Negativethru $4H$ Responsive: thru $4H$ MaximalSupport:Dbl.thru $2H$ RedblCard-showingMin.	NOTRUMP OVERCALLS Direct:15 to _18 Systems on Conv. Balancing:11 to _14 (16) Jump to 2NT: Minors 2 Lowest Conv. DEFENSE VS NOTRUMP	0_18_Systems on NAMES_Jacob Freeman and Kismet Fung 11_to_14 (16) GENERAL APPROACH linors□ 2 Lowest Two Over One: Game Forcing I Game Forcing Except White VERY LIGHT: Openings□ 3rd Hand I Overcalls□	
SIMPLE OVERCALL 1 level 8 to 17 HCP (usually) often 4 cards□ very light style□ Responses New Suit: Forcing■ NFConst■ NF□	Vs: Strong Weak 2 Majors 2 Majors 2 Majors 2 Hearts+minor 2 Spades+minor Dbl: Minor+4Major Penalty Other	NOTRUMP OPENING 1NT	2NT _20 to _21 Puppet Stayman □ Transfer Responses: Jacoby ■ Texas ■ 3▲ Relay to 3NT
	OVER OPP'S T/O DOUBLE New Suit Forcing: 1 level 2 level Jump Shift: Forcing Inv. Weak Redouble implies no fit 2NT Over Limit Limit	Forcing Stayman□ Smolen □ 2 ♥ Transfer to ▲ □ Lebensohl □ 2 ▲ Range or Clubs Neg. Double □ 2NT Diamonds or min Other: 1N-24	Gambling (Fast_denies) Conventional NT Openings 12 and 3 L
Sound Light Very Light 3/4-bids □ ■ □ 1 Conv /Besp	2NT Over Limit+ Limit Weak Majors	MAJOR OPENING Expected Min. Length 4 5 1st/2nd □ ■	MINOR OPENING NF Expected Min. Length 4 3 0-2 Conv. 1♣ □ □ □ □ 1 ◆ □ □ □ □
OVER: Minor Major - Natural □ □ (Strong T/O □ □ (Michaels ■	VS Opening Preempts Double Is Takeout ■ thru <u>4S</u> Penalty □ Conv. Takeout: <u>4NT over 4S</u> Lebensohl 2NT Response ■ Other: Leaping Michaels	3rd/4th RESPONSES Double Raise: Force Inv. Weak After Overcall: Force Inv. Weak Conv. Raise: 2NT 3NT Splinter Other: 2M: 1 - Mini Splinter	1 ◆ □ ■ □ □ RESPONSES Double Raise: Force □ Inv. □ Weak ■ After Overcall: Force □ Inv. □ Weak ■ Forcing Raise: J/S in other minor □ Single raise □ Other: 2H = Bal Invite
SLAM CONVENTIONS Gerber □: 4NT: Blackwood □ RKC □ 1430 ■ Non Serious 3S/3NT, Preempt KC 4om 01122 D1P2 R1P2 below 5 Trump Suit, DEPO above vs Interference: DOPI□ DEPO□ Level: ROPI□ LEADS (airola, aard lad, if, aat in, hold)		Other: $3M+1 = Mini Splinter$ 1NT: ForcingSemi-forcing2NT: ForcingInv.GF+ to3NT: Conv. toDrury: Reverse2C = 4+ Const.+ 2D = 3 LR	Frequently bypass $4+ \blacklozenge \square$ 1NT/1 •8to102NT Forcing Inv. \square 13to153NT:16to17
LEADS (circle card led, if not in bold) versus Suits X X X X X X X X X X X X X A K X T 9 X Q J X K T 9 X J T 9 Q T 9 X K Q T 9 LENGTH LEADS: 4th Best vs SUITS vs NT 3rd/5th Best vs SUITS vs NT Primary signal to partner's leads Attitude Count Suit preference SPECIAL CARDING	Standard:	2 ♣ 22+ toHCP Strong ■ Other □ Flip 2 ♠ Esp: Neg □ Waiting ■ 2H = 2 ♠ _5_to_10_HCP 5 car Natural: Weak ■ Intermediate □ Strong □ 2 ♦ _5_to_10_HCP 5 car Natural: Weak ■ Intermediate □ Strong □ 2 ♦ _5_to_10_HCP 5 car Natural: Weak ■ Intermediate □ Strong □ 2 ♦ _5_to_10_HCP Trans Natural: Weak ■ Intermediate □ Strong □ OTHER CONV. CALLS: New Minor Weak Jump Shifts: In Comp. ■ Not in	rd Ogust NV Feature Vul Conv. 2NT Force New Suit NF rd Ogust NV Ogust Vul Conv. 2NT Force New Suit NF isfer Mccabe

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