SPECIAL DOUBLES  After Overcall: Penalty	NOTRUMP OVERCALLS  Direct: 15 to 18 Systems on ■	NAMES Sondra Blank and Danny Miles		
Negative thru 4H   Responsive : thru 4H   Support: Dbl. thru 2H   Redbl Card-showing Min. Offshape T/O	Conv. ☐	GENERAL APPROACH  2/1 (exc 1 ♦ -2♣), xfers over 1♣, multi-2D, 2M opener M/m weak, Gazzilli  Two Over One: GameForcing ■ GameForcing ExceptWhen Suit Rebid □  VERY LIGHT: Openings□ 3rd Hand ■ Overcalls□ Preempts□		
SIMPLE OVERCALL  1 level 8 to 17 HCP (usually) often 4 cards very light style Responses  New Suit: Forcing NFConst NF  Jump Raise: Forcing Inv. Weak	DEFENSE VS NOTRUMP  vs: Strong	NOTRUMP OPENING  1NT  14 to 16  to 3 № Puppet  3 № Minors C  5-card Major common System on over 2C, X  2 ♣ Stayman ■ Puppet	BIDS  2NT 19+ to 21 Puppet Stayman □ Transfer Responses: Jacoby ■ Texas ■ 3 ♠ Relay to 3NT 3 ♣ = Romex; 3N = relay to	
JUMP OVERCALL  Strong□ Intermediate□ Weak■	OVER OPP'S T/O DOUBLE  New Suit Forcing: 1 level ■ 2 level □  Jump Shift: Forcing □ Inv. □ Weak □  Redouble implies no fit □	2 ♦ Transfer to ♥ ■	Gambling  denies) Conventional NT Openings	
OPENING PREEMPTS Sound Light Very Light	2NT Over Limit+ Limit Weak Majors □ □	MAJOR OPENING	MINOR OPENING	
3/4-bids □ □ □ Conv./Resp. 3♣-3♦ art	Minors	Expected Min. Length 4 5 1st/2nd  3rd/4th	Expected Min. Length 4 3 0–2 Conv.  1	
DIRECT CUEBID           OVER:         Minor         Major           Natural         □         □           Strong T/O         □         □           Michaels         ■         □           Ghestem 1♣-2♦ (♥&♠); 2N-(♦&♥);3♣-(♦&♠)         SLAM CONVENTIONS Gerber □:         4	VS Opening Preempts Double Is Takeout ■ thru _4S _ Penalty □ Conv. Takeout: 4NT over 4S Lebensohl 2NT Response ■ Other: Leaping Michaels	RESPONSES  Double Raise: Force ☐ Inv. ☐ Weak ☐  After Overcall: Force ☐ Inv. ☐ Weak ☐  Conv. Raise: 2NT ☐ 3NT ☐ Splinter ☐  Other: 1•-2• mini spl; 3• 7-10 4M; 3• 11-12 4M  1NT: Forcing ☐ Semi-forcing ☐	RESPONSES  Double Raise: Force ☐ Inv. ☐ Weak ■  After Overcall: Force ☐ Inv. ☐ Weak ■  Forcing Raise: J/S in other minor ■  Single raise ■ Other: GF; J/S = Limit  Frequently bypass 4+◆ ■	
Leaping Michaels, Non Serious 3N, Kickback, Exclusion 1430  D1P2 R1P2 below 5 Trump Suit, DEPO above, Preempt KC 4om 01122  vs Interference: D0PI□ DEPO□ Level: R0PI□		2NT: Forcing $\blacksquare$ Inv. $\square$ GF+ to 3NT:	1NT/1♣ <u>8 to 10</u> 2NT Forcing Inv.□ <u>13 to 15</u> 3NT: 16 to 18	
LEADS (circle card led, if not in bold	VO CHITC VO NT	Other: $\frac{2C = 4 + Const. + 2D = 3LR; 2N}{1M-2M-2M+1; Gazzilli, xfer over Dbl}$	-55m Other Xfers/14; 1m-2•/24 5/644•/const	
versus Suits versus Notru  X X X X X X X X X X X X X X X X X X X	X Standard:  Except	22+_to HCP	Flop Kokish P = GF X = Bad Hand	
KQx       KJTX       AJT9       ATS         QJx       KT9x       K@Jx       KQT         JT9       QT9x       QJTx       QTS         KQT9       JT9x       T9x	O X Upside-Down: count □ attitude □ □	2 ♦ 0-7nvto 4-9v HCP 6 ♥ / 4 Natural: Weak Intermediate Strong  2 ♥ 5 to 10 HCP 5 ♥ / 5	3 ♦ = forcing relay  Conv. ■ 2NT Force ■ New Suit NF ■  i+m (4+nv) 2 ♠ 6+NF; 3 ♣ = P/C; 3 ♦ = ♠ inv	
LENGTH LEADS:  4th Best vs SUITS□ vs NT 3rd/5th Best vs SUITS■ vs NT	FIRST DISCARD  Lavinthal □ □  Odd/Even □ □  Upside Down ■	Natural: Weak Intermediate Strong ☐	5+m (4+nv) 3 ♥ F1; 3 ♣ = P/C; 3 ♦ = ♠ inv  Conv. ■ 2NT Force ■ New Suit NF ■	
King is strong lead vs NTAttitude vs NT  Primary signal to partner's lead  Attitude ■ Count□ Suit preference	OTHER CARDING Smith Echo Alarm  Trump Suit Pref.	ING arm □ Weak Jump Shifts: In Comp. ■ Not in Comp. □ 2-Way NMF■ 4th Suit Forcing: 1 Rd. □ Game ■		
SPECIAL CARDING	☐ PLEASE ASK	1M-(2NT)-3oM Forcing; Dbl is neg (4oM)		