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|---|--|---|--|
| <b>SPECIAL DOUBLES</b><br>After Overall: Penalty <input type="checkbox"/><br>Negative <input checked="" type="checkbox"/> thru4 hearts<br>Responsive: <input checked="" type="checkbox"/> thru4 hearts<br>Support: Dbl <input checked="" type="checkbox"/> thru2 hearts<br>Card-showing <input checked="" type="checkbox"/> Min. Offshape T/O <input type="checkbox"/>  |  | <b>NOTRUMP OVERCALLS</b><br>Direct: 15 to 18 Systems on <input checked="" type="checkbox"/><br>Conv. <input type="checkbox"/><br>Balance: 11 to 15<br>Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/><br>Conv. <input type="checkbox"/>   |  |
| <b>SIMPLE OVERCALL</b><br>1-level 8 to + HCP (usually)<br>Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/><br>Responses<br>New Suit: Forcing <input checked="" type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/><br>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/><br>Mix raises <input type="checkbox"/>   |  | <b>DEFENSE VS NOTRUMP</b><br>vs: Strong Weak same<br>2+ Min or M/Min<br>2+ Majors<br>2+ Hearts<br>2+ Spades<br>Dbl Penalty <input type="checkbox"/><br>Other: <input type="checkbox"/>  |  |
| <b>JUMP OVERCALL</b><br>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/>  |  | <b>OVER OPP'S T/O DOUBLE</b><br>New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/><br>Redouble implies no fit <input checked="" type="checkbox"/><br>2NT Over Limit + <input type="checkbox"/> Limit <input type="checkbox"/> Weak <input type="checkbox"/><br>Majors <input type="checkbox"/><br>Minors <input type="checkbox"/><br>Other: 2 clubs constructive <input type="checkbox"/>   |  |
| <b>OPENING PREEMPTS</b><br>Sound <input type="checkbox"/> Light <input checked="" type="checkbox"/> Very Light <input type="checkbox"/><br>Conv./Resp. <input type="checkbox"/>   |  | <b>VS OPENING PREEMPT DOUBLE IS</b><br>Takeout <input checked="" type="checkbox"/> thru4 hearts <input type="checkbox"/> Penalty <input type="checkbox"/><br>Conv. Takeout: <input type="checkbox"/><br>Lebensohl 2NT Response <input checked="" type="checkbox"/><br>Other: <input type="checkbox"/>   |  |
| <b>DIRECT CUEBID</b><br>Over: Minor Major<br>Natural Strong T/O <input type="checkbox"/> <input type="checkbox"/><br>Michaels <input type="checkbox"/> <input type="checkbox"/><br>Leaping Michaels <input checked="" type="checkbox"/>   |  | <b>SLAM CONVENTIONS</b> Garber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/><br>Specific Kings <input type="checkbox"/>   |  |
| <b>LEADS</b> (click card led, if not in bold)<br>versus Suits <input type="checkbox"/> versus Notrump <input type="checkbox"/><br>x x x x x x x x x x<br>x x x x x x x x x x<br>A K x K J 10 x A Q J x A Q J x<br>K Q x K J 10 x A 10 9 8 A Q J x<br>Q J x Q J 10 x K Q J x K Q 10 9<br>J 10 x Q 10 9 x J 10 9 x 10 9 8 x<br>K Q 10 9   |  | <b>DEFENSIVE CARDING</b> vs Suits vs NT<br>Standard: <input type="checkbox"/> Except <input type="checkbox"/><br>Upside-Down Count <input type="checkbox"/><br>Upside-Down Attitude <input type="checkbox"/><br><b>FIRST DISCARD</b><br>Laytnhal <input type="checkbox"/><br>Odd/Even <input type="checkbox"/><br>Rev smith <input type="checkbox"/><br><b>OTHER CARDING</b><br>Smith Echo <input type="checkbox"/><br>Trump Suit Pref. <input checked="" type="checkbox"/><br>Foster Echo <input type="checkbox"/>   |  |
| vs. Interference: DOP <input type="checkbox"/> DEPO <input type="checkbox"/> Level: <input type="checkbox"/><br>4th Best <input type="checkbox"/> vs Suits <input checked="" type="checkbox"/><br>3rd/5th Best <input type="checkbox"/> vs Suits <input type="checkbox"/><br>vs NT <input type="checkbox"/><br>Attitude vs NT <input type="checkbox"/>  |  | <b>GENERAL APPROACH</b><br>NAMES: Dudley & Barbara<br>Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/><br>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/><br>FORCING OPENING: 1+ <input type="checkbox"/> 2+ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/>   |  |
| <b>NOTRUMP OPENING BIDS</b><br>1NT 15 to 17<br>to<br>5-Card Major Common <input checked="" type="checkbox"/><br>System On Over X clubs<br>2+ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/><br>2+ Transfer to <input checked="" type="checkbox"/><br>2+ Forcing Stayman <input type="checkbox"/><br>2+ Clubs <input type="checkbox"/><br>2+ Diamonds <input type="checkbox"/>  |  | <b>MAJOR OPENING</b><br>Expected Min. Length 4 5<br>1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/><br>3rd/4th <input type="checkbox"/><br><b>RESPONSES</b><br>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/><br>After Overall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/><br>Conv. Raise: 2NT <input type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splitter <input checked="" type="checkbox"/><br>Other: Sid Bergen <input type="checkbox"/><br>1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input type="checkbox"/><br>2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to<br>3NT: <input type="checkbox"/> to<br>Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/><br>Other: 3 way <input type="checkbox"/> |  |
| <b>MINOR OPENING</b><br>Expected Min. Length 4 3 NF 0-2 Conv.<br>1+ <input type="checkbox"/> <input checked="" type="checkbox"/><br>1+ <input type="checkbox"/><br><b>RESPONSES</b><br>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/><br>After Overall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/><br>Forcing Raise: J/S in other minor <input type="checkbox"/><br>Single raise <input checked="" type="checkbox"/> Other: Limit + <input type="checkbox"/><br>Frequently by pass 4+ <input type="checkbox"/><br>1NT/1+6 to 10<br>2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> 11 to 12<br>3NT: 13 to 16<br>Other: J/S cons off by ph <input type="checkbox"/> |  | 2NT 20 to 21<br>Puppet Stayman <input checked="" type="checkbox"/><br>Transfer Responses:<br>Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/><br>3+ Forces 3nt <input type="checkbox"/><br>3NT to<br>3nt = 5S 4H<br>Conventional NT Openings<br>Gambling <input type="checkbox"/>   |  |
| <b>DESCRIBE</b><br>2+22 to + HCP 9+ tricks<br>Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2H negative<br>2+ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/><br>2+11 to 15 HCP 5H 4S<br>Natural: Weak <input type="checkbox"/> Intermediate <input checked="" type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/><br>2+5 to 10 HCP<br>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/><br>2+5 to 10 HCP<br>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>  |  | <b>RESPONSES/REBIDS</b><br>Kokish<br>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/><br>Feature<br>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/><br>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>  |  |
| <b>OTHER CONV CALLS:</b> New Minor Forcing <input type="checkbox"/> 2-Way NMF <input checked="" type="checkbox"/><br>Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input checked="" type="checkbox"/><br>4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/><br>Wolf suit ing un/un  |  |   |  |

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