



### SPECIAL DOUBLES

After Overcall: Penalty  \_\_\_\_\_  
 Negative  thru 4♥  
 Responsive  : thru 3♠ Maximal   
 Support: Dbl.  thru 2♥ Redbl   
 Card-showing  Min. Offshape T/O   
 Lightner Double \_\_\_\_\_

### SIMPLE OVERCALL

1 level 6 to 16 HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak   
 2 level new-non-forcing, JQ=mixed R

### JUMP OVERCALL

Strong  Intermediate  Weak

### OPENING PREEMPTS

Sound Light Very Light  
 3/4-bids     
 Conv./Resp. RCK: 4♣ vs D/H/S, 4♦ vs

### DIRECT CUEBID

OVER: Minor Major  
 Natural    
 Strong T/O    
 Michaels    
 Western Jump Cuebid: ask 3NT

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430   
 minorwood 1430; voidwood 0314; RKC vs 3 level preempt KC01122;

Gerber: 14-30-2min-2max; 5NT: specific K; 5NT Pick-a-slam;  
 vs Interference: DOPI  DEPO  Level: 5 up  ROPI

### LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
<b>X X</b> x(x)x	<b>X X</b> x(x)x
x x <b>X</b> x(x)x	x x x <b>X X</b>
(A)(K)x <b>T</b> 9 x	(A)(K) J x <b>A Q</b> J x
<b>K Q</b> x <b>K J T</b> x	<b>A J T</b> 9 <b>A T</b> 9 x
<b>Q J</b> x <b>K T</b> 9 x	<b>K Q J</b> x <b>K Q T</b> 9
<b>J T</b> 9 <b>Q T</b> 9 x	<b>Q J T</b> x <b>Q T</b> 9 x
<b>K Q T</b> 9	<b>J T</b> 9 x <b>T</b> 9 x x

### LENGTH LEADS:

4th Best vs SUITS  vs NT   
 3rd/5th Best vs SUITS  vs NT   
 Attitude vs NT

**Primary signal to partner's leads**  
 Attitude  Count  Suit preference

### NOTRUMP OVERCALLS

**Direct:** 15 to 18 Systems on   
**Conv.**  Sandwich 1/2NT  
**Balancing:** 11 to 14  
 Jump to 2NT: Minors  2Lowest   
**Conv.**  Unusual 2/4/5/6 NT

### DEFENSE VS NOTRUMP

vs: Strong Weak(13 less)  
 2♣ **♥+♠ (54+)** **♥+♠ (54+)**  
 2♦ **One Major** **One Major**  
 2♥ **5♥+4+m** **5♥+4+m**  
 2♠ **5♠+4+m** **5♠+4+m**  
 Dbl: 5m+ & 4M penalty  
 Other Woolsey

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit   
 2NT Over Limit+ Limit Weak  
 Majors     
 Minors     
 Other Criss-cross on X

### VS Opening Preempts Double Is

Takeout  thru 4♥ Penalty   
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response   
 Other: 4NT on 4♠ T/O with 2 suits

### DEFENSIVE CARDING

vs SUITS vs NT  
 Standard:     
 Except   
 Upside-Down:  
 count    
 attitude

### FIRST DISCARD

Lavinthal    
 Odd/Even    
 upside down

### OTHER CARDING

Smith Echo    
 Trump Suit Pref.    
 Foster Echo

NAMES Weijun Chen and Bing Le

### GENERAL APPROACH

Two Over One (2023-R3)

**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  Natural 2 Bids  Other

### NOTRUMP OPENING BIDS

1NT 14+ to 17  
 to \_\_\_\_\_  
 5-card Major common   
 System on over X, 2♣  
 2♣ Stayman  Puppet   
 2♦ Transfer to ♥  4♦, 4♥ Transfer   
 Forcing Stayman  Smolen   
 2♥ Transfer to ♠  Lebensohl  (fast denies)  
 2♠ size ask/3♣ Neg. Double  2&3 level  
 2NT 3♦/or weak mm Other: 1nt-2nt-bid better m, D 1st

2NT 20 to 21

Puppet Stayman

**Transfer Responses:**

Jacoby Texas

3♠ -> 3NT play/mmslam

3NT: 5♠4♥

3NT gamblin to \_\_\_\_\_

1st-3rd seat no side A/K

**Conventional NT Openings**

### MAJOR OPENING

Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: Jacoby 2NT; reverse Bergen 3♠

1NT: Forcing  Semi-forcing

2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_

3NT: \_\_\_\_\_ to \_\_\_\_\_

Drury : Reverse  2-Way  Fit

Other: 3 way-2C=4+cards, 2D=3 cards

Drury On vs opp's double

### MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.  
 1♣      
 1♦

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Other: cross-criss raise

Frequently bypass 4+♦

1NT/1♣ 8 to 10-

2NT Forcing  Inv.  10+ to 12

3NT: 13 to 16

Other 3♥/3♠=Splinter

### DESCRIBE

### RESPONSES/REBIDS

2♣ <u>22+</u> to _____ HCP Strong <input type="checkbox"/> Other <input type="checkbox"/>	8.5+ QT	2NT: ♥ suit
2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	Kokish relay	vs interf: P=+, X=bust
2♦ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	6 cards	ask for feature 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	6 cards	Ogust, RONF, McCabe 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	6 cards	Ogust, RONF, McCabe 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

**OTHER CONV. CALLS:** New Minor Forcing:  2-Way NMF  XYZ, OFF vs X

Weak Jump Shifts: In Comp.  Not in Comp.  FSJS in com/PH; Ingberman vs Reveal

4th Suit Forcing: 1 Rd.  Game  Unusual vs Unusual, low-cue=low fit, so on

Wolff Sign-off, Leaping Michaels, Western Cuebid, Leben for X vs Opp's Weak 2

after 1m-1M-2M-2NT ask? then Step Answers: 3-3-4-4=3min/3Max/4min/4Max

but 1m-1♥-2♥-2♠=natural, 4 card ♠ forcing, Nebulous 2C vs 1M opening

## SPECIAL CARDING PLEASE ASK