

<p>SPECIAL DOUBLES</p> <p>After Overcall: Penalty <input type="checkbox"/></p> <p>Negative <input checked="" type="checkbox"/> thru 3S</p> <p>Responsive: <input checked="" type="checkbox"/> thru 3S _____ Maximal <input checked="" type="checkbox"/></p> <p>Support: Dbl <input checked="" type="checkbox"/> thru 2S _____ Rdbl <input checked="" type="checkbox"/></p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p> <p>Take out through 4h</p>	<p>NOTRUMP OVERCALLS</p> <p>Direct: 15 ___ to 18 ___ Systems on <input checked="" type="checkbox"/></p> <p>Conv. _____</p> <p>Balance: 11 ___ to 15 _____</p> <p>Jump to 2NT: Minors <input checked="" type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/></p> <p>Conv. Sandwich NT _____</p>	<p>GENERAL APPROACH</p> <p>2/1 Game forcing _____</p> <p>Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/></p> <p>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/></p> <p>FORCING OPENING: 1♠ <input type="checkbox"/> 2♠ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>					
<p>SIMPLE OVERCALL</p> <p>1-level 8 ___ to 16 ___ HCP (usually)</p> <p>Often 4 cards <input checked="" type="checkbox"/> Very light style <input type="checkbox"/></p> <p>Responses</p> <p>New Suit: Forcing <input type="checkbox"/> NF Const <input checked="" type="checkbox"/> NF <input type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Cuebid is 1-round force</p>	<p>DEFENSE VS NOTRUMP</p> <p>vs: ML _____ ML _____</p> <p>2♣ Ms _____</p> <p>2♦ One M _____</p> <p>2♥ H+m _____</p> <p>2♠ S+m _____</p> <p>Dbl Sys on or Panl _____</p> <p>Other: _____</p> <p>2NT=55+minors</p>	<p>NOTRUMP OPENING BIDS</p> <p>1NT 15 ___ to 17 ___</p> <p>_____ to _____</p> <p>5-Card Major Common <input checked="" type="checkbox"/></p> <p>System On Over Dbl, 2C _____</p> <p>2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/></p> <p>2♦ Transfer to ♠ <input checked="" type="checkbox"/></p> <p>Forcing Stayman <input type="checkbox"/></p> <p>2♥ Transfer to ♠ <input checked="" type="checkbox"/></p> <p>2♠ range ask to C _____</p> <p>2NT 5C5D or D _____</p>					
<p>JUMP OVERCALL</p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p>OVER OPP'S T/O DOUBLE</p> <p>New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input checked="" type="checkbox"/></p> <p>2NT Over _____ Limit + _____ Limit _____ Weak _____</p> <p>Majors <input checked="" type="checkbox"/> _____</p> <p>Minors <input checked="" type="checkbox"/> _____</p> <p>Other: Weak jump raise</p>	<p>MAJOR OPENING</p> <p>Expected Min. Length 4 5</p> <p>1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>3rd/4th <input type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input checked="" type="checkbox"/></p> <p>Other: Jacoby 2NT, R. Bergen _____</p> <p>1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/></p> <p>2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> to _____</p> <p>3NT: 13 ___ to 15 _____</p> <p>Drury <input checked="" type="checkbox"/> Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/></p> <p>Other: _____</p>					
<p>OPENING PREEMPTS</p> <p>Sound _____ Light <input checked="" type="checkbox"/> Very Light _____</p> <p>3/4-bids _____</p> <p>Conv./Resp. _____</p>	<p>VS OPENING PREEMPT DOUBLE IS</p> <p>Takeout <input checked="" type="checkbox"/> thru 4H _____ Penalty <input type="checkbox"/></p> <p>Conv. Takeout: _____</p> <p>Lebensohl 2NT Response <input checked="" type="checkbox"/></p> <p>Other: _____</p>	<p>MINOR OPENING</p> <p>Expected Min. Length 4 3 NF 0-2 Conv.</p> <p>1♣ <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>1♦ <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Forcing Raise: J/S in other minor <input type="checkbox"/></p> <p>Single raise <input checked="" type="checkbox"/> Other: Inverted minor _____</p> <p>Frequently bypass 4+♦ <input type="checkbox"/></p> <p>1NT/1♠: 6 ___ to 10 _____</p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> 11 ___ to 12 _____</p> <p>3NT: 13 ___ to 15 _____</p> <p>Other: _____</p>					
