

Names <u>Jeff Smith and David Sabourin</u>		
General Approach: <u>Modified Polish Club</u>		
Min Expected HCP when Balanced: Opening <u>10</u> Responding <u>0</u>		
Forcing Open: <b>1♣</b> <input checked="" type="checkbox"/> <b>2♣</b> <input checked="" type="checkbox"/> <b>Other</b> <input type="checkbox"/> 1NT Open: Str <input checked="" type="checkbox"/> Wk <input type="checkbox"/> Variable <input type="checkbox"/>		
Bids That May Require Preparation <b>1♦</b> and <b>2♦</b>		
<b>1♣</b>	Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> <b>NF2</b> <input type="checkbox"/> (4432 only) <b>NF1</b> <input type="checkbox"/> <b>NF0</b> <input type="checkbox"/> <b>Art F</b> <input checked="" type="checkbox"/> Resp <b>1♦</b> negative, all others 8+ HCP	Transfer Resp <input type="checkbox"/>
1♦ <u>Negative 0-8</u> Bypass 5+ <input type="checkbox"/>		Raises
1NT <u>9</u>	to <u>11</u>	Single: <b>NF</b> <input type="checkbox"/> <b>Inv+♦</b> <input type="checkbox"/> <b>GF</b> <input checked="" type="checkbox"/>
2NT <u>14</u>	to <u>16</u>	Jump: <b>Wk</b> <input checked="" type="checkbox"/> <b>Mixed</b> <input type="checkbox"/> <b>Inv</b> <input type="checkbox"/>
<b>1♦</b>	Min Length: 5 <input type="checkbox"/> 4 <input checked="" type="checkbox"/> 3 <input type="checkbox"/> Unbal <input type="checkbox"/> <b>NF2</b> <input type="checkbox"/> <b>NF1</b> <input type="checkbox"/> <b>NF0</b> <input type="checkbox"/> <b>Art F</b> <input checked="" type="checkbox"/> Resp <u>Standard, can be light with a ♦ fit</u>	After Overcall: <b>Wk</b> <input checked="" type="checkbox"/> <b>Mixed</b> <input type="checkbox"/> <b>Inv</b> <input type="checkbox"/> Same as over <b>1♣</b> <input type="checkbox"/>
1NT <u>6</u> to <u>11</u>		Raises
2NT <u>14</u>	to <u>16</u>	Single: <b>NF</b> <input type="checkbox"/> <b>Inv+♦</b> <input type="checkbox"/> <b>GF</b> <input checked="" type="checkbox"/>
Jump: <b>Wk</b> <input checked="" type="checkbox"/> <b>Mixed</b> <input type="checkbox"/> <b>Inv</b> <input type="checkbox"/>		
After Overcall: <b>Wk</b> <input checked="" type="checkbox"/> <b>Mixed</b> <input type="checkbox"/> <b>Inv</b> <input type="checkbox"/>		
<b>1♥/♠</b>		Art Raises: <b>2NT</b> <input checked="" type="checkbox"/> <b>3NT</b> <input checked="" type="checkbox"/> <b>Splinter</b> <input checked="" type="checkbox"/> Other <input type="checkbox"/>
1st/2nd Length: 4 <input type="checkbox"/> 5 <input checked="" type="checkbox"/> 3rd/4th Length: 4 <input checked="" type="checkbox"/> 5 <input type="checkbox"/> 1NT: <b>F</b> <input type="checkbox"/> <b>Semi-F</b> <input checked="" type="checkbox"/> Bypass <b>♠</b> <input type="checkbox"/> Other <input type="checkbox"/>		Drury 2♣ <input checked="" type="checkbox"/> 2♦ <input type="checkbox"/> In Comp <input type="checkbox"/>
1♥-2♣ and 1♣-3♠ LR		Jump Raise: <b>Weak</b> <input checked="" type="checkbox"/> <b>Mixed</b> <input type="checkbox"/> Inv. <input type="checkbox"/> After Overcall: <b>Weak</b> <input type="checkbox"/> <b>Mixed</b> <input type="checkbox"/> Inv. <input type="checkbox"/>
<b>1NT</b> <u>14</u> to <u>16</u> (Seat/Vul <u>1/2</u> )	<b>1NT</b> <u>15</u> to <u>17</u> (Same Resp: Y <input checked="" type="checkbox"/> N <input type="checkbox"/> )	
