

DOUBLES
Negative Thru 3S Penalty
Responsive Thru 3S Maximal
Support Thru 2S Rdbl
T/O Style values or shape
Other _____

OVERCALLS
1-Lvl 7 to 17 Often 4 Cards
2-Lvl 10 to 17 _____
Jump Overcalls: Wk Int Str
Conv 2NT over 2-level asks _____
Responses
New Suit: F NFConst NF Tfr
Jump Raise: Wk Mixed Inv
Cuebids _____ Support
Other splinters

DIRECT CUEBIDS
Vs: Art Quasi Nat Nat

Michaels
Natural
Other
Describe _____

PREEMPTS
3-Level Style (Seat/Vul) _____
normal 1/2; wide range 3/4
Resp new suit F1
4-Level Style pre-empt
Resp 4NT RCB
4♣/4♦ Tfr Other _____

SLAMS
4♣ Gerber: Directly Over NT Over NT Seq Non-NT Seq
4NT: Blackwood RKC 0314 RKC 1430
Control Bids _____
Vs Interference DIPS, RIPS, DEPO
Other _____

CARDING
Suits NT
 Standard - Attitude
 Standard - Count
 Upside Down - Attitude
 Upside Down - Count
Exceptions _____
Other Carding: O/E
Smith Echo: Suits NT Reverse
Trump Signals _____

LEADS vs SUITS
CIRCLE CARD LED (if not bold):
Length Leads: 4th 3rd/5th 3rd/Low
Attitude Small from xx
xx xx xxxxx xxxxx
Hxx Hxx Hxx
After 1st Trick attitude
Honor Leads:
AKx (+) Varies
KQx QJx JTx T9x
Interior Seq:
KJT_x KT₉x QT₉x
Exceptions _____

NT OVERCALLS
Direct 1NT 15 to 18 Systems On
Balance 1NT 11 to 15 Systems On
Conv
Jump to 2NT: 2 Lowest Unbid
Other in 4th suit 18-19 bal

vs 1NT OPENING
Vs weak/strong Vs _____
Dbl good hand Dbl _____
2♣ H + m 2♣ _____
2♦ S + another 2♦ _____
2♥ H 2♥ _____
2♠ S 2♠ _____
2NT ms 2NT _____
Other _____

vs TAKEOUT DBL
New Suit F: 2 Lvl Tfr
Jump Shift: Wk Inv F Fit
Rdbl: 10+ Conv
2NT Over: Nat Raise Range
♣♦ 9 to +
♥♠ 9 to +
Other 1M - (DBL) - 1NT constr M

vs PREEMPTS
2NT Overall 15-19
T/O Dbl Thru 4S _____ Penalty
2NT Lebensohl Resp
Cuebid Michaels; Leaping Mich
Jump Overcalls strong
Other _____

SIGNALS
Primary Signals to:
Declarer's Lead Partner's Lead
 Attitude
 Count
 Suit Preference
Exceptions King asks count (4+LV)
First Discard: Std Upside Down
Lavinthal Odd/Even Other

LEADS vs NT
CIRCLE CARD LED (if not bold):
Length Leads: 4th 3rd/5th 3rd/Low
Attitude 2nd from xxxx(+)
xx xx xx xxxxx xxxxx
Hxx Hxx Hxx Hxx
After 1st Trick attitude
Honor Leads:
AKxx (+) Varies
KQJx KQT9 QJT_x JT₉x
Interior Seq:
AQJx AJT_x KT₉x QT₉x
Exceptions _____

OVERVIEW
Names Gartaganis-Gartaganis

General Approach Modified Precision
Min Expected HCP when Balanced: Opening 11 Responding 6
Forcing Open: 1♣ 2♣ Other _____ 1NT Open: Str Wk Variable
Bids That May Require Preparation 2C = 11-16 with 5+ clubs
2D = 11-16 with 5-4+ ms; 3NT = any solid suit

MINORS
1♣ Min Length: 5 4 3 NF (4432 only) NF 1 NF 0 Art F
Resp suits natural 5+ 8+ HCP; 1D = 0-7 HCP ART Transfer Resp
2H, 2S, 3C, 3D 4441 8+ HCP
1♦ 0-7 HCP Bypass 5+ Raises
Single: NF Inv+ GF
1NT 8 to 13 Jump: Wk Mixed Inv
2NT 14 to + After Overcall: Wk Mixed Inv

1♦ Min Length: 5 4 3 Unbal NF 2 NF 1 NF 0 Art F
Resp 1H/S natural 6+ HCP Same as over 1♣
2H/S weak; 3C/D 54+ ms 5-11 HCP
1NT 6 to 9 Raises
Single: NF Inv+ GF
2NT 10 to 12 Jump: Wk Mixed Inv
After Overcall: Wk Mixed Inv

MAJORS
1♥/♠ Art Raises: 2NT 3NT Splinter
Other 3x = splinter with 4+ fit
Drury: 2♣ 2♦ In Comp rev _____
Jump Raise: Wk Mixed Inv
After Overcall: Wk Mixed Inv
Other _____
2-way game tries

NOTRUMP
1NT 11 to 13 (Seat/Vul 1/2) 1NT 14 to 16 (Same Resp: Y N)
5-Card Major Sys On vs _____
3♣ to play/weak C+D
2♣ Stayman Puppet Other
3♦ to play/strong C+D
2♦: Nat Tfr Other F Stay
3♥ to play/1354
2♥: Nat Tfr Other _____
3♠ to play/3154
2♠: Nat Tfr Other _____
Other _____
2NT: Nat Tfr Other ms/relay
Smolen Tfr: 4♣ 4♦ 4♥
Dbl: Neg Pen Other _____ Lebensohl : Fast denies _____

2NT 20 to 21 Puppet 3♠ minor suit Stay
Conv Tfr: 3Lvl 4Lvl Neg Dbl Other _____

3NT 9 to 12 One Suit any solid suit
2♣ 11 to 16 5+ clubs; 4M possible 2♦ Neg Waiting
Steps 2♥ Neg
Very Str Str Nat Conv Other 2D ART inquiry

2 LEVEL
2♦ 11 to 16 54+ ms New Suit NF
Wk Int Str Conv Rebids over 2NT: shape Other _____

2♥ 5 to 10 natural 6-card suit New Suit NF
Wk Int Str 2 Suits Rebids over 2NT: graded Other _____

2♠ 5 to 10 natural 6-card suit New Suit NF
Wk Int Str 2 Suits Rebids over 2NT: graded Other _____

OTHER
Jump Shift Resp weak, natural or splinter
Vs (Very)Str Open CRASH NMF 2Way NMF XYZ 4thSF: 1Rnd GF