<p>DIRECT CUEBID</p> <p>Over: Minor _____ Major _____</p> <p>Natural _____</p> <p>Strong T/O _____</p> <p>Michaels <input checked="" type="checkbox"/> _____</p>	<p>SLAM CONVENTIONS Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input checked="" type="checkbox"/> 1430 <input checked="" type="checkbox"/></p> <p>Gerber over 1nt and 2nt</p> <p>vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input type="checkbox"/> Level: 5 _____ ROPI <input type="checkbox"/></p>	<p>DESCRIBE</p> <p>2♣ 22 ___ to ___ HCP Or 8.5+ tricks</p> <p>Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/></p> <p>2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/> Kokish Relay _____</p> <p>2♠ 5 ___ to 11 ___ HCP Normally good 6-card suit</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♥ 5 ___ to 11 ___ HCP Normally good 6-card suit</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♠ 5 ___ to 11 ___ HCP Normally good 6-card suit</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>OTHER CONV CALLS: New Minor Forcing <input checked="" type="checkbox"/> 2-Way NMF <input type="checkbox"/></p> <p>Weak jump shifts: In Comp. <input checked="" type="checkbox"/> Not In Comp. <input type="checkbox"/></p> <p>4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/></p> <p>XYZ, Ingberman, wolf, minorwood(opt), 433444</p> <p>4th seat open 2H/S=5+H/S, 17-21pts</p>					
<p>LEADS (click card led, if not in bold)</p> <table style="width:100%; border-collapse: collapse;"> <tr> <td style="width:50%; text-align: center;"> <p>versus Suits</p> <p>x x x x x x x x x</p> <p>x x x x x x x x x</p> <p>A K x x x x x x x</p> <p>K Q x x x x x x x</p> <p>Q J x x x x x x x</p> <p>J 10 x x x x x x x</p> <p>K Q 10 9 x x x x x</p> </td> <td style="width:50%; text-align: center;"> <p>versus Notrump</p> <p>x x x x x x x x x</p> <p>x x x x x x x x x</p> <p>A K J x x x x x x</p> <p>A J 10 9 A 10 9 8</p> <p>K Q 10 9 K Q 10 9</p> <p>Q J 10 x Q 10 9 8</p> <p>J 10 9 x J 10 9 8 x</p> </td> </tr> <tr> <td style="text-align: center;"> <p>Length Leads:</p> <p>4th Best _____</p> <p>3rd/5th Best _____</p> </td> <td style="text-align: center;"> <p>vs Suits <input type="checkbox"/> vs NT <input checked="" type="checkbox"/></p> <p>vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/></p> <p>Attitude vs NT _____</p> </td> </tr> </table>		<p>versus Suits</p> <p>x x x x x x x x x</p> <p>x x x x x x x x x</p> <p>A K x x x x x x x</p> <p>K Q x x x x x x x</p> <p>Q J x x x x x x x</p> <p>J 10 x x x x x x x</p> <p>K Q 10 9 x x x x x</p>	<p>versus Notrump</p> <p>x x x x x x x x x</p> <p>x x x x x x x x x</p> <p>A K J x x x x x x</p> <p>A J 10 9 A 10 9 8</p> <p>K Q 10 9 K Q 10 9</p> <p>Q J 10 x Q 10 9 8</p> <p>J 10 9 x J 10 9 8 x</p>	<p>Length Leads:</p> <p>4th Best _____</p> <p>3rd/5th Best _____</p>	<p>vs Suits <input type="checkbox"/> vs NT <input checked="" type="checkbox"/></p> <p>vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/></p> <p>Attitude vs NT _____</p>	<p>DEFENSIVE CARDING</p> <p>Standard: <input type="checkbox"/> <input type="checkbox"/></p> <p>Except <input type="checkbox"/></p> <p>Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>FIRST DISCARD</p> <p>Lavinthal <input type="checkbox"/> <input type="checkbox"/></p> <p>Odd/Even <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>OTHER CARDING</p> <p>Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/></p> <p>Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>	
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<p>SPECIAL CARDING <input checked="" type="checkbox"/> PLEASE ASK</p>							

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