <input type="checkbox"/> | | | 3NT: 13 to 15 | | |
| | | | Other: Shape-ask after 1m-1M // 2M | | | Other: 1C-2D&1D-3C=CX-R, 1m-2M=WJS | | |
| LEADS (click card led, if not in bold) | | | DEFENSIVE CARDING | | | DESCRIBE | | |
| versus Suits | versus Notrump | | Standard: | <input type="checkbox"/> | <input type="checkbox"/> | 2♦ to HCP Strong | | |
| x | x x x | x x x | Except <input type="checkbox"/> K fr AKx(x) at 4-lev | | | Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> Bal 19+ to 21 or 25+ or FG | | |
| x x x | x x x x | x x x | fr 6+, mid=enc, hi/lo=SP | | | 2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/> 99% says nothing | | |
| A K x | 10 9 x | A K J x | A Q J x | | | 2♦ 4 to 10 HCP Weak sometimes 4-card-M | | |
| K Q x | K J 10 x | A J 10 9 | A 10 9 8 | | | Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> | 2NT=bal 15-17, 3C=ask | |
| Q J x | K 10 9 x | K Q J x | K Q 10 9 | | | 2♦ 4 to 10 HCP Weak | ABC, 3H=2xT3H, 4C=Mini | |
| J 10 x | Q 10 9 x | Q J 10 x | Q 10 9 8 | | | Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> | 2NT Force <input checked="" type="checkbox"/> New Suit NF | |
| K Q 10 9 | J 10 9 x | 10 9 8 x | | | | 2♦ 4 to 10 HCP Weak | ABC, 3S=2xT3H, 4C=Mini | |
| Length Leads: | | | Odd/Even | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> | 2NT Force <input checked="" type="checkbox"/> New Suit NF | |
| 4th Best | vs Suits <input checked="" type="checkbox"/> | vs NT <input checked="" type="checkbox"/> | Upside-Down disc | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | | | |
| 3rd/5th Best | vs Suits <input type="checkbox"/> | vs NT <input type="checkbox"/> | OTHER CARDING | | | | | |
| | | | Attitude vs NT <input type="checkbox"/> | | | | | |
| | | | Smith Echo | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| | | | Trump Suit Pref. | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| | | | Foster Echo | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| SPECIAL CARDING <input type="checkbox"/> PLEASE ASK | | | RESPONSES/REBIDS | | | OTHER CONV CALLS: | | |
| Primary signal to partner's leads | | | 2M,2NT,3m=very weak. | | | New Minor Forcing <input type="checkbox"/> 2-Way NMF <input checked="" type="checkbox"/> Full XYZ. Bart/2C. | | |
| Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/> | | | Kokish Relay. | | | Weak jump shifts: In Comp. <input checked="" type="checkbox"/> Not In Comp. <input checked="" type="checkbox"/> Anti-Michaels/Unus. Last Train | | |
| | | | 2NT ranges switched. | | | 4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/> 1C-1D / 1H: 1S=nat F0; 2S=nat FG | | |
| | | | | | | 1H-2S=nat WJS. 1m,1H-3M=nat wk. 1M-4m=m-void. 1S-4H=nat Signoff | | |
| | | | | | | 1NT-2C // 2H-2S=4-S IG. 2NT-Zecklorf=minors. 1S-1NT // 3C=art FG. | | |

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