

SPECIAL DOUBLES

After Overcall: Penalty []
Negative [] thru 3S
Responsive [] : thru Maximal []
Support: Dbl. [] thru 2S Redbl []
Card-showing [] Min. Offshape T/O []
Support Dbl S & H only

SIMPLE OVERCALL

1 level 8 to 15 HCP (usually)
often 4 cards [] very light style []
Responses
New Suit: Forcing [] NConst [] NF []
Jump Raise: Forcing [] Inv. [] Weak []

JUMP OVERCALL

Strong [] Intermediate [] Weak []

OPENING PREEMPTS

Sound Light Very Light
3/4-bids [] [] []
Conv./Resp. [] [] []

DIRECT CUEBID

OVER: Minor Major
Natural [] []
Strong T/O [] []
Michaels [] []

SLAM CONVENTIONS Gerber []: 4NT: Blackwood [] RKC [] 1430 []
(DONT) Specific kings / Exclusion / Queen ask
Minor Suit Keycard

vs Interference: DOPI [] DEPO [] Level: ROPI []

LEADS (circle card led, if not in bold)

Table with columns for versus Suits and versus Notrump, showing card sequences like X X X X X and A K J x.

LENGTH LEADS:

4th Best vs SUITS [] vs NT []
3rd/5th Best vs SUITS [] vs NT []
Attitude vs NT []

Primary signal to partner's leads
Attitude [] Count [] Suit preference []

SPECIAL CARDING

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on []
Conv. []
Balancing: 12 to 14
Jump to 2NT: Minors [] 2Lowest []
Conv. []

DEFENSE VS NOTRUMP

vs: 15-18 12-14
2♣ minors minors
2♦ majors majors
2♥ natural natural
2♠ natural natural
Dbl: Penalty 12+
Other: 2NT = 1 suit minor

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level [] 2 level []
Jump Shift: Forcing [] Inv. [] Weak []
Redouble implies no fit []

2NT Over Limit+ Limit Weak
Majors [] [] []
Minors [] [] []
Other: Jacoby reply

VS Opening Preempts Double Is

Takeout [] thru 4H Penalty []
Conv. Takeout:
Lebensohl 2NT Response []
Other:

DEFENSIVE CARDING

Standard: vs SUITS vs NT
Except [] [] []

Upside-Down:
count [] []
attitude [] []

FIRST DISCARD
Lavinthal [] []
Odd/Even [] []

OTHER CARDING
Smith Echo [] []
Trump Suit Pref. [] []
Foster Echo [] []

PLEASE ASK

NAMES Charles - Michael (2024)

GENERAL APPROACH

Two Over One: Game Forcing [] Game Forcing Except When Suit Rebid []
VERY LIGHT: Openings [] 3rd Hand [] Overcalls [] Preempts []
FORCING OPENING: 1♣ [] 2♣ [] Natural 2Bids [] Other []

NOTRUMP OPENING BIDS

1NT 14+ to 17
3♣ 6 cards - game force
3♦ 6 cards - game force
3♥ Splinter
3♠ Splinter
5-card Major common []
System on over []
2♣ Stayman [] Puppet []
2♦ Transfer to ♠ []
Forcing Stayman []
2♥ Transfer to ♠ []
2♠ Relay to 3 Clubs
2NT Invitational Other:

2NT 19+ to 21

Puppet Stayman []
Transfer Responses:
Jacoby [] Texas []
3♠ Relay to 4C

3NT to

Gambling

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd [] []
3rd/4th [] []

RESPONSES

Double Raise: Force [] Inv. [] Weak []
After Overcall: Force [] Inv. [] Weak []
Conv. Raise: 2NT [] 3NT [] Splinter []
Other: single raise 7-11 opener shows 0/1
1NT: Forcing [] Semi-forcing []
2NT: Forcing [] Inv. [] to
3NT: to
Drury []: Reverse [] 2-Way [] Fit []
Other: Help suit

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
1♣ [] [] []
1♦ [] [] []

RESPONSES

Double Raise: Force [] Inv. [] Weak []
After Overcall: Force [] Inv. [] Weak []
Forcing Raise: J/S in other minor []
Single raise [] Other: GF
Frequently bypass 4+♦ []
1NT/1♣ 6 to 10
2NT Forcing [] Inv. [] 11 to 12
3NT: 13 to 15
Other:

DESCRIBE

RESPONSES/REBIDS

Table with columns for DESCRIBE and RESPONSES/REBIDS, listing bids like 2♣, 2♦, 2♥, 2♠ and their corresponding responses.

OTHER CONV. CALLS: New Minor Forcing: [] 2-Way NMF []

Weak Jump Shifts: In Comp. [] Not in Comp. [] (S & H only over minors)

4th Suit Forcing: 1 Rd. [] Game []

2D/2H/2S in fourth position: 11-15 HCP
checkback