

<p><b>SPECIAL DOUBLES</b></p> <p>After Overcall: Penalty <input type="checkbox"/></p> <p>Negative <input checked="" type="checkbox"/> thru 4H</p> <p>Responsive: <input checked="" type="checkbox"/> thru 4H Maximal <input type="checkbox"/></p> <p>Support: Dbl <input type="checkbox"/> thru _____ Rdbl <input type="checkbox"/></p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p>	<p><b>NOTRUMP OVERCALLS</b></p> <p>Direct: 15 to 18 Systems on <input checked="" type="checkbox"/></p> <p>Conv.sys on _____</p> <p>Balance: 11 to 14 _____</p> <p>Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/></p> <p>Conv.sys on _____</p>	<p><b>NAMES</b> Leigh Anne / Suzanne</p> <p><b>GENERAL APPROACH</b></p> <p>2/1 _____</p> <p>Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/></p> <p>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/></p> <p>FORCING OPENING: 1♣ <input type="checkbox"/> 2♣ <input type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>			
<p><b>SIMPLE OVERCALL</b></p> <p>1-level 6 to 17 HCP (usually)</p> <p>Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/></p> <p><b>Responses</b></p> <p>New Suit: Forcing <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p>	<p><b>DEFENSE VS NOTRUMP</b></p> <p>vs: Cappeletti _____</p> <p>2♣ 1 long suit _____</p> <p>2♦ majors _____</p> <p>2♥ H and a minor _____</p> <p>2♠ S and a minor _____</p> <p>Dbl penalty _____</p> <p>Other: 2 NT-minors _____</p>	<p><b>NOTRUMP OPENING BIDS</b></p> <p>1NT _____</p> <p>15 to 17 _____</p> <p>_____ to _____</p> <p>5-Card Major Common <input checked="" type="checkbox"/></p> <p>System On Over nothing _____</p> <p>2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/></p> <p>2♦ Transfer to ♥ <input checked="" type="checkbox"/></p> <p>Forcing Stayman <input type="checkbox"/></p> <p>2♥ Transfer to ♠ <input checked="" type="checkbox"/></p> <p>2♠ tr. to C _____</p> <p>2NT tr. to D _____</p>			
<p><b>JUMP OVERCALL</b></p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p><b>OVER OPP'S T/O DOUBLE</b></p> <p>New Suit Forcing: 1-level <input type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input checked="" type="checkbox"/></p> <p>2NT Over Limit + Limit Weak</p> <p>Majors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Minors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Other: _____</p>	<p><b>MAJOR OPENING</b></p> <p>Expected Min. Length 4 5</p> <p>1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>3rd/4th <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p><b>RESPONSES</b></p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p> <p>Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input checked="" type="checkbox"/></p> <p>Other: Bergen _____</p> <p>1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/></p> <p>2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> to _____</p> <p>3NT: _____ to _____</p> <p>Drury <input checked="" type="checkbox"/> Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/></p> <p>Other: _____</p>			
<p><b>OPENING PREEMPTS</b></p> <p>Sound Light Very Light</p> <p>3/4-bids <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>Conv./Resp. _____</p>	<p><b>VS OPENING PREEMPT DOUBLE IS</b></p> <p>Takeout <input type="checkbox"/> thru 4H _____ Penalty <input type="checkbox"/></p> <p>Conv. Takeout: _____</p> <p>Lebensohl 2NT Response <input checked="" type="checkbox"/></p> <p>Other: _____</p>	<p><b>MINOR OPENING</b></p> <p>Expected Min. Length 4 3 NF 0-2 Conv.</p> <p>1♣ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>1♦ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p><b>RESPONSES</b></p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p> <p>Forcing Raise: J/S in other minor <input checked="" type="checkbox"/></p> <p>Single raise <input checked="" type="checkbox"/> Other: Inv minor GF _____</p> <p>Frequently bypass 4+♦ <input type="checkbox"/></p> <p>1NT/1♣: 8 to 10 _____</p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> 11 to 12 _____</p> <p>3NT: 13 to 15 _____</p> <p>Other: _____</p>			
