

SPECIAL DOUBLES
 After Overall: Penalty _____
 Negative thru _____
 Responsive: thru _____ Maximal
 Support: Dbl thru _____ Rdbl
 Card-showing Min. Offshape T/O
 Snapdragon, LD for over 3NT

SIMPLE OVERCALL
 1-level 8 ___ to + ___ HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 1 level new suit reply NFConst

JUMP OVERCALL
 Strong Intermediate Weak
 2♠ and 3♠/1♠ top&bottom

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels
 Natural in Sandwich, 2 higher/1M

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 Redwood-D1stP2nd and R1stP2nd v interference

vs. Interference: DOPI DEPO Level: => 5 trump suit ROPI

LEADS (click card led, if not in bold)		DEFENSIVE CARDING	
versus Suits	versus Notrump	Standard:	vs Suits vs NT
x x	x x x	<input type="checkbox"/>	<input type="checkbox"/>
x x x	x x x x	Except <input type="checkbox"/>	
A K x	10 9 x	Upside-Down Count <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
K Q x	K J 10 x	Upside-Down Attitude <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Q J x	K 10 9 x	FIRST DISCARD	
J 10 x	Q 10 9 x	Lavinthal <input type="checkbox"/>	<input type="checkbox"/>
K Q 10 9	J 10 9 x	Odd/Even <input type="checkbox"/>	<input type="checkbox"/>
		UDA <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
		OTHER CARDING	
		Smith Echo <input type="checkbox"/>	<input checked="" type="checkbox"/>
		Trump Suit Pref. <input type="checkbox"/>	<input type="checkbox"/>
		Foster Echo <input type="checkbox"/>	<input type="checkbox"/>

Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 3/5 actually 3rd/low Attitude vs NT

Primary signal to partner's leads
 Attitude Count Suit Preference

SPECIAL CARDING PLEASE ASK

NOTRUMP OVERCALLS
 Direct: 15 ___ to 18 ___ Systems on
 