

### SPECIAL DOUBLES

After Overcall: **Penalty**  \_\_\_\_\_  
 Negative  thru \_\_\_\_\_  
 Responsive  : thru \_\_\_\_\_ Maximal   
**Support: Dbl.**  thru \_\_\_\_\_ **Redbl**   
 Card-showing  Min. Offshape T/O

### SIMPLE OVERCALL

1 level \_\_\_\_\_ to \_\_\_\_\_ HCP (usually)  
 often 4 cards  very light style

#### Responses

New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak

### JUMP OVERCALL

**Strong**  **Intermediate**  **Weak**

### OPENING PREEMPTS

	Sound	Light	Very	Light
3/4-bids	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Conv./Resp.	_____			

### DIRECT CUEBID

OVER: Minor Major

Natural	<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O	<input type="checkbox"/>	<input type="checkbox"/>
Michaels	<input type="checkbox"/>	<input type="checkbox"/>

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430

vs Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

### LEADS (circle card led, if not in bold)

versus Suits

**x** **x**    x x **x** **x**  
 x x **x**    x x x **x** **x**  
**A** K x    **T** 9 x  
**K** Q x    K **J** T x  
**Q** J x    K **T** 9 x  
**J** T 9    **Q** T 9 x  
**K** Q T 9

versus Notrump

**x** **x**    **x** **x** x x  
**x** x x    x x **x** **x** x  
**A** **K** J x    **A** **Q** J x  
**A** **J** T 9    **A** **T** 9 x  
**K** Q J x    **K** **Q** T 9  
**Q** J T x    **Q** **T** 9 x  
**J** T 9 x    **T** 9 x x

#### LENGTH LEADS:

4th Best    vs SUITS  vs NT   
 3rd/5th Best    vs SUITS  vs NT   
    Attitude vs NT

### Primary signal to partner's leads

Attitude  Count  Suit preference

### NOTRUMP OVERCALLS

**Direct:** \_\_\_\_\_ to \_\_\_\_\_ Systems on   
**Conv.**  \_\_\_\_\_  
**Balancing:** \_\_\_\_\_ to \_\_\_\_\_  
 Jump to 2NT: Minors  2Lowest   
**Conv.**  \_\_\_\_\_

### DEFENSE VS NOTRUMP

**vs:** \_\_\_\_\_  
 2 **♣** \_\_\_\_\_  
 2 **♦** \_\_\_\_\_  
 2 **♥** \_\_\_\_\_  
 2 **♠** \_\_\_\_\_  
**Dbl:** \_\_\_\_\_  
**Other:** \_\_\_\_\_

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit

2NT Over    Limit+    Limit    Weak

Majors	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Minors	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Other	_____		

### VS Opening Preempts Double Is

Takeout  thru \_\_\_\_\_ **Penalty**   
**Conv. Takeout:** \_\_\_\_\_  
**Lebensohl 2NT Response**   
**Other:** \_\_\_\_\_

### DEFENSIVE CARDING

vs SUITS vs NT

Standard:    
 Except

Upside-Down:    count    
    attitude

#### FIRST DISCARD

Lavinthal    
 Odd/Even    
 \_\_\_\_\_

#### OTHER CARDING

Smith Echo    
 Trump Suit Pref.    
 Foster Echo

### NAMES

### GENERAL APPROACH

**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1 **♣**  2 **♣**  **Natural 2 Bids**  **Other**  \_\_\_\_\_

### NOTRUMP OPENING BIDS

**1NT** \_\_\_\_\_  
 \_\_\_\_\_ to \_\_\_\_\_    3 **♣** \_\_\_\_\_  
 \_\_\_\_\_ to \_\_\_\_\_    3 **♦** \_\_\_\_\_  
 5-card Major common     3 **♥** \_\_\_\_\_  
 System on over \_\_\_\_\_    3 **♠** \_\_\_\_\_  
 2 **♣** Stayman  Puppet  \_\_\_\_\_  
 2 **♦** Transfer to **♥**     4 **♦**, 4 **♥** Transfer   
    **Forcing Stayman**     **Smolen**   
 2 **♥** Transfer to **♠**     **Lebensohl**  (\_\_\_\_-denies)   
 2 **♠** \_\_\_\_\_    **Neg. Double:** \_\_\_\_\_  
 2NT \_\_\_\_\_    **Other:** \_\_\_\_\_

2NT \_\_\_\_\_ to \_\_\_\_\_

**Puppet Stayman**

**Transfer Responses:**

**Jacoby**  **Texas**

3 **♠** \_\_\_\_\_

3NT \_\_\_\_\_ to \_\_\_\_\_

### Conventional NT Openings

### MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

#### RESPONSES

Double Raise: Force  Inv.  **Weak**   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  **Splinter**   
**Other:** \_\_\_\_\_

1NT: **Forcing**  **Semi-forcing**

2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_

3NT: \_\_\_\_\_ to \_\_\_\_\_

**Drury** : **Reverse**  **2-Way**  **Fit**

**Other:** \_\_\_\_\_

### MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1 <b>♣</b>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1 <b>♦</b>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

#### RESPONSES

Double Raise: Force  Inv.  **Weak**   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: **J/S in other minor**   
**Single raise**  **Other:** \_\_\_\_\_

Frequently bypass 4+ **♦**

1NT/1 **♣** \_\_\_\_\_ to \_\_\_\_\_

2NT Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_

3NT: \_\_\_\_\_ to \_\_\_\_\_

**Other:** \_\_\_\_\_

### DESCRIBE

### RESPONSES/REBIDS

2 **♣** \_\_\_\_\_ to \_\_\_\_\_ HCP  
 Strong  **Other**   
 2 **♦** Resp: **Neg**  **Waiting**

2 **♦** \_\_\_\_\_ to \_\_\_\_\_ HCP  
 Natural: **Weak**  **Intermediate**  **Strong**  **Conv.**     2NT Force  **New Suit NF**

2 **♥** \_\_\_\_\_ to \_\_\_\_\_ HCP  
 Natural: **Weak**  **Intermediate**  **Strong**  **Conv.**     2NT Force  **New Suit NF**

2 **♠** \_\_\_\_\_ to \_\_\_\_\_ HCP  
 Natural: **Weak**  **Intermediate**  **Strong**  **Conv.**     2NT Force  **New Suit NF**

**OTHER CONV. CALLS:** **New Minor Forcing:**  **2-Way NMF**

**Weak Jump Shifts:** **In Comp.**  **Not in Comp.**  \_\_\_\_\_

**4th Suit Forcing:** 1 **Rd.**  **Game**  \_\_\_\_\_

**SPECIAL CARDING**  **PLEASE ASK**