

Negative  Thru 4♥ Penalty   
Responsive  Thru 4♥ Maximal   
Support:  Thru 2♠ Redbl   
T/O Style aggressive NonVul  
Other values or shape

1 Level 6 to 17 often 4 cards   
2 Level 10 to 17  
Jump Overcalls: Wk  Int  Str   
Conv   
Responses  
New Suit: F  NFConst  NF  Tfr   
Jump Raise: Weak  Mixed  Inv   
Cuebids fit or 15+ Support   
Other Mixed raise, splinters

Vs:	Art	Quasi	Nat	Nat
	♣♦	♣♦	♣♦	♥♠
Michaels	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Natural	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Other	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Describe				

3-Level Style (Seat/Vul) \_\_\_\_\_  
wide range 3rd or non-Vul  
Resp new suit F1  
4-Level Style pre-empt  
Resp 4♣ (4♦) optional KC (01122)  
4♣/4♦ Tfr  Other \_\_\_\_\_

4♣ Gerber: Directly over NT  Over NT Seq  Non-NT Seq   
4NT: Blackwood  RKC 0314  RKC 1430   
Control Bids  
Vs Interference DOPI, ROPI, DOPE  
Other \_\_\_\_\_

Suits NT  
 Standard - Attitude   
 Standard - Count   
 Upside Down - Attitude   
 Upside Down - Count   
Exceptions: \_\_\_\_\_  
Other Carding: \_\_\_\_\_  
Smith Echo: Suits  NT  Reverse   
Trump Signals \_\_\_\_\_

CIRCLE CARD LED (if not bold):  
Length Leads: 4<sup>th</sup>  3<sup>rd</sup>/5<sup>th</sup>  3<sup>rd</sup>/Low   
Attitude  Small from xx   
X x x x X x X x x x x x X  
H x X H x X H x x x X  
After 1<sup>st</sup> Trick: attitude  
Honor Leads:  
A K x (+) Varies   
K Q x Q J x J T x T 9 x  
Interior Seq:  
K J T x K T 9 x Q T 9 x  
Exceptions: \_\_\_\_\_

Direct: 15 to 18 SysOn   
Balance: 11 to 15 SysOn   
Conv   
Jump to 2NT: 2 Lowest Unbid   
Other in 4th seat 19-20 bal

vs: Strong NT vs: Weak NT  
DBL: 5+m-4M DBL: good hand  
2♣ ♠+♥ 2♣ ♠+♥  
2♦ one major 2♦ one major  
2♥ ♥+m 2♥ ♥+m  
2♠ ♠+m 2♠ ♠+m  
2NT minors 2NT minors  
Other 4th seat: 2♦ = one M, 2M=nat

New Suit F: 2 lvl  Tfr   
Jump Shift: Wk  Inv  F  Fit   
Rdbl: 10+  Conv   
2NT Over Nat Raise Range  
♣♦   5 9  
♥♠   10+  
Other \_\_\_\_\_

2NT Overall 15-19  
T/O Dbl Thru 4♠ Penalty   
2NT Lebensohl Resp   
Cuebid Michaels, Leaping Michaels  
Jump Overcalls strong  
Other 4NT=two places to play

Primary Signals to: \_\_\_\_\_  
Declarer's Lead Partner's Lead  
 Attitude   
 Count   
 Suit Preference   
Exceptions K asks count(4+level)  
First Discard: Std  Upside Down   
Lavinthal  Odd/Even  Other   
std count all the time  
std discard vs suit, uda vs NT

CIRCLE CARD LED (if not bold):  
Length Leads: 4<sup>th</sup>  3<sup>rd</sup>/5<sup>th</sup>  3<sup>rd</sup>/Low   
Attitude  2<sup>nd</sup> from xxxx(+)   
X x X x X x x x X x X x  
H x X H x X H x x X  
After 1<sup>st</sup> Trick: attitude  
Honor Leads:  
A K J x (+) Varies   
K Q J x K Q T 9 Q J T x J T 9 x  
Interior Seq:  
A Q J x A J T 9 A T 9 x Q T 9 x  
Exceptions: \_\_\_\_\_

