

DOUBLES	Negative ☒ Thru <u>3S</u> ☐ Penalty ☐ Responsive ☒ Thru <u>3S</u> Maximal ☐ Support ☒ Thru <u>2H</u> Rdbl ☐ T/O Style _____ Other _____	NT OVERCALLS	Direct 1NT <u>15</u> to <u>18</u> Systems On ☒ Balance 1NT <u>10</u> to <u>14</u> Systems On ☒ Conv ☐ Jump to 2NT: 2 Lowest Unbid ☒ Other _____	
	1-Lvl _____ to _____ Often 4 Cards ☐ 2-Lvl _____ to _____ Jump Overcalls: Wk ☒ Int ☐ Str ☐ Conv ☐ Responses New Suit: F ☒ NFConst ☐ NF ☐ Tfr ☐ Jump Raise: Wk ☒ Mixed ☐ Inv ☐ Cuebids _____ Support ☒ Other _____		Vs <u>all</u> Vs _____ Dbl <u>pen (sys on)</u> Dbl _____ 2♣ <u>one unknown</u> 2♣ _____ 2♦ <u>two majors</u> 2♦ _____ 2♥ <u>H + minor</u> 2♥ _____ 2♠ <u>S + minor</u> 2♠ _____ 2NT <u>two minors</u> 2NT _____ Other _____	
OVERCALLS		VS 1NT OPENING		
DIRECT CUEBIDS	Vs: Art Quasi Nat Nat ♣♦ ♣♦ ♣♦ ♥♠ Michaels ☐ ☒ ☒ ☒ Natural ☐ ☐ ☐ ☐ Other ☒ ☐ ☐ ☐ Describe _____	VS TAKEOUT DBL	New Suit F: 2 Lvl ☐ Tfr ☐ Jump Shift: Wk ☒ Inv ☐ F ☒ Fit ☐ Rdbl: 10+ ☒ Conv ☐ 2NT Over: Nat Raise Range ♣♦ ☐ ☒ <u>10</u> to + ♥♠ ☐ ☒ <u>10</u> to + Other _____	
PREEMPTS	3-Level Style (Seat/Vul) <u>light to sound</u> Resp <u>new suit forces</u> 4-Level Style _____ Resp _____ <u>4♣/4♦</u> Tfr ☐ Other _____	VS PREEMPTS	2NT Overcall <u>16-18, sys on</u> T/O Dbl Thru <u>4H</u> ☐ Penalty ☐ 2NT Lebensohl Resp ☒ Cuebid <u>Michaels</u> Jump Overcalls, <u>good</u> Other _____	
SLAMS	4♣ Gerber: Directly Over NT ☒ Over NT Seq ☐ Non-NT Seq ☐ 4NT: Blackwood ☐ RKC 0314 ☒ RKC 1430 ☐ <u>Spec K</u> Control Bids _____ Vs Interference <u>DOPI through 5H DEPO 5S+</u> Other _____	VS SIGNALS	Primary Signals to: Declarer's Lead Partner's Lead ☐ Attitude ☒ ☒ Count ☐ ☐ Suit Preference ☐ Exceptions _____ First Discard: Std ☐ Upside Down ☒ Lavinthal ☐ Odd/Even ☐ Other ☐ _____	
CARDING	Suits ☐ NT ☐ ☐ Standard – Attitude ☐ ☐ Standard – Count ☐ ☒ Upside Down – Attitude ☒ ☒ Upside Down – Count ☒ Exceptions _____ Other Carding: _____ Smith Echo: Suits ☐ NT ☒ Reverse ☒ Trump Signals _____	LEADS vs NT	CIRCLE CARD LED (if not bold): Length Leads: 4 th ☐ 3 rd /5 th ☒ 3 rd /Low ☐ Attitude ☒ Small from xx ☐ xx xxx xxxx xxxxx Hxx Hxxx Hxxxx After 1 st Trick _____ Honor Leads: AKx (+) Varies ☐ Ace KQx KJx JTx T9x Interior Seq: KJTx KT9x QT9x Exceptions _____	
LEADS vs SUITS		LEADS vs NT	CIRCLE CARD LED (if not bold): Length Leads: 4 th ☒ 3 rd /5 th ☐ 3 rd /Low ☐ Attitude ☒ 2 nd from xxxx(+) ☒ xx xxx xxxx xxxxx Hxx Hxxx Hxxxx After 1 st Trick _____ Honor Leads: AKxx (+) Varies ☒ KQJx KQT9 QJTx JT9x Interior Seq: AQJx AJTx KT9x QT9x Exceptions _____	
