SPECIAL DOUBLES After Overcall: Penalty	NOTRUMP OVERCALLS  Direct:15to18Systems on ■	NAMES Olivia Laufer and Jacob Freeman		
Negative ■ thru 4♥ Responsive ■: thru 4♥ Maximal ■ Support: Dbl. ■ thru 2♠ Redbl ■ Card-showing □ Min. Offshape T/O□	Conv.□  Balancing: 11 to 14  Jump to 2NT: Minors□ 2 Lowest■  Conv.□  DEFENSE VS NOTRUMP	GENERAL APPROACH  2/1  Two Over One: Game Forcing ■ Game Forcing Except When Suit Rebid □  VERY LIGHT: Openings□ 3rd Hand ■ Overcalls□ Preempts□  FORCING OPENING: 1♣ □ 2♣ ■ Natural 2 Bids□ Other□ □		
SIMPLE OVERCALL  1 level 8 to 17 HCP (usually) often 4 cards very light style Responses  New Suit: Forcing NFConst NF□  Jump Raise: Forcing Inv. Weak	VS:         Strong         Weak           2♣         ¥ and ♠         ¥ and ♠           2♠         ¥ or ♠         ¥ or ♠           2♠         ¥ + minor         ★ + minor           Dbl: 4M + 5+m         Penalty           Other 2NT minors         Other 2NT minors	5-card Major common ☐ 3 ♥ 3-1 (4-5 System on over 2 ♣, art X 2 ♣ Stayman ■ Puppet ☐	anors invinors forcing  inors forcing  Transfer Responses:  Jacoby ■ Texas ■  3 ♠ Relay to 3nt  Romex Stayman	
JUMP OVERCALL  Strong □ Intermediate □ Weak ■	OVER OPP'S T/O DOUBLE  New Suit Forcing: 1 level ■ 2 level □  Jump Shift: Forcing □ Inv. □ Weak □  Redouble implies no fit ■	Forcing Stayman ☐ Smolen ■	Gambling  (fast_denies)  Conventional NT Openings	
OPENING PREEMPTS Sound Light Very Light 3/4-bids	2NT Over Limit+ Limit Weak Majors □ □ Minors □ □ Other	MAJOR OPENING  Expected Min. Length 4 5 1st/2nd □ ■	MINOR OPENING  NF  Expected Min. Length 4 3 0−2 Conv.  1♣ □ ■ □ □	
OVER: Minor Major Natural	VS Opening Preempts Double Is Takeout ■ thru _4 ♥ Penalty ■ Conv. Takeout: Lebensohl 2NT Response □ Other:  4NT: Blackwood □ RKC ■ 1430 ■	RESPONSES  Double Raise: Force □ Inv. □ Weak ■  After Overcall: Force □ Inv. □ Weak ■  Conv. Raise: 2NT ■ 3NT □ Splinter ■  Other: Bergen, 3M+1 splinter (9-12 F  1NT: Forcing ■ Semi-forcing ■  2NT: Forcing □ Inv. □	RESPONSES  Double Raise: Force □ Inv. □ Weak ■  After Overcall: Force □ Inv. □ Weak ■  Forcing Raise: J/S in other minor ■  ICB)ngle raise ■ Other: J/S Om const  Frequently bypass 4+ ◆ □  1NT/1 ♣ (7) 8 to 11	
vs Interference: DOPI DEPO DEPO		3NT:13to15	2NT Forcing $\square$ Inv. $\square$ 13 to 15(18+3NT: 16 to 17  Other 2 $\checkmark$ =bal inv 2 $\spadesuit$ =limit	
Versus Suits  X X X X X X X X X X X X X X X X X X X	mp Standard: vs SUITS vs NT Except $\square$	2♣ ToHCP Strong ■ Other □ 22+	RESPONSES/REBIDS hcp Cntrls-0/1,2, 3+, 3K or 2KQ	
(A) K x       T 9 x         K Q x       K J T x         Q J x       K T 9 x         J T 9       Q T 9 x         K Q T 9       Q J T x         J T 9 x       T 9 x         J T 9 x       T 9 x	9 x Upside-Down: count □ □ attitude ■ ■	2 ◆ Resp: Neg ☐ Waiting ■ 8 1/ 2 ◆5_to10HCP  Natural: Weak ■ Intermediate ☐ Strong ☐ 2 ❤5_to10HCP	Ogust  Conv.□ 2NT Force New Suit NF□  Ogust	
LENGTH LEADS:  4th Best vs SUITS ■ vs N'  3rd/5th Best vs SUITS □ vs N'  Attitude vs N'	FIRST DISCARD  Lavinthal □ □  Odd/Even □ □  upside-down ■	Natural: Weak ■ Intermediate □ Strong □  2 ♠ 5 to 10 HCP  Natural: Weak ■ Intermediate □ Strong □  OTHER CONV. CALLS: New Min	Ogust  Conv. □ 2NT Force ■ New Suit NF□  or Forcing: □ 2-Way NMF■ XYZ	
Primary signal to partner's lea Attitude ■ Count □ Suit preference SPECIAL CARDING	Smith EchoRev. □  ds Trump Suit Pref. □  Foster Echo □  □	4th Suit Forcing: 1 Rd. ☐ Game ■	Comp.	