SPECIAL DOUBLES

After Overcall: Penalty ☐ _____
Negative ■ thru _____ 4♥ _____
Responsive ■ : thru __4♥__ Maximal ■
Support: Dbl.■ thru __2♥__ Redbl ■
Card-showing ■   Min. Offshape T/O ☐
Snapdragon X _____

SIMPLE OVERCALL

1 level __7__ to __17__ HCP (usually)
often 4 cards ☐ very light style ☐

Responses

New Suit: Forcing ☐ NFConst ■ NF ☐
Jump Raise: Forcing ☐ Inv. ☐ Weak ■
 Q=LR; Jump Q=MR; 2NT=4c LR

JUMP OVERCALL

Strong ☐   Intermediate ☐   Weak ■
Cuebid+1 = Klinger _____

OPENING PREEMPTS

	Sound	Light	Very Light
3/4-bids	■	■	☐

Conv./Resp. _____

DIRECT CUEBID

	OVER:	Minor	Major
Natural		☐	☐
Strong T/O		☐	☐
Michaels		■	■

Klinger 2 suits

SLAM CONVENTIONS Gerber ■ : 4NT: Blackwood ☐ RKC ■ 1430 ☐

Exclusion 3014; Gerber 0/4,1,2,3; Opt KC minors   4S=KC Hearts
Q ask-lowest K (1 above 5T=Q, but no Kings); Non-serious 3NT
 vs Interference: DOPI ■   DEPO ☐   Level: ____No DEPO____ ROPI ☐

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
x x x x x x	**x x** **x** x x x
(x)x **x** x x x x **x** x	**x x x** x x x x **x x**
(A)K x **T** 9 x	A **K J** x A **Q** J x
K Q x K **J** T x	A **J** T 9 A **T** 9 x
Q J x K **T** 9 x	**K** Q J x K **Q** T 9
J T 9 Q **T** 9 x	**Q** J T x Q **T** 9 x
K Q T 9	**J** T 9 x **T** 9 x x

LENGTH LEADS:

4th Best   vs SUITS ■ vs NT ■
3rd/5th Best   vs SUITS ☐ vs NT ☐
     Attitude vs NT ☐
NT: K-drop H or Count; A,Q-Attitude
Primary signal to partner's leads
 Attitude ■   Count ☐   Suit preference ☐

SPECIAL CARDING ☐ PLEASE ASK

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NOTRUMP OVERCALLS

Direct: __15__ to __18__ Systems on ■
Conv. ■ SWich (PH) Left Q-Styman
Balancing: __m 11-14__ to __M 12-16__
Jump to 2NT: Minors ☐ 2 Lowest ☐
Conv. ■ __1 up,1 below__ _____

DEFENSE VS NOTRUMP

vs:	Mod Capelletti _____
2♣	D or 5xM+m _____
2♦	H+S _____
2♥	H _____
2♠	S _____
Dbl:	>= Points _____ Mod Cap
Other	2NT=minors _____

Use Def sys when P doubles

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ■ 2 level ☐
Jump Shift: Forcing ☐ Inv. ☐ Weak ■
Redouble implies no fit ■

2NT Over	Limit+	Limit	Weak
Majors	☐	☐	☐
Minors	☐	☐	☐

Other Bergen, Drury On

VS Opening Preempts Double Is

Takeout ■ thru __4♥__ Penalty ☐
Conv. Takeout: 4NT=2 suits
Lebensohl 2NT Response ■
Other: _____

DEFENSIVE CARDING

	vs SUITS	vs NT
Standard:	■	■
Except ☐		

_____
_____

Upside-Down:		
count	☐	☐
attitude	■	■

_____

FIRST DISCARD

Lavinthal	☐	☐
Odd/Even	☐	☐
USD	■	■

OTHER CARDING

Smith Echo USD		■
Trump Suit Pref.	■	
Foster Echo	☐	☐

NAMES __Shelley & Chantal__

GENERAL APPROACH

Nebulous 2C, Schuler Shift; Range Stayman
Two Over One: Game Forcing ■   Game Forcing Except When Suit Rebid ☐
VERY LIGHT: Openings ☐   3rd Hand ☐   Overcalls ☐   Preempts ☐
FORCING OPENING: 1♣ ☐   2♣ ■   Natural 2 Bids ☐   Other ☐ _____

NOTRUMP OPENING BIDS

1NT __15__ to __17__
5-card Major common ■
System on over X, 2♣
2♣ Stayman ■ Puppet ☐
2♦ Transfer to ♥ ■
 Forcing Stayman ☐
2♥ Transfer to ♠ ■
2♠ Range ask or ♣
2NT D or 5/5 m weak

3♣ 5 card Stayman _____
3♦ 5-5 m GF (3H=C) _____
3♥ 3-1-4/5 _____
3♠ 1-3-4/5 _____
5/5M no SI, start Stayman
4♦ , 4♥ Transfer ■
Smolen ■ No Crawling
Lebensohl ■ (Tfr denies)
Neg. Double ■:2/3 level _____
Other: _____

2NT __20__ to __21__
 Puppet Stayman ☐
Transfer Responses:
 Jacoby ■ Texas ■
3♠ _____

3NT Gamb to 4D ask s/v

Conventional NT Openings
oM=Fit,s/v: 4D=Slam
Delayed Texas Tfr

MAJOR OPENING

	Expected Min. Length	4	5
1st/2nd 1M-2D=5		☐	■
3rd/4th		☐	■

RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ■
After Overcall: Force ☐ Inv. ☐ Weak ■
Conv. Raise: 2NT ■ 3NT ☐ Splinter ■
Other: RevBergen-3D asks Cue; On X
1NT: Forcing ☐ Semi-forcing ☐
2NT: Forcing ☐ Inv. ☐ _____ to _____
3NT: __13-15__ to __333/4__
Drury ■ : Reverse ■ 2-Way ☐ Fit ☐
Other: 2C=4c MR or LR; 2D=3c LR
 ON X, 2NT=Natural

MINOR OPENING

	Expected Min. Length	4	3	NF 0−2 Conv.
1♣		☐	■	■ ☐
1♦		☐	■	■ ☐

RESPONSES

Double Raise: Force ☐   Inv. ☐   Weak ■
After Overcall: Force ☐   Inv. ☐   Weak ■
Forcing Raise: J/S in other minor ■
Single raise ■ Other: 2S= raise
Frequently bypass 4+ ♦ ☐
1NT/1♣ __8__ to __10__
2NT Forcing ☐ Inv. ■ __11__ to __12__
3NT: __13__ to __15__
Other 2H=5-4 or 5-5 < Invitational

		DESCRIBE	RESPONSES/REBIDS
2♣	__22+__ to 8.5 QT HCP	Controls 2D=0/1	2C-2D=3M = 6xD,4xM
	Strong ■ Other ☐		
	2♦ Resp: Neg ☐ Waiting ■	Kokish Relay	
2♦	__6__ to __11__ HCP	4C=(0,1,1+,2,2+)	Ogust; McCabe
	Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐	2NT Force ■	New Suit NF ☐
2♥	__5__ to __10__ HCP	4C=(0,1,1+,2,2+)	Ogust; McCabe
	Natural: Weak ■ Intermediate ☐ Strong ☐ Conv. ☐	2NT Force ■	New Suit NF ☐
2♠	__5__ to __10__ HCP	4C=(0,1,1+,2,2+)	Ogust; McCabe
	Natural: Weak ■ Intermediate ☐ Strong ☐ Conv. ☐	2NT Force ■	New Suit NF ☐

OTHER CONV. CALLS: New Minor Forcing: ☐   2-Way NMF ■ up the line

Weak Jump Shifts: In Comp. ■   Not in Comp. ■ Wolff Signoff; Leaping(non)M
4th Suit Forcing: 1 Rd. ☐ Game ■ DONT Runouts (xx->2C) then Single Suit
 Spiral(2NT asks): 3M=min 4c, oM or 4x=Cue; UvsU (low=Other);
 Next step Game Tries, 2nd Suit Slam Tries; Mathe (2C=Clubs); ELC
 1m(1NT)Tfrs, 2C->2D(incl H+S); (2s)2NT: all bids Tfrs (Tfr-their suit = Stymn)