

DOUBLES OVERCALLS	Negative <input type="checkbox"/> Thru _____ Penalty <input type="checkbox"/>		Direct 1NT _____ to _____ Systems On <input type="checkbox"/>		OVERVIEW	Names _____	
	Responsive <input type="checkbox"/> Thru _____ Maximal <input type="checkbox"/>		Balance 1NT _____ to _____ Systems On <input type="checkbox"/>			General Approach _____	
OVERCALLS	Support <input type="checkbox"/> Thru _____ Rdbl <input type="checkbox"/>		Conv <input type="checkbox"/> _____		OVERVIEW	Min Expected HCP when Balanced: Opening _____ Responding _____	
	T/O Style _____		Jump to 2NT: 2 Lowest Unbid <input type="checkbox"/>			Forcing Open: 1♣ <input type="checkbox"/> 2♣ <input type="checkbox"/> Other _____ 1NT Open: Str <input type="checkbox"/> Wk <input type="checkbox"/> Variable <input type="checkbox"/>	
OVERCALLS	Other _____		Other _____		OVERVIEW	Bids That May Require Preparation _____	
	1-Lvl _____ to _____ Often 4 Cards <input type="checkbox"/>		Vs. _____ Vs. _____			1♣ <input type="checkbox"/> Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> NF 2 <input type="checkbox"/> (4432 only <input type="checkbox"/> ) NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Resp _____ Transfer Resp <input type="checkbox"/>	
OVERCALLS	2-Lvl _____ to _____		Dbl _____ Dbl _____		OVERVIEW	1♦ <input type="checkbox"/> Bypass 5+ <input type="checkbox"/> Raises Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> _____	
	Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> _____		2♣ <input type="checkbox"/> 2♣ <input type="checkbox"/> _____			1NT _____ to _____ Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> _____	
OVERCALLS	Responses _____		2♦ <input type="checkbox"/> 2♦ <input type="checkbox"/> _____		OVERVIEW	2NT _____ to _____ After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> _____	
	New Suit: F <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Tfr <input type="checkbox"/> _____		2♥ <input type="checkbox"/> 2♥ <input type="checkbox"/> _____				
OVERCALLS	Jump Raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> _____		2♠ <input type="checkbox"/> 2♠ <input type="checkbox"/> _____		OVERVIEW	1♦ <input type="checkbox"/> Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> Unbal <input type="checkbox"/> NF 2 <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Resp _____ Same as over 1♣ <input type="checkbox"/>	
	Cuebids _____ Support <input type="checkbox"/> _____		2NT _____ 2NT _____				
OVERCALLS	Other _____		Other _____		OVERVIEW	1♦ <input type="checkbox"/> Raises Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> _____	
	Vs: Art <input type="checkbox"/> Quasi <input type="checkbox"/> Nat <input type="checkbox"/> Nat <input type="checkbox"/> _____		New Suit F: 2 Lvl <input type="checkbox"/> Tfr <input type="checkbox"/> _____				
OVERCALLS	♣♦ <input type="checkbox"/> ♣♦ <input type="checkbox"/> ♣♦ <input type="checkbox"/> ♣♦ <input type="checkbox"/> Nat <input type="checkbox"/> _____		Jump Shift: Wk <input type="checkbox"/> Inv <input type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/> _____		OVERVIEW	1NT _____ to _____ Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> _____	
	Michaels <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> _____		Rdbl: 10+ <input type="checkbox"/> Conv <input type="checkbox"/> _____				
OVERCALLS	Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> _____		2NT Over: Nat <input type="checkbox"/> Raise <input type="checkbox"/> Range <input type="checkbox"/> _____		OVERVIEW	2NT _____ to _____ After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> _____	
	Other <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> _____		♣♦ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> _____				
OVERCALLS	Describe _____		Heart <input type="checkbox"/> _____		OVERVIEW	1♦ <input type="checkbox"/> Art Raises: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input type="checkbox"/> _____	