Names Wenmin&Alex  
General Approach: Precision  
Min Expected HCP when Balanced: Opening 11 Responding 6  
Forcing Open: 1♣  2♣  Other  1NT Open: Str  Wk  Variable   
Bids That May Require Preparation 3NT opening at 1st or 2nd seat

1♣ Min Length: 5  4  3  NF2  (4432 only  NF1  NF0  Art F   
Resp suits natural 8+ HCP; 1♦ = 0-7 HCP ART Transfer Resp   
2♥=any 4441,8+HCP,2♠=14-15 balanced,2NT=5♠/♦ (332)8-10+HCP  
Raises  
1♦ ART, 0-7HCP Bypass 5+  Single: NF  Inv+  GF   
1NT 8 to 13 Jump: Wk  Mixed  Inv   
2NT 8-10 to 5m(332) After Overcall: Wk  Mixed  Inv

1♦ Min Length: 5  4  3  Unbal  NF2  NF1  NF0  Art F   
Resp 1-level natural 5+HCP Same as over 1♣   
2♦=5+♦ INV+,2♥/2♠=5♠+4♥ 6-9/10-12, 3♠=6♠ INV. 3♦=♦,5-10  
Raises  
1NT 7 to 11 Single: NF  Inv+  GF   
2NT 11 to 12 Jump: Wk  Mixed  Inv   
After Overcall: Wk  Mixed  Inv

1♥/♠ Art Raises: 2NT  3NT  Splinter   
Other 2♠=3-cd limited raise or GF 2+♠  
Drury 2♣  2♦  In Comp   
Jump Raise: Weak  Mixed  Inv.   
After Overcall: Weak  Mixed  Inv.   
1♥-2♠=pre-empt, 1♠-3♥=inv

1NT 14 to 16 (Seat/Vul 1/2) 1NT 15 to 17 (Same Resp: Y  N   
5-Card Major  Sys On vs Dbl or 2♠ 3♣ Puppet Stayman  
2♣: Stayman  Puppet  Other  3♦ 5-5♠+♦ GF  
2♦: Nat  Tfr  Other \_\_\_\_\_ 3♥ 31(45) GF  
2♥: Nat  Tfr  Other \_\_\_\_\_ 3♠ 13(45) GF  
2♠: Nat  Tfr  Other Range or ♠ Other 4♠=♠+♥ 6-5+  
2NT: Nat  Tfr  Other ♦ or mm wk  
Smolen  Tfr: 4♣  4♦  4♥   
Dbl: Neg  Pen  Other \_\_\_\_\_ Lebensohl  Fast denies

2NT 20 to 21 Puppet  3♠  puppet 3NT->m or both minors  
Conv  Tfr: 3 Lvl  4 Lvl  Neg Dbl  Other 4♠=♠+♥ 6-5+ w/o inter  
3NT \_\_\_\_\_ to \_\_\_\_\_ One suit  1st/2nd seat=a good 4M opening

2♣ 10 to 15 5+♠, 4M possible Steps  2♥ Neg   
Very Str  Str  Nat  Conv  Other 2♦ = std discard vs suit INV+, 2N->3  
2♦ 10 to 15 3 suited hand short in ♦ New Suit NF   
Wk  Int  Str  Conv  Rebids over 2NT 3♠♥=min 441(0)4(5) Other 2N=inquiry

2♥ 5 to 10 natural 6-card suit New Suit NF   
Wk  Int  Str  2 Suits  Rebids over 2NT good/avg/bad Other 2N=inquiry  
2♠ 5 to 10 natural 6-card suit New Suit NF   
Wk  Int  Str  2 Suits  Rebids over 2NT good/avg/bad Other 2N=inquiry

Jump Shift Resp weak, invite, or splinter  
Vs (Very) Str Open Mathe NMF  2Way NMF  XYZ  4<sup>th</sup> SF: 1Rnd  GF   
1♠-2♥/2♠ GF any 4441/14-15 bal, 1♠-3♥/3♠ = (31)(54) 8-10 GF  
1♦-2♥/2♠=5-9/10-12 5♠4♥, 1♦-3♠=6+♠ inv,