5-Card Major <input type="checkbox"/> Sys On vs <b>2♦</b> and <b>x</b>	3♣ <u>Natural and INV</u>	
2♣: Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> Other <input type="checkbox"/>	3♦ <u>Natural and INV</u>	
2♦: Nat <input type="checkbox"/> Tfr <input checked="" type="checkbox"/> Other <input type="checkbox"/>	3♥ <u>3-1-(4-5)</u>	
2♥: Nat <input type="checkbox"/> Tfr <input checked="" type="checkbox"/> Other <input type="checkbox"/>	3♠ <u>1-3-(4-5)</u>	
2♠: Nat <input type="checkbox"/> Tfr <input type="checkbox"/> Other <b>INV or ♣</b> <input type="checkbox"/>	Other <input type="checkbox"/>	
2NT: Nat <input type="checkbox"/> Tfr <input type="checkbox"/> Other <b>♦ or ♣ &amp; ♦</b> <input type="checkbox"/>		
Smolen <input checked="" type="checkbox"/> Tfr: 4♣ <input type="checkbox"/> 4♦ <input checked="" type="checkbox"/> 4♥ <input checked="" type="checkbox"/>		
Dbl: Neg <input checked="" type="checkbox"/> 3♦ <input type="checkbox"/> Pen <input type="checkbox"/> Other <input type="checkbox"/>	Lebensohl <input checked="" type="checkbox"/> Transfer <input type="checkbox"/>	
<b>2NT</b> <u>21</u> to <u>23</u> Puppet <input type="checkbox"/> <b>3♠</b> <input checked="" type="checkbox"/> Relay to 3NT, 1 or both minors		
Conv <input type="checkbox"/> Tfr: 3 Lvl <input checked="" type="checkbox"/> 4 Lvl <input checked="" type="checkbox"/> Neg Dbl <input checked="" type="checkbox"/> Other <input type="checkbox"/>		
<b>3NT</b> <u>Gam</u> to <u>ble</u> One suit <input checked="" type="checkbox"/> No outside cards in 1st and 2nd		
<b>2♣</b> <u>19+</u> to <u>          </u> Transfers	2♦ Waiting <input type="checkbox"/>	
Very Str <input checked="" type="checkbox"/> Str <input type="checkbox"/> Nat <input type="checkbox"/> Conv <input type="checkbox"/>	Steps <input type="checkbox"/> <input type="checkbox"/> 2♥ Neg <input type="checkbox"/>	Other <b>2NT = both minors</b> <input type="checkbox"/>
<b>2♦</b> <u>0-7</u> to <u>5-9</u> 6+ cards in a major		New Suit NF <input checked="" type="checkbox"/>
Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input checked="" type="checkbox"/> Rebids over 2NT <b>Descriptive</b>		Other <input type="checkbox"/>
<b>2♥</b> <u>10</u> to <u>13</u> 6+ ♥, 2♦ may be artificial		New Suit NF <input type="checkbox"/>
Wk <input type="checkbox"/> Int <input checked="" type="checkbox"/> Str <input type="checkbox"/> 2 Suits <input type="checkbox"/> Rebids over 2NT <b>Shape</b>		Other <input type="checkbox"/>
<b>2♠</b> <u>10</u> to <u>13</u> 6+ ♠, 3♦ - ♥ = ♠		New Suit NF <input type="checkbox"/>
Wk <input type="checkbox"/> Int <input checked="" type="checkbox"/> Str <input type="checkbox"/> 2 Suits <input type="checkbox"/> Rebids over 2NT <b>Shape</b>		Other <input type="checkbox"/>
Jump Shift Resp <input type="checkbox"/>		
Vs (Very)Str Open <input type="checkbox"/> NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input checked="" type="checkbox"/> 4 <sup>th</sup> SF: 1Rnd <input type="checkbox"/> GF <input checked="" type="checkbox"/>		
Good Bad 2NT, many xfers about 1m-(x), Mathe vs str ♣		