	3-Level Style (Seat/Vul) _____		Other _____				
OVERCALLS	2NT Overcall _____		1NT: F <input type="checkbox"/> Semi-F <input type="checkbox"/> Bypass <input type="checkbox"/> _____		OVERVIEW	Other _____	
	T/O Dbl Thru _____ Penalty <input type="checkbox"/> _____		1NT: F <input type="checkbox"/> Semi-F <input type="checkbox"/> Bypass <input type="checkbox"/> _____				
OVERCALLS	Resp _____		2NT Lebensohl Resp <input type="checkbox"/> _____		OVERVIEW	Drury: 2♣ <input type="checkbox"/> 2♦ <input type="checkbox"/> In Comp <input type="checkbox"/> _____	
	4-Level Style _____		Cuebid _____				
OVERCALLS	Resp _____		Jump Overcalls _____		OVERVIEW	Jump Raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> _____	
	4♣/4♦ Tfr <input type="checkbox"/> Other _____		Other _____				
OVERCALLS	4♣ Gerber: Directly Over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> _____		Other _____		OVERVIEW	Other _____	
	4NT: Blackwood <input type="checkbox"/> RKC 0314 <input type="checkbox"/> RKC 1430 <input type="checkbox"/> _____		Other _____				
OVERCALLS	Control Bids _____		Other _____		OVERVIEW	Other _____	
	Vs Interference _____		Other _____				
OVERCALLS	Other _____		Other _____		OVERVIEW	Other _____	
	Suits _____		NT _____				
OVERCALLS	Standard – Attitude <input type="checkbox"/> _____		Primary Signals to: Declarer's Lead <input type="checkbox"/> Partner's Lead <input type="checkbox"/> _____		OVERVIEW	5-Card Major <input type="checkbox"/> Sys On vs _____	
	Standard – Count <input type="checkbox"/> _____		Attitude <input type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/> _____				
OVERCALLS	Upside Down – Attitude <input type="checkbox"/> _____		Exceptions _____		OVERVIEW	3♣ <input type="checkbox"/> _____	
	Upside Down – Count <input type="checkbox"/> _____		First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/> _____				
OVERCALLS	Exceptions _____		Exceptions _____		OVERVIEW	3♦ <input type="checkbox"/> _____	
	Other Carding: _____		After 1st Trick _____				
OVERCALLS	Smith Echo: Suits <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> _____		Honor Leads: AKxx (+) Varies <input type="checkbox"/> _____		OVERVIEW	3♥ <input type="checkbox"/> _____	
	Trump Signals _____		AKxx (+) Varies <input type="checkbox"/> _____				
OVERCALLS	CIRCLE CARD LED (if not bold): Length Leads: 4 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /5 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /Low <input type="checkbox"/> _____		CIRCLE CARD LED (if not bold): Length Leads: 4 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /5 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /Low <input type="checkbox"/> _____		OVERVIEW	3♠ <input type="checkbox"/> _____	
	Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> _____		Attitude <input type="checkbox"/> 2 <sup>nd</sup> from xxxx(+) <input type="checkbox"/> _____				
OVERCALLS	xx xxx xxxx xxxx <input type="checkbox"/> _____		xx xxx xxxx xxxx <input type="checkbox"/> _____		OVERVIEW	2♦ <input type="checkbox"/> _____	
	H xx H xxx H xxxx <input type="checkbox"/> _____		H xx H xxx H xxxx <input type="checkbox"/> _____				
OVERCALLS	After 1 <sup>st</sup> Trick _____		After 1 <sup>st</sup> Trick _____		OVERVIEW	2♦ <input type="checkbox"/> _____	
	Honor Leads: AKx (+) Varies <input type="checkbox"/> _____		Honor Leads: AKxx (+) Varies <input type="checkbox"/> _____				
OVERCALLS	K Q x Q J x J T x T 9 x <input type="checkbox"/> _____		K Q J x K Q T 9 Q J T x J T 9 x <input type="checkbox"/> _____		OVERVIEW	2♦ <input type="checkbox"/> _____	
	Interior Seq: K J T x K T 9 x Q T 9 x <input type="checkbox"/> _____		Interior Seq: A Q J x A J T x K T 9 x Q T 9 x <input type="checkbox"/> _____				
OVERCALLS	Exceptions _____		Exceptions _____		OVERVIEW	2♦ <input type="checkbox"/> _____	
	K J T x K T 9 x Q T 9 x <input type="checkbox"/> _____		Exceptions _____				