

## SPECIAL DOUBLES

After Overcall: **Penalty**   
 Negative **■** thru **4♦**  
 Responsive **■** : thru **4♦** Maximal **■**  
**Support: Dbl. ■ thru 2♠ Redbl. ■**  
 Card-showing  Min. Offshape T/O

## SIMPLE OVERCALL

1 level **8** to **+** HCP (usually)  
 often 4 cards  very light style

### Responses

New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak   
 Transfer advances

## JUMP OVERCALL

Strong  Intermediate  Weak **■**

## OPENING PREEMPTS

Sound Light Very Light  
 3/4-bids  **■**   
 Conv./Resp.

## DIRECT CUEBID

OVER: Minor Major  
 Natural    
 Strong T/O    
 Michaels **■** **■**

**SLAM CONVENTIONS** Gerber  4NT: Blackwood  RKC **■** 1430   
 Minorwood

vs Interference: DOPI **■** DEPO **■** Level: **5** our suit ROPI **■**

## LEADS (circle card led, if not in bold)

versus Suits  versus Notrump   
**X X** **X X X X** **X X** **X X X X**  
**x x x** **x x x x x** **x x x** **x x x x x**  
**AK x** **T 9 x** **A K J x** **A Q J x**  
**K Q x** **K J T x** **A J T 9** **A T 9 x**  
**Q J x** **K T 9 x** **K Q J x** **K Q T 9**  
**J T 9** **Q T 9 x** **Q J T x** **Q T 9 x**  
**K Q T 9** **J T 9 x** **T 9 x x**

### LENGTH LEADS:

4th Best vs Suits  vs NT **■**  
 3rd/5th Best vs Suits **■** vs NT   
 Attitude vs NT

**Primary signal to partner's leads**  
 Attitude  Count  Suit preference

## SPECIAL CARDING

PLEASE ASK

## NOTRUMP OVERCALLS

**Direct:** **15** to **18** Systems on **■**  
**Conv.**   
**Balancing:** **11** to **15**  
 Jump to 2NT: Minors  2 Lowest **■**  
**Conv.**

## DEFENSE VS NOTRUMP

VS:  
 2♣ **Heart or ♦ + ♥**   
 2♦ **♦ or ♥ + ♠**   
 2♥ **♣ or ♠ + ♣**   
 2♠ **3-suites with !**   
 Dbl: **♦ or ♦ ♠ or ♥ ♣ or ♦ ♠**   
 Other: **2N 1=4=4=4**

## OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level **■** 2 level   
 Jump Shift: Forcing  Inv.  Weak **■**  
 Redouble implies no fit

2NT Over Limit+ Limit Weak  
 Majors **■**    
 Minors  **■**   
 Other **I under constructive raise**

## VS Opening Preempts Double Is

Takeout **■** thru **4♥** **Penalty**   
 Conv. Takeout:   
**Lebensohl 2NT Response** **■**  
 Other: **Leaping Michaels**

**NAMES** **Bill Koski - Don Kersey**



## GENERAL APPROACH

2/1

**Two Over One:** Game Forcing **■** Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** **1♣**  **2♣** **■** **Natural 2 Bids**  **Other**

## NOTRUMP OPENING BIDS

1NT **15** to **17** **15** to **17** **3♣ Puppet Stayman**  
**16** to **18** **16** to **18** **3♦ 5-5 minors strong**  
 5-card Major common **■** **3♥ 5-5 majors slam**  
 System on over **2♣, T.O. \*** **3♠ 5-5 majors game**  
 2♣ Stayman **■** Puppet   
 2♦ Transfer to **♥** **4♦, 4♥ Transfer** **■**  
 Forcing Stayman  Smolen **■**  
 2♥ Transfer to **♠** **Lebensohl** **■** (Fast denies)  
 2♣ Transfer to **♣** Neg. Double **■**  
 2NT Transfer to **♦** Other: DONT escapes over penalty \*

## MAJOR OPENING

Expected Min. Length 4 5  
 1st/2nd  **■**  
 3rd/4th **■**

## RESPONSES

Double Raise: Force  Inv. **■** Weak   
 After Overcall: Force  Inv.  Weak **■**  
 Conv. Raise: **2NT** **■** **3NT** **■** Splinter **■**  
 Other:

1NT: Forcing **■** Semi-forcing **■** PH

2NT: Forcing  Inv.  to

3NT:  to

Drury **■**: Reverse **■** 2-Way  Fit **■**

Other: Mini-splinters; 2-way game tries

**2NT** **20** to **21** **20** to **21**

Puppet Stayman **■**

**Transfer Responses:**

Jacoby **■** Texas **■**

3♣ Puppet to 3N

Minor(s)

**3NT**  to  Broken 8-card minor

Conventional NT Openings

## MINOR OPENING

Expected Min. Length 4 3 5 NF 0-2 Conv.

1♣  **■** **□** **□** **□**  
 1♦  **■** **□** **□** **□**

## RESPONSES

Double Raise: Force  Inv.  Weak **■**  
 After Overcall: Force  Inv.  Weak **■**  
 Forcing Raise: J/S in other minor   
 Single raise  Other: Jump shifts

Frequently bypass 4+ **♦**

1NT/1♣ **6** to **10**-

2NT Forcing  Inv. **■** to

3NT: **15** to **17**

Other: Splinter; no-name

## DESCRIBE

## RESPONSES/REBIDS

2♣ **—** to **—** HCP **—** to **—** HCP  
 Strong **■** Other   
 2♦ Resp: Neg  Waiting **■**

Kokish

2♦ **6** to **11** HCP  
 Natural: Weak **■** Intermediate  Strong  Conv.

2NT Force  New Suit NF

2♥ **6** to **11** HCP  
 Natural: Weak **■** Intermediate  Strong  Conv.

2NT Force  New Suit NF

2♠ **6** to **11** HCP  
 Natural: Weak **■** Intermediate  Strong  Conv.

2NT Force  New Suit NF

## OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF **■**

Weak Jump Shifts: In Comp.  Not in Comp.

4th Suit Forcing: 1 Rd.  Game **■**

Fit jumps in comp or by PH: Unus v unus (low=low); suction over strong club  
 Sandwich NT; Ingbermann; Wolff