



NAMES Bryan Maksymetz / Frances Corney

GENERAL APPROACH

2 over 1

Two Over One: Game Forcing Game Forcing Except When Suit Rebid

VERY LIGHT: Openings 3rd Hand Overcalls Preempts

FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other NAMYATS 1/2

NOTRUMP OPENING BIDS

1NT 15 to 17 3♣ Puppet Stayman
10/12 to 14 NV 3♦ 55 minors GF
 5-card Major common 3♥ 31(54)
 System on over X, 2♣ 3♠ 13(54)
 2♣ Stayman Puppet
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (F1) denies
 2♠ => size ask/♣ Neg. Double
 2NT => minors/♦ Other: Rubinsohl, XX=>2♣

2NT 20 to 21
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ Puppet to 3NT

3NT to
 gambling no outside A or K(1/2)

Conventional NT Openings

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: 1♥-2♠=7to11 1'n; Bergen
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to
 3NT: 7 to 10
 Drury : Reverse 2-Way Fit
 ss & ls gt's
 Other: 1♠-3♣=7to11 1'n

MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: 2♣=GF; 2♦/1♠=45M
 Frequently bypass 4+♦
 1NT/1♣ 6 to 10
 2NT Forcing Inv. 11 to 12
 3NT: 13 to 15
 Other: 2♥=54/55 M's; 2♠=8-11 raise

SPECIAL DOUBLES

After Overcall: Penalty
 Negative thru 3♠
 Responsive : thru 3♠ Maximal
 Support: Dbl. thru 2♥ Redbl
 Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv.
 Balancing: 11to14(m) 11to16(M)
 Jump to 2NT: Minors 2Lowest
 Conv.

DEFENSE VS NOTRUMP

vs: Strong	Weak
2♣ ♥+♠	♥+♠
2♦ ♥/♠	=
2♥ ♥+minor	=
2♠ ♠+minor	=
Dbl: 4M+minor	penalty
Other: <u> </u>	

SIMPLE OVERCALL

1 level 7 to 18 HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak
 Q=1RF; Jump Q=LROB

JUMP OVERCALL

Strong Intermediate Weak
 Leaping Michaels

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit
 2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other our 1M, Dbl, transfers

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
 Conv./Resp. modified KC; NAMYATS

DIRECT CUEBID

OVER: Minor	Major
Natural <input type="checkbox"/>	<input type="checkbox"/>
Strong T/O <input type="checkbox"/>	<input type="checkbox"/>
Michaels <input type="checkbox"/>	<input type="checkbox"/>
(1M)2M P 3C=p/c; 2NT=inv+; 2♦/1♣	

VS Opening Preempts Double Is

Takeout thru 4♠ Penalty
 Conv. Takeout: 4NT=2 suits
 Lebensohl 2NT Response
 Other:

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
 1430 Gerber, specific Kings, Exclusion; Minorwood if fit at 3 lvl

vs Interference: DOPI DEPO Level: 5 of trumpsuit or higher ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
(X)X	x(X)x x
x(X)x	x(X)x x x
(A)K x	(A)K J x
(K)Q x	(K)Q J x
(Q)J x	(Q)J T x
(J)T 9	(J)T 9 x
(K)Q T 9	(K)Q T 9 x

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 2nd from 3+ weak Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

DEFENSIVE CARDING

Standard:	vs SUITS	vs NT
Except <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Upside-Down:		
count	<input type="checkbox"/>	<input type="checkbox"/>
attitude	<input type="checkbox"/>	<input type="checkbox"/>

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echorev
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING

PLEASE ASK