

NAMES 2/1 Yongtao Li/ Yirong Chen

GENERAL APPROACH

Two Over One: Game Forcing  Game Forcing Except When Suit Rebid

VERY LIGHT: Openings  3rd Hand  Overcalls  Preempts

FORCING OPENING: 1♣  2♣  Natural 2 Bids  Other

NOTRUMP OPENING BIDS

1NT 15 to 17 to 5-Card Major Common  System On Over X 2C 2♣ Stayman  Puppet  2♦ Transfer to ♥  Forcing Stayman  2♥ Transfer to ♠  2♠ Range Asking/C 2NT Minor Stayman/D 3♣ puppet stayman 3♦ 5-5 minors gf 3♥ 3154/3145 gf 3♠ 1345/1354 gf 4♦, 4♥ Transfer  Smolen  Lebensohl  (fast denies) Negative Double  3S DONT Rescue

2NT 20 to 21 Puppet Stayman  Transfer Responses: Jacoby  Texas  3♠ relay to 3NT 3NT: S5&H4 GF 3NT to Gambling, no side A K

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5 1st/2nd   3rd/4th   RESPONSES Double Raise: Force  Inv.  Weak  After Overcall: Force  Inv.  Weak  Conv. Raise: 2NT  3NT  Splinter  Other: Rev Bergen Raise 1NT: Forcing  Semi-forcing  2NT: Forcing  Inv.  13 to+ 3NT: to Drury : Reverse  2-Way  Fit  Other:

MINOR OPENING

Expected Min. Length 4 3 NF 0-2 Conv. 1♣     1♦     RESPONSES Double Raise: Force  Inv.  Weak  After Overcall: Force  Inv.  Weak  Forcing Raise: J/S in other minor  Single raise  Other: Invert Frequently bypass 4+♦  1NT/1♣: 6 to 10 2NT: Forcing  Inv.  11 to 12 3NT: 13 to 15 Other: 1C/D-2H&1C/D-2S:H4S5 7-9-12

DESCRIBE

2♣ 22 to + HCP or 9+ fast winner Strong  Other  18 HCP+ 2♦ Response: Neg  Waiting  kokish relay 2♦ 5 to 10 HCP Natural: Weak  Intermediate  Strong  Conv  2♥ 5 to 10 HCP Natural: Weak  Intermediate  Strong  Conv  2♠ 5 to 10 HCP Natural: Weak  Intermediate  Strong  Conv

RESPONSES/REBIDS

2H: H Suit w 2 Honors 2S: S suit w 2 honors Ogust 2NT Force  New Suit NF  2NT Force  New Suit NF  2NT Force  New Suit NF

OTHER CONV CALLS: New Minor Forcing  2-Way NMF

Weak jump shifts: In Comp.  Not In Comp.  Jump fit showing

4th Suit Forcing: 1 Round  To Game

XYZ, ingerberman, Wolff, Inverted Minor, Ogust,

Kokish Relay,

SPECIAL DOUBLES

After Overcall: Penalty  6H Negative  thru 4H Responsive:  thru 4H Maximal  Support: Dbl  thru 2S Rdbl  Card-showing  Min. Offshape T/O  Snapdragon dbl

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on  Conv. xfer to Opp M suit = stayman Balance: 11 to 16 Jump to 2NT: Minors  2 Lowest  Conv. Bal range stayman

SIMPLE OVERCALL

DEFENSE VS NOTRUMP

vs: 15+ 14.5-

1-level 8 to 15 HCP (usually)  
 Often 4 cards  Very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak

2♣ 5-5 majors 5-5 majors  
 2♦ one 6+ Major one 6+ Major  
 2♥ H5 & m5 H5 & m5  
 2♠ S5 & m5 S5 & m5  
 Dbl 4M & m5 Penalty  
 Other: 2NT: 5-5 minors

**JUMP OVERCALL**

Strong  Intermediate  Weak

**OPENING PREEMPTS**

	Sound	Light	Very Light
3/4-bids	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Conv./Resp.			

**DIRECT CUEBID**

	Over:	Minor	Major
Natural		<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O		<input type="checkbox"/>	<input type="checkbox"/>
Michaels		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

**OVER OPP'S T/O DOUBLE**

New Suit Forcing: 1-level  2-level   
 Redouble implies no fit   
 2NT Over Limit + Limit Weak  
 Majors     
 Minors     
 Other: major openX 4 way transfer

**VS OPENING PREEMPT DOUBLE IS**

Takeout  thru 6H Penalty   
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response   
 Other: \_\_\_\_\_

**SLAM CONVENTIONS** Gerber  4NT: Blackwood  RKC  1430

Only NT uses Gerber, Rev optional minorwood,  
 Exclusive 0/4-1-2-3, Preamp RKC, 0.5-1-1.5-2-2.5

vs. Interference: DOPI  DEPO  Level: 5S ROPI

**LEADS** (click card led, if not in bold)

versus Suits		versus Notrump	
x x	x x <b>x</b> x	x x	x <b>x</b> x <b>x</b>
x x x	x x x x <b>x</b>	x x x	x x x x x
<b>A</b> K x	<b>10</b> 9 x	<b>A</b> K J x	A Q J x
K Q x	K J 10 x	<b>A</b> J 10 9	A <b>10</b> 9 8
Q J x	K <b>10</b> 9 x	K Q J x	K <b>Q</b> 10 9
J 10 x	Q <b>10</b> 9 x	Q J 10 x	Q <b>10</b> 9 8
K Q 10 9		J 10 9 x	<b>10</b> 9 8 x

**Length Leads:**

4th Best	vs Suits <input type="checkbox"/>	vs NT <input checked="" type="checkbox"/>
3rd/5th Best	vs Suits <input checked="" type="checkbox"/>	vs NT <input type="checkbox"/>
	Attitude vs NT <input type="checkbox"/>	

**Primary signal to partner's leads**

Attitude  Count  Suit Preference

**DEFENSIVE CARDING**

	vs Suits	vs NT
Standard:	<input type="checkbox"/>	<input type="checkbox"/>
Except <input type="checkbox"/>	_____	
Upside-Down Count	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Upside-Down Attitude	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<b>FIRST DISCARD</b>		
Lavinthal	<input type="checkbox"/>	<input type="checkbox"/>
Odd/Even	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Upside-Down	<input type="checkbox"/>	<input type="checkbox"/>
<b>OTHER CARDING</b>		
Smith Echo	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Trump Suit Pref.	<input type="checkbox"/>	<input type="checkbox"/>
Foster Echo	<input type="checkbox"/>	<input type="checkbox"/>

**SPECIAL CARDING**  PLEASE ASK