	N Direct: 15 to 18 SysOn ✓	Names Freeman, Feldman, Miles, Lavee, Pollack, Smith
Responsive Thru 4 Maximal   Responsive Thru	T Balance: 10 to 16 SysOn ☐	O General Approach: 2 over 1
Support: ☑ Thru 2♥ Redbl ☑	Conv 2 range stayman	Min Expected HCP when Balanced: Opening 10 Responding 3
T/O Style could be off-shape Other ELC	■ Jump to 2NT: 2 Lowest Unbid ☑	Forcing Open: 1♣ □2♣ ☑ Other □ 1NT Open: Str ☑ Wk□ Variable □
Other	R Other	VBids That May Require Preparation
1 Level <u>7</u> to <u>17</u> often 4 cards □	VS: strong VS: weak	U
2 Level to	DBL: penalty DBL: penalty	<b>1</b>
✓ Jump Overcalls: Wk 🗹 Int 🗌 Str 🗌	V 2♣ ♥+♠ 2♣ ♥+♠	RespTransfer Resp_
Conv 🗆	2	2♥ = bal inv
Responses	,	Raises
<sup>A</sup> New Suit: F☑ NFConst☑ NF ☐ Tfr ☐		1♦Bypass 5+ ☑ Single: NF ☐ Inv+☑ GF☐
Jump Raise: Weak ☑ Mixed ☐ Inv ☐	2♠ <u>♠+m</u> 2♠ <u>♠+. m</u>	1NT 8 to 11- Jump: Wk☑ Mixed ☑ Inv ☐
CuebidsSupport 🗹	2NT minors 2NT minors	N 2NT 13 to + After Overcall: Wk ✓ Mixed ✓ Inv
Other jump cue = mixed raise	Other	Min Length: 5
Art Quasi Nat Nat	New Suit F: 2 IvI ☐ Tfr ☑	RespSame as over 1 ♣ ☑
Vs: Art Quasi Nat Nat ♣♦ ♣♦ ♣♦ ♡♠	V Jump Shift: Wk ✓ Inv ☐ F ☐ Fit ☐	2♥=bal invite
U	S Rdbl: 10+ ☑ Conv □	Raises
Michaels	2NT Over Nat Raise Range	1NT 6 to 10 Single: NF □ Inv+☑ GF □ 2NT 13 to + Jump: Wk□ Mixed ☑ Inv□
Natural ☑ ☑ □ □	B ♣ ♦ □ ☑ weak	
Other $\square$ $\square$	L ♡ ♠ □ ☑ inv+	After Overcall: Wk ☑ Mixed ☑ Inv ☐
Describe	Other	Art Raises: 2NT 3NT Splinter 2
3-Level Style (Seat/Vul) std to aggr	2NT Overcall system on	A strong with 45 55
e zeveretyte (eear var) <u>eta te aggi</u>	T/O Dbl Thru 4	Drury 2♣♥ 2♦ In Comp ☐
Resp	2NT Lebensohl Resp ☑	0 3 7 4 1 Length: 4 ☑ 5 ☐ Bundle 1
4-Level Style std. to agr.	P Cuebid michaels	S Other 3 lower = natural, 3♦=LR After Overcall: Weak  Mixed Inv. □
Resp	R Jump Overcalls	3M= mixed
T 4♣/4 ♦ Tfr□ Other	Other leap michaels, xfers	
	TO UT NO UT	1NT
MNT: Plackwood □ PKC 0314 □ PKC 1430 □ Eval 0344 4♣= present to		5-Card Major ☑ Sys On vs x,2♣, 2♦ 3♣ Puppet
A Control Bids up the line	Exci 0314, 44 preempt kc	2♣: Stayman ☑ Puppet ☐ Other ☐ 3♦ 55 Minors GF
MVs Interference		2 <b>♦</b> : Nat□ Tfr  Other 3♡ 31(45)
Other forcing pass if inv+ values, non-seriou	se 3N 4m±1 = kickhack	N 2♥: Nat ☐ Tfr ☑ Other 3♠ 13(45)
Totaling pass it inv. values, non-seriou	•	T2♠: Nat ☐ Tfr☐ Other range or ♣ Other Other
Suits NT	Primary Signals to:	2NT: Nat ☐ Tfr ☐ Other xfer to ♦
☐ Standard - Attitude ☐	Declarer's Lead Partner's Lead	U Smolen ☑ Tfr: 4♣ ☐ 4♦ ☑ 4♥ ☐
Standard - Count	S Attitude	Pen ☐ Other xfer leb, xfer over xferbensohl ☑: fast
Standard - Count  Upside Down - Attitude  Upside Down - Count	☑ Count □	2NT <sub>19+</sub> to 21 Puppet □ 3♠ ☑ MSS
☑ Upside Down - Count ☑	Suit Preference	The Old State Ald State Office
Exceptions:	A Exceptions give what is needed.	
N Other Carding: GSmith Echo: Suits □ NT ☑ Reverse ☑	First Discard: Std ☐ Upside Down ☑	3NT to One suit ☐ Gambling
Simili Ecilo. Suits   NTM Reverse M	S Lavinthal Odd/Even Other	2∧ Waiting ☑
Trump Signals <b>yes</b>		2 to + artificial Steps
		Very Str ☐ Str ☐ Nat ☐ Conv ☐ Other , kok switch
CIRCLE CARD LED (if not bold):	CIRCLE CARD LED (if not bold):	2
Length Leads: 4 <sup>th</sup> □ 3 <sup>rd</sup> /5 <sup>th</sup> □ 3 <sup>rd</sup> /Low ☑	Length Leads: 4 <sup>th</sup> ☑ 3 <sup>rd</sup> /5 <sup>th</sup> ☐ 3 <sup>rd</sup> /Low ☐	2 • 5 to 10 nat. New Suit NF
A Attitude Small from xx	Attitude □ 2 <sup>nd</sup> from xxxx(+) □	Wk ☑ Int ☐ Str ☐ Conv ☐ Rebids over 2NT 3M nat 3♣=best Other Feature
	A XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX	7 2 5 to 10 natural New Suit NF
$H \times X H \times X \times H \times X \times X$	D H x X H x x X H x x X X	Wk ✓ Int ☐ Str ☐ 2 Suits ☐ Rebids over 2NT spl 3OM+ 4cd nat Other ogust
After 1 <sup>st</sup> Trick: attitude	S After 1 <sup>st</sup> Trick: <b>attitude</b>	
Honor Leads:	V Honor Leads:	2  to 10 natural New Suit NF
A K x (+) Varies ✓	S AKJx(+) Varies□	Wk ☑ Int ☐ Str ☐ 2 Suits ☐ Rebids over 2NT spl 30M+ 4cd nat Other ogust
S AJK x (+) Varies ☑ J KQx QJx JTx T9 x	KQJx KQT9 QJTx JT9x	
Interior Seq:	TInterior Seq:	Us (Very)Str Open x=majors NMF□ 2Way NMF☑ XY7☑ 4 <sup>th</sup> SF 1Rnd□ GF☑
S KJIX KISX QISX	A <b>Q</b> Jx A <b>J</b> T9 A <b>T</b> 9x Q <b>T</b> 9x	Fit Jumps by PH
Exceptions:	Exceptions: K=power, A=att	R

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