<p><b>DIRECT CUEBID</b></p> <p>Over: Minor Major</p> <p>Natural <input type="checkbox"/> <input type="checkbox"/></p> <p>Strong T/O <input type="checkbox"/> <input type="checkbox"/></p> <p>Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p>	<p><b>SLAM CONVENTIONS</b> Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/></p>	<p><b>DESCRIBE</b></p> <p>2♣ 22+ to _____ HCP</p> <p>Strong <input type="checkbox"/> Other <input type="checkbox"/></p> <p>2♦ Response: Neg <input type="checkbox"/> Waiting <input type="checkbox"/></p> <p>2♥ 5 to 10 HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♥ 5 to 10 HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♠ 5 to 10 HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p><b>OTHER CONV CALLS:</b> New Minor Forcing <input checked="" type="checkbox"/> 2-Way NMF <input type="checkbox"/></p> <p>Weak jump shifts: In Comp. <input checked="" type="checkbox"/> Not In Comp. <input type="checkbox"/></p> <p>4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/></p>			
<p>vs. Interference: DOPI <input type="checkbox"/> DEPO <input type="checkbox"/> Level: _____ ROPI <input type="checkbox"/></p>	<p><b>LEADS</b> (click card led, if not in bold)</p> <table border="0" style="width:100%;"> <tr> <td style="width:50%;"> <p>versus Suits</p> <p>x x x x</p> <p>x x x x</p> <p>A K x</p> <p>K Q x</p> <p>Q J x</p> <p>J 10 x</p> <p>K Q 10 9</p> </td> <td style="width:50%;"> <p>versus Notrump</p> <p>x x x x</p> <p>x x x x</p> <p>A K J x</p> <p>A J 10 9</p> <p>K Q J x</p> <p>K Q 10 9</p> <p>Q J 10 x</p> <p>J 10 9 x</p> <p>10 9 8 x</p> </td> </tr> </table> <p><b>Length Leads:</b></p> <p>4th Best vs Suits <input checked="" type="checkbox"/> vs NT <input checked="" type="checkbox"/></p> <p>3rd/5th Best vs Suits <input type="checkbox"/> vs NT <input type="checkbox"/></p> <p>Attitude vs NT <input type="checkbox"/></p> <p><b>Primary signal to partner's leads</b></p> <p>Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/></p>	<p>versus Suits</p> <p>x x x x</p> <p>x x x x</p> <p>A K x</p> <p>K Q x</p> <p>Q J x</p> <p>J 10 x</p> <p>K Q 10 9</p>	<p>versus Notrump</p> <p>x x x x</p> <p>x x x x</p> <p>A K J x</p> <p>A J 10 9</p> <p>K Q J x</p> <p>K Q 10 9</p> <p>Q J 10 x</p> <p>J 10 9 x</p> <p>10 9 8 x</p>	<p><b>DEFENSIVE CARDING</b></p> <p>Standard: <input type="checkbox"/> <input type="checkbox"/></p> <p>Except <input type="checkbox"/></p> <p>Upside-Down Count <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>Upside-Down Attitude <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p><b>FIRST DISCARD</b></p> <p>Lavinthal <input type="checkbox"/> <input type="checkbox"/></p> <p>Odd/Even <input type="checkbox"/> <input type="checkbox"/></p> <p><b>OTHER CARDING</b></p> <p>Smith Echo <input type="checkbox"/> <input type="checkbox"/></p> <p>Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/></p> <p>Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>	<p><b>RESPONSES/REBIDS</b></p> <p>2H-bust</p> <p>2D-waiting</p> <p>2 NT-hearts</p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p>
<p>versus Suits</p> <p>x x x x</p> <p>x x x x</p> <p>A K x</p> <p>K Q x</p> <p>Q J x</p> <p>J 10 x</p> <p>K Q 10 9</p>	<p>versus Notrump</p> <p>x x x x</p> <p>x x x x</p> <p>A K J x</p> <p>A J 10 9</p> <p>K Q J x</p> <p>K Q 10 9</p> <p>Q J 10 x</p> <p>J 10 9 x</p> <p>10 9 8 x</p>				
<p><b>SPECIAL CARDING</b> <input type="checkbox"/> PLEASE ASK</p>					

Software by Bridge Base Online, LLC. - www.bridgebase.com