

<p><b>SPECIAL DOUBLES</b></p> <p>After Overcall: Penalty <input type="checkbox"/>          Negative <input checked="" type="checkbox"/> thru 4 HEARTS          Responsive: <input checked="" type="checkbox"/> thru 3 HEARTS Maximal <input checked="" type="checkbox"/>          Support: Dbl <input checked="" type="checkbox"/> thru 2 SPADES Rdbl <input type="checkbox"/>          Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p>	<p><b>NOTRUMP OVERCALLS</b></p> <p>Direct: 15 to 18 Systems on <input checked="" type="checkbox"/>          Conv. _____          Balance: 11 to 14          Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/>          Conv. _____</p>	<p><b>GENERAL APPROACH</b></p> <p>NAME: DAVID SIREL AL MOWAT</p> <p><b>FOUR CARD SUITS</b></p> <p>Two Over One: Game Forcing <input type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/>          VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input checked="" type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/>          FORCING OPENING: 1♣ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>			
<p><b>SIMPLE OVERCALL</b></p> <p>1-level 7 to 16 HCP (usually)          Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/></p> <p><b>Responses</b></p> <p>New Suit: Forcing <input checked="" type="checkbox"/> NF Const <input type="checkbox"/> NF <input type="checkbox"/>          Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p><b>DEFENSE VS NOTRUMP</b></p> <p>vs: STRONG weak          2♣ clubs and high Majors          2♦ suit one major          2♥ suit suit and minor          2♠ suit suit and minor          Dbl clubs or 2high strong          Other: 3 diamonds GF two suiter</p>	<p><b>NOTRUMP OPENING BIDS</b></p> <p>1NT 3♣ 4144 or 1444          14+ to 17 3♦ minors slammish          to 3♥ 1345          3♠ 3145</p> <p>5-Card Major Common <input checked="" type="checkbox"/>          System On Over _____          2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>          2♦ Transfer to ♥ <input checked="" type="checkbox"/> 4♦, 4♥ Transfer <input type="checkbox"/>          Forcing Stayman <input type="checkbox"/> Smolen <input type="checkbox"/>          2♥ Transfer to ♠ <input checked="" type="checkbox"/> Lebensohl <input type="checkbox"/> ( ___ denies)          2♠ Transfer to club Negative Double <input type="checkbox"/>          2NT Transfer to diam _____</p>			
<p><b>JUMP OVERCALL</b></p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p><b>OVER OPP'S T/O DOUBLE</b></p> <p>New Suit Forcing: 1-level <input type="checkbox"/> 2-level <input type="checkbox"/>          Redouble implies no fit <input type="checkbox"/>          2NT Over Limit + Limit Weak          Majors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>          Minors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>          Other: _____</p>				
<p><b>OPENING PREEMPTS</b></p> <p>3/4-bids Sound Light Very Light          Conv./Resp. <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/></p>	<p><b>VS OPENING PREEMPT DOUBLE IS</b></p> <p>Takeout <input checked="" type="checkbox"/> thru 4 hearts Penalty <input type="checkbox"/>          Conv. Takeout: _____          Lebensohl 2NT Response <input type="checkbox"/>          Other: _____</p>				
<p><b>DIRECT CUEBID</b></p> <p>Over: Minor Major          Natural <input type="checkbox"/> <input type="checkbox"/>          Strong T/O <input type="checkbox"/> <input type="checkbox"/>          Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p>	<p><b>MAJOR OPENING</b></p> <p>Expected Min. Length 4 5          1st/2nd <input checked="" type="checkbox"/> <input type="checkbox"/>          3rd/4th <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p><b>RESPONSES</b></p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/>          After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/>          Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input checked="" type="checkbox"/>          Other: _____</p>				
<p><b>SLAM CONVENTIONS</b> Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/></p>	<p><b>MINOR OPENING</b></p> <p>Expected Min. Length 4 3 NF 0-2 Conv.          1♣ <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>          1♦ <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p><b>RESPONSES</b></p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/>          After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/>          Forcing Raise: J/S in other minor <input type="checkbox"/>          Single raise <input checked="" type="checkbox"/> Other: _____          Frequently bypass 4+♦ <input checked="" type="checkbox"/>          1NT/1♠: 6 to 9          2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> 10 to 11          3NT: 13 to 15          Other: _____</p>				
<p>vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input checked="" type="checkbox"/> Level: _____ ROPI <input type="checkbox"/></p>	<p><b>LEADS</b> (click card led, if not in bold)</p> <table style="width:100%; border-collapse: collapse;"> <tr> <td style="width:50%; text-align: center;">                 versus Suits                  x x x                  x x x                  A K x                  K Q x                  Q J x                  J 10 x                  K Q 10 9             </td> <td style="width:50%; text-align: center;">                 versus Notrump                  x x x x                  x x x x                  A K J x                  A J 10 9                  K Q J x                  Q J 10 x                  J 10 9 x             </td> </tr> </table> <p style="text-align: center;"><b>Length Leads:</b></p> <p>4th Best vs Suits <input type="checkbox"/> vs NT <input type="checkbox"/>          3rd/5th Best vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/></p> <p>Attitude vs NT <input checked="" type="checkbox"/></p>			versus Suits x x x x x x A K x K Q x Q J x J 10 x K Q 10 9	versus Notrump x x x x x x x x A K J x A J 10 9 K Q J x Q J 10 x J 10 9 x
versus Suits x x x x x x A K x K Q x Q J x J 10 x K Q 10 9	versus Notrump x x x x x x x x A K J x A J 10 9 K Q J x Q J 10 x J 10 9 x				
<p><b>DEFENSIVE CARDING</b> vs Suits vs NT</p> <p>Standard: <input checked="" type="checkbox"/> <input type="checkbox"/>          Except <input type="checkbox"/> <input type="checkbox"/></p> <p>Upside-Down Count <input type="checkbox"/> <input type="checkbox"/>          Upside-Down Attitude <input type="checkbox"/> <input type="checkbox"/></p> <p><b>FIRST DISCARD</b></p> <p>Lavinthal <input type="checkbox"/> <input type="checkbox"/>          Odd/Even <input type="checkbox"/> <input type="checkbox"/></p> <p><b>OTHER CARDING</b></p> <p>Smith Echo <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>          Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/>          Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>					
<p><b>SPECIAL CARDING</b> <input type="checkbox"/> PLEASE ASK</p>					
<p><b>DESCRIBE</b></p> <p>2♣ 22 to ___ HCP          Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2h-neg          2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/></p> <p>2♥ 6 to 10 HCP          Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♠ 6 to 10 HCP          Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♣ 6 to 10 HCP          Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p>					
<p><b>OTHER CONV CALLS:</b> New Minor Forcing <input checked="" type="checkbox"/> 2-Way NMF <input checked="" type="checkbox"/>          Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input type="checkbox"/>          4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/>          fit jumps after overcalls</p>					
<p><b>RESPONSES/REBIDS</b></p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>          2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>          2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p>					

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