

NAMES D. Turner - Roy Hughes

GENERAL APPROACH

2/1 GF, strong NT

Two Over One: Game Forcing Game Forcing Except When Suit Rebid

VERY LIGHT: Openings 3rd Hand Overcalls Preempts

FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT
15 to 17
 to

5-Card Major Common

System On Over Dbl*, 2C*

2♣ Stayman Puppet

2♦ Transfer to ♥
Forcing Stayman

2♥ Transfer to ♠

2♠ C - accept weak

2NT D - accept weak

3♣ 55+ minors, invit

3♦ 5+D, 4+C, FG

3♥ 13(54), 0355, FG

3♠ 31(54), 3055, FG

S first to Stayman

4D: 5/5+ majors

4♦, 4♥ Transfer

Smolen

Lebensohl (Fast denies)

Negative Double

2NT 20 to 21

Puppet Stayman

Transfer Responses:

Jacoby Texas

3♠ One or both minors

4D: 55+ majors

3NT to

Gambling 1/2, play 3/4

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5

1st/2nd

3rd/4th

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Conv. Raise: 2NT 3NT Splinter

Other: Strong Jump-Shifts

1NT: Forcing Semi-forcing

2NT: Forcing Inv. to

3NT: 16 to 17

Drury : Reverse 2-Way Fit

Other: PH: 2D Drury, 2N diamonds

MINOR OPENING

Expected Min. Length 4 3 NF 0-2 Conv.

1♣

1♦

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Forcing Raise: J/S in other minor

Single raise Other: F3m

Frequently bypass 4+♦

1NT/1♣: 6 to 11

2NT: Forcing Inv. 12 to 15

3NT: 16 to 17

Other: 3C/1D: invite. Strong JS

DESCRIBE

2♣ to HCP

Strong Other

2♦ Response: Neg Waiting 1+ controls, GF

2♦ 6 to 10 HCP

Natural: Weak Intermediate Strong Conv

2♥ 6 to 10 HCP

Natural: Weak Intermediate Strong Conv

2♠ 6 to 10 HCP

Natural: Weak Intermediate Strong Conv

RESPONSES/REBIDS

2H resp: 0 cont, not GF

2N resp: heart pos

2NT Force New Suit NF

Rebid 3m = honour, >min

2NT Force New Suit NF

Rebid 3m = honour, >min

2NT Force New Suit NF

OTHER CONV CALLS: New Minor Forcing 2-Way NMF

Weak jump shifts: In Comp. Not In Comp.

4th Suit Forcing: 1 Round To Game 1S= nat ORF, 2S= art GF

SPECIAL DOUBLES

After Overcall: Penalty _____

Negative thru 4H _____

Responsive: thru 4H _____ Maximal

Support: Dbl thru _____ Rdbl

Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on

Conv. _____

Balance: 10 to 14 _____

Jump to 2NT: Minors 2 Lowest

Conv. 1N by PH: unusual _____

SIMPLE OVERCALL

1-level 10+ to _____ HCP (usually)

Often 4 cards Very light style

Responses

New Suit: Forcing NF Const NF

Jump Raise: Forcing Inv. Weak

May be weak 1M lead-direct NV

DEFENSE VS NOTRUMP

vs: Weak/Strong _____

2♣ Majors _____

2♦ Natural _____

2♥ Natural _____

2♠ Natural _____

Dbl Penalty _____ By PH: majors _____

Other: 2N: two suits, strong _____

JUMP OVERCALL

Strong Intermediate Weak

Intermediate Vul only

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1-level 2-level

Redouble implies no fit

2NT Over	Limit +	Limit	Weak
Majors	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Minors	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Other: Double raise weak

OPENING PREEMPTS

	Sound	Light	Very Light
3/4-bids	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Conv./Resp. Light NV

VS OPENING PREEMPT DOUBLE IS

Takeout thru _____ Penalty

Conv. Takeout: _____

Lebensohl 2NT Response

Other: _____

DIRECT CUEBID

	Over:	Minor	Major
Natural		<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O		<input type="checkbox"/>	<input type="checkbox"/>
Michaels		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

May be strong any in balance

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430

Minorwood RKC 4m. Normal Blackwood over 1-bids and after JS

vs. Interference: DOPI DEPO Level: _____ ROPI

LEADS (click card led, if not in bold)

versus Suits	versus Notrump
x x	x x x x
x x x	x x x x x
A K x	A K J x
K Q x	K J 10 x
Q J x	K 10 9 x
J 10 x	Q 10 9 x
K Q 10 9	Q J 10 x
	J 10 9 x
	10 9 8 x

Length Leads:

4th Best vs Suits vs NT

3rd/5th Best vs Suits vs NT

0/2 higher vs NT Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit Preference

DEFENSIVE CARDING

Standard: vs Suits vs NT

Except _____

Upside-Down Count	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Upside-Down Attitude	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

FIRST DISCARD

Lavinthal	<input type="checkbox"/>	<input type="checkbox"/>
Odd/Even	<input type="checkbox"/>	<input type="checkbox"/>
* SP T2 vs NT *	<input type="checkbox"/>	<input checked="" type="checkbox"/>

OTHER CARDING

Smith Echo	<input type="checkbox"/>	<input type="checkbox"/>
Trump Suit Pref.	<input type="checkbox"/>	<input type="checkbox"/>
Foster Echo	<input type="checkbox"/>	<input type="checkbox"/>

SPECIAL CARDING PLEASE ASK