Names <u>Steve Bates - Bernie Lambert</u>			OVERVIEW	General Approach <u>2/1 = Game force</u> Min Expected HCP when Balanced: Opening <u>11</u> Responding <u>5</u> Forcing Open: <u>1♣</u> ☐ <u>2♣</u> ☒ Other _____ 1NT Open: Str ☒ Wk ☐ Variable ☐ Bids That May Require Preparation _____
				1♣ Min Length: 5 ☐ 4 ☐ 3 ☒ NF 2 ☐ (4432 only ☐) NF 1 ☐ NF 0 ☐ Art F ☐ Resp <u>2 D/H/S = weak (3-7)</u> 3D/H/S = splinter <u>Transfer Resp</u> ☐ 3NT = 16-17 1♦ 4+ _____ Bypass 5+ ☐ Raises Single: NF ☐ Inv+ ☐ GF ☒ 1NT <u>8</u> to <u>10</u> Jump: Wk ☐ Mixed ☐ Inv ☒ 2NT <u>11</u> to <u>12</u> After Overcall: Wk ☒ Mixed ☐ Inv ☐ 1♦ Min Length: 5 ☐ 4 ☐ 3 ☒ Unbal ☐ NF 2 ☐ NF 1 ☐ NF 0 ☐ Art F ☐ Resp <u>2 H/S = weak (3-7)</u> 3H/S = splinter _____ Same as over 1♣ ☐ _____ Raises Single: NF ☐ Inv+ ☐ GF ☒ Jump: Wk ☐ Mixed ☐ Inv ☒ 2NT <u>10+</u> to <u>12</u> After Overcall: Wk ☒ Mixed ☐ Inv ☐ 1♥/♠ Art Raises: 2NT ☒ 3NT ☐ Splinter ☒ Other _____ Drury: 2♣ ☒ 2♦ ☐ In Comp ☐ _____ Jump Raise: Wk ☐ Mixed ☐ Inv ☒ After Overcall: Wk ☒ Mixed ☐ Inv ☐ Other 3NT = 16-17 Jumps = splinters except 2S over 1H (3-7)
			MAJORS	1NT <u>15</u> to <u>17</u> (Seat/Vul <u>all</u>) 1NT _____ to _____ (Same Resp: Y ☐ N ☐) 5-Card Major ☒ Sys On vs <u>unknown</u> 3♣ Asks 5card major 2♣: Stayman ☒ Puppet ☐ Other ☐ 3♦ Invitational 2♦: Nat ☐ Tfr ☒ Other _____ 3♥ 3-1-f-f 2♥: Nat ☐ Tfr ☒ Other _____ 3♠ 1-3-f-f 2♠: Nat ☐ Tfr ☐ Other <u>MSS or D</u> Other <u>runouts over penalty dbl</u> 2NT: Nat ☐ Tfr ☐ Other <u>4441 or C</u> Smolen ☒ Tfr: 4♣ ☐ 4♦ ☒ 4♥ ☒ Dbl: Neg ☐ _____ Pen ☐ Other _____ Lebensohl ☒ : Fast denies _____ 2NT <u>20</u> to <u>21</u> Puppet ☒ 3♠ ☐ MSS or D bust Conv ☐ _____ Tfr: 3Lvl ☒ 4Lvl ☒ Neg Dbl ☐ Other <u>3N force 4C</u> 3NT _____ to _____ One Suit ☒ 1st and 2nd. In 3rd and 4th = to play. 2♣ _____ to _____ 2♦ Neg ☐ Waiting ☐ Very Str ☒ Str ☐ Nat ☐ Conv ☐ _____ Steps ☐ _____ 2♥ Neg ☐ Other <u>2D01,2H2,2S3+ctrl</u> 2♦ <u>5</u> to <u>11</u> _____ New Suit NF ☒ Wk ☒ Int ☐ Str ☐ Conv ☐ Rebids over 2NT: <u>mod oagust</u> Other <u>or force</u> 2♥ <u>5</u> to <u>11</u> _____ New Suit NF ☒ Wk ☒ Int ☐ Str ☐ 2 Suits ☐ Rebids over 2NT: <u>mod oagust</u> Other <u>or force</u> 2♠ <u>5</u> to <u>11</u> _____ New Suit NF ☒ Wk ☐ Int ☐ Str ☐ 2 Suits ☐ Rebids over 2NT: <u>mod oagust</u> Other <u>or force</u> Jump Shift Resp <u>weak or splinter</u> Vs (Very)Str Open <u>Crash v 1C</u> NMF ☒ 2Way NMF ☐ XYZ ☐ 4 th SF: 1Rnd ☐ GF ☒
				NOTRUMP
			2 LEVEL	
			OTHER	