



SPECIAL DOUBLES

After Overcall: **Penalty** _____
 Negative thru _____
 Responsive : thru _____ Maximal
Support: Dbl. thru _____ Redbl
 Card-showing Min. Offshape T/O
 Snapdragon _____

SIMPLE OVERCALL

1 level 7+ to _____ HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 JR=Mixed. 2NT=LR+4+M, txfr/1M(X)

JUMP OVERCALL

Strong **Intermediate** **Weak**
Intermediate balancing seat _____

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
Conv./Resp. 4♣, 4♦=miniKC, OKSAV

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
 Majors: RKC 1430, queen ask, specific kings, DIFS, RIFS, PISS
 Minors: Redwood 1430, queen ask, specific kings. DIFS, RIFS, PISS
 vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
X X	x x x x	X X	x x x x
x x (X)	x x x x x	X X X	x x x x x
(A)K x	T 9 x	(A)K J x	A Q J x
K Q x	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	(K)Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
K Q T 9		J T 9 x	T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT

Vs. NT, K is power lead

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv. Stayman, Jac&Tex tr, Tr Leb
Balancing: 11 to 15
 Jump to 2NT: Minors 2Lowest
Conv. Q=Stay over Bal 1NT/2NT

DEFENSE VS NOTRUMP

vs: **Strong** _____ **Weak** _____
 2♣ **Majors** _____ **Majors** _____
 2♦ **One major** _____ **One major** _____
 2♥ **5♥, 4+m** _____ **5♥, 4+m** _____
 2♠ **5♠, 4+m** _____ **5♠, 4+m** _____
 Dbl: 5+m, 4M _____ **Cards (14+)** _____
 Other _____

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit
 2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other tx/1M(X), JS=fit show, JR=m

VS Opening Preempts Double Is

Takeout thru 4♠ Penalty
Conv. Takeout: Leaping Michaels/2X
 Lebensohl 2NT Response
 Other: Over 2NT: Q-bid Stay, txfrs

DEFENSIVE CARDING

vs SUITS vs NT
 Standard:
 Except
upside down remainder count
 Upside-Down: _____
 count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo Rev
 Trump Suit Pref.
 Foster Echo

PLEASE ASK

NAMES Jeff Blond and Brad Bart

GENERAL APPROACH

2/1 with weak NT, 2♦ multi, 2M Polish
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT 11+ to 14
 _____ to _____
 5-card Major common
 System on over 2C.NPDb1
 2♣ Stayman Puppet
 2♦ Transfer to
 2♥ Transfer to
 2♠ To play _____
 2NT m weak or M inv

3♣ 6+♣, invitational _____
 3♦ 6+♦, invitational _____
 3♥ 5/5M, invitational _____
 3♠ 5/5M, forcing _____
 PH 2♦ = 5xM inv _____
 4♦, 4♥ Transfer
 Smolen Tr Leb _____
 Lebensohl (Fast denies) _____
 Neg. Double thru 3♠ _____
 Other: Baron, DONT runouts

2NT 20 to 21
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ Forces 3NT _____
 Smolen _____
 3NT 9 to 14
 Gambling, no side A/K

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splitter
 Other: 3M=mixed, 2NT is limit+
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. _____ to _____
 3NT: 13 to 15
 Drury Reverse 2-Way Fit
 Cue=3-card limit, jumps are in _____
 Other: 1M-1X-2♣ is Gazilli

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: mixed, criss-x LR
 Frequently bypass 4+♦ MISER txfr
 1NT/1♣ 6 to 10-
 2NT Forcing Inv. 10+ to 12
 3NT: 13 to 15
 Other: 2M=5♠, 4-5♥, 2♥=3-7/2♠ 8-10

DESCRIBE RESPONSES/REBIDS

2♣ 20+ to _____ HCP
 Strong Other Strong
 2♦ Resp: Neg Waiting Kokish
 2♦ 5 to 10 HCP Weak 2 in ♥ or ♠
 Natural: Weak Intermediate Strong Conv.
 2♥ 5 to 10 HCP 5+♥, 5+ minor
 Natural: Weak Intermediate Strong Conv.
 2♠ 5 to 10 HCP 5+♠, 5+ minor
 Natural: Weak Intermediate Strong Conv.
 2NT Force New Suit NF

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF 3♣=wk
 Weak Jump Shifts: In Comp. Not in Comp. Un vs Un: Cheapest for cheapest
4th Suit Forcing: 1 Rd. Game fit showing jumps in competition
 Ingberman after reverses, transfers after 1M(dbl); Rolling Xfers over 2NT rebid
 2C=Stay, 3C=minors, transfers over opps' 1NT overcall
 Over interference of our 2♣, Dbl by resp=broke, pass=something