



SPECIAL DOUBLES

After Overcall: **Penalty** _____
 Negative thru 4h
 Responsive : thru 4h Maximal
Support: Dbl. thru 2s **Redbl**
 Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv. _____
Balancing: 11 to 15
 Jump to 2NT: Minors 2Lowest
Conv. **Sandwich** _____

NAMES Layne Noble - Deb Harper

GENERAL APPROACH

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ **Natural 2 Bids** **Other** _____

SIMPLE OVERCALL

1 level 8 to 16 HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak

DEFENSE VS NOTRUMP

vs: Strong _____ **Weak** _____
 2♣ **C & higher** _____ **Any suit** _____
 2♦ **D & higher** _____ **Majors** _____
 2♥ **H & S** _____ **H & min** _____
 2♠ **S** _____ **S & min** _____
Dbl: Any suit _____ **Strong NT** _____
Other 2nt - minors _____ **2nt - mino** _____

NOTRUMP OPENING BIDS

1NT
15 to 17
 _____ to _____
 5-card Major common
 System on over 2c/*
 2♣ Stayman Puppet
 2♦ **Transfer to ♥** **4♦, 4♥ Transfer**
Forcing Stayman **Smolen**
 2♥ **Transfer to ♠** **Lebensohl** (F denies)
 2♠ **To clubs** _____ **Neg. Double** @ 3 level
 2NT **To diamonds** _____ **Other: Super accepts** _____

2NT 20 to 21
 Puppet Stayman
Transfer Responses:
Jacoby **Texas**
 3♠ **MSS** _____
Smolen _____
3NT _____ to _____
Gambling _____

JUMP OVERCALL

Strong Intermediate Weak

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit
2NT Over **Limit+** **Limit** **Weak**
Majors
Minors
Other 3 card M, 4 card min

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
Conv./Resp. _____

VS Opening Preempts Double Is

Takeout thru 4H **Penalty**
Conv. Takeout: 4nt - 2 **suiter** _____
Lebensohl 2NT Response
Other: _____

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

MINOR OPENING

Expected Min. Length 4 3 ^{NF} 0-2 **Conv.**
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. **Weak**
 After Overcall: Force Inv. **Weak**
 Conv. Raise: **2NT** **3NT** **Splinter**
Other: Rev Bergen _____

RESPONSES

Double Raise: Force Inv. **Weak**
 After Overcall: Force Inv. **Weak**
 Forcing Raise: **J/S in other minor**
Single raise **Other: GF** _____

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

RCK for clubs Kickback Specifics King

Minorwood

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
X X	X(X)X X	X X	X(X)X X
(X)X X	X X X X X	X X X	X X X X X
(A)K X	T 9 X	A K J X	A Q J X
K Q X	K J T X	A J T 9	A T 9 X
Q J X	K T 9 X	K Q J X	K Q T 9
J T 9	Q T 9 X	Q J T X	Q T 9 X
K Q T 9		J T 9 X	T 9 X X

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

DEFENSIVE CARDING

vs SUITS vs NT
 Standard:
 Except
 Upside-Down:
 count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo
 Trump Suit Pref.
 Foster Echo

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING

PLEASE ASK

DESCRIBE RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2♣ <u>22</u> to <u>+</u> HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/> DOPI	2H - no A or K 2nt - hearts
2♦ <u>11</u> to <u>15</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/> 4s 5/6h Flannery	Fragment 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ <u>5</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Feature, 3c ? shortness 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>5</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Feature, 3c? shortness 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF

Weak Jump Shifts: In Comp. Not in Comp. Major over min over

4th Suit Forcing: 1 Rd. Game

Ingberman, Unusual vs Unusual, Picture Bids, Wolfe Relay,

3d/2nt - CBS, Snapdragon, Leaping Michaels