

Pre-alerts for Shelley Burns & Kelvin Raywood

Lowest Jump-Overcall = Next Two Suits

e.g. (1D)–2H = spades and clubs. Hearts is the unshown suit.

Suggested defence:

- Pass then double for penalty
- Double = nine or more HCP, balanced or semi-balanced. If the unshown suit is a major, as in the example above, double shows four or five of that suit. Double does not establish a force, subsequent doubles are penalty.

Cue-bids follow your unusual-vs-unusual scheme. *e.g.* Lower-for-lower vs both minors or both majors, major-for-major vs major+minor. In the above example this leads to:

- 2S = six or more hearts, moderate to invitational strength
 - 3C = limit-raise or better of diamonds
 - 3H = six or more hearts, game forcing
 - 2NT = two-suited = unshown suit (hearts) and a fit for opener's suit
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2D Opening = 18-19 balanced

Some possible defences:

1. Double = diamonds
 2. Double = both majors
 3. Double = one major
2H = hearts and a minor (or 2H = both majors)
2S = spades and a minor
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Nebulous 2C response to a ONE MAJOR opening

Our game-forcing 2C response to a first or second-seat ONE MAJOR opening shows clubs or a balanced hand with fewer than four cards in opener's major, and fewer than five in either of the other two suits. It can be as short as two in the following two cases.

- 1H–2C could be 4-3-4-2
- 1S–2C could be 3-4-4-2

However, it is usually three or more.

Possible defences:

1. Double = other two suits
i.e. Treat 2C as a natural bid. This is the recommended defence.
2. Double = clubs