

**SPECIAL DOUBLES**

After Overcall: Penalty  \_\_\_\_\_  
Negative  thru 4H  
Responsive  : thru 3S Maximal   
Support: Dbl.  thru 2S Redbl   
Card-showing  Min. Offshape T/O

**SIMPLE OVERCALL**

1 level 8 to 16 HCP (usually)  
often 4 cards  very light style   
**Responses**  
New Suit: Forcing  NF Const  NF   
Jump Raise: Forcing  Inv.  Weak   
New Suit F for unpassed hand

**JUMP OVERCALL**

Strong  Intermediate  Weak

**OPENING PREEMPTS**

Sound Light Very Light  
3/4-bids     
Conv./Resp. \_\_\_\_\_

**DIRECT CUEBID**

OVER: Minor Major  
Natural    
Strong T/O    
Michaels

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430   
Gerber 4C response: 04-1-2-3 5NT answer specify K  
Minorwood (O) 1430; 5NT (Void E) /6X Void Odd  
vs Interference: DOPI  DEPO  Level: X even P odd ROPI

**LEADS** (circle card led, if not in bold)

versus Suits	versus Notrump
<b>x x</b> x x x x	<b>x x</b> x x x x
x x <b>x</b> x x x x x	x x x x x x <b>x</b> x
A K x <b>T</b> 9 x	A <b>K</b> J x A <b>Q</b> J x
<b>K</b> Q x K <b>J</b> T x	A <b>J</b> T 9 A <b>T</b> 9 x
<b>Q</b> J x K <b>T</b> 9 x	<b>K</b> Q J x K <b>Q</b> T 9
<b>J</b> T 9 Q <b>T</b> 9 x	<b>Q</b> J T x Q <b>T</b> 9 x
<b>K</b> Q T 9	<b>J</b> T 9 x <b>T</b> 9 x x

**LENGTH LEADS:**  
4th Best vs SUITS  vs NT   
3rd/5th Best vs SUITS  vs NT   
Attitude vs NT

**Primary signal to partner's leads**  
Attitude  Count  Suit preference

**NOTRUMP OVERCALLS**

**Direct:** 15 to 18 Systems on   
Conv.  \_\_\_\_\_  
**Balancing:** 11 to 14(S16)  
Jump to 2NT: Minors  2Lowest   
Conv.  \_\_\_\_\_

**DEFENSE VS NOTRUMP**

vs: CAPP \_\_\_\_\_  
2♣ one suit \_\_\_\_\_  
2♥ Both majors \_\_\_\_\_  
2♦ H+minor \_\_\_\_\_  
2♠ S+minor \_\_\_\_\_  
Dbl: Strong \_\_\_\_\_  
Other 2NT- strong 2 suits \_\_\_\_\_

**OVER OPP'S T/O DOUBLE**

New Suit Forcing: 1 level  2 level   
Jump Shift: Forcing  Inv.  Weak   
Redouble implies no fit   
2NT Over Limit+ Limit Weak  
Majors     
Minors     
Other \_\_\_\_\_

**VS Opening Preempts Double Is**

Takeout  thru 4H Penalty   
Conv. Takeout: \_\_\_\_\_  
Lebensohl 2NT Response   
Other: \_\_\_\_\_

**DEFENSIVE CARDING**

Standard:  vs SUITS  vs NT   
Except   
NT lead K ask unblock  
otherwise A(AK) or Q(cldKQ)  
Upside-Down:  
count    
attitude    
**FIRST DISCARD**  
Lavinthal    
Odd/Even

**OTHER CARDING**

Smith Echo    
Trump Suit Pref.    
Foster Echo

**NAMES Rocky luo & Minna Zhu**

**GENERAL APPROACH**

**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  Natural 2 Bids  Other  \_\_\_\_\_

**NOTRUMP OPENING BIDS**

1NT 15 to 17  
\_\_\_\_\_ to \_\_\_\_\_  
5-card Major common   
System on over At x, 2c  
2♣ Stayman  Puppet   
2♦ Transfer to ♥  4♦, 4♥ Transfer   
Transfer Stayman  Smolen   
2♥ Transfer to ♠  Lebensohl  (fast denies)  
2♠ range asking Neg. Double  3S  
2NT 5C/D or 6D Other: 3M after m xsf = s

2NT 20 to 21  
Puppet Stayman   
**Transfer Responses:**  
Jacoby  Texas   
3♠ relay 3N  
3N to play

3NT \_\_\_\_\_ to \_\_\_\_\_  
gambling except 4th 7  
**Conventional NT Openings**  
4C- P/C; 4D ask shor  
4N no short

**MAJOR OPENING**

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input checked="" type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input checked="" type="checkbox"/>

**RESPONSES**

Double Raise: Force  Inv.  Weak   
After Overcall: Force  Inv.  Weak   
Conv. Raise: 2NT  3NT  Splinter   
Other: Jacoby 2NT, R. Bergen  
1NT: Forcing  Semi-forcing   
2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
3NT: \_\_\_\_\_ to \_\_\_\_\_  
Drury : Reverse  2-Way  Fit   
Other: 3-way Drury

**MINOR OPENING**

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**RESPONSES**

Double Raise: Force  Inv.  Weak   
After Overcall: Force  Inv.  Weak   
Forcing Raise: J/S in other minor   
Single raise  Other: inverted minor  
Frequently bypass 4+♦   
1NT/1♣ 6 to 10  
2NT Forcing  Inv.  11 to 12  
3NT: 13 to 16  
Other: J/S 8-10 fit opener m

**DESCRIBE**

**RESPONSES/REBIDS**

DESCRIBE	RESPONSES/REBIDS
2♣ 22+ to or 8.5 HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/> 2D-Waiting	
2♦ 5 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2nt ask for feature 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ 5 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	ougust, bb-bhgs-ghbs-gg 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ 5 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	ougust, bb-bhgs-ghbs-gg 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

**OTHER CONV. CALLS:** New Minor Forcing:  2-Way NMF  \_\_\_\_\_

Weak Jump Shifts: In Comp.  Not in Comp.  1c/d - 3h/s splinter  
4th Suit Forcing: 1 Rd.  Game  XYZ, Ingberman 2N/reverse, Wolff signoff,  
fit showing jump shift in competition

**SPECIAL CARDING  PLEASE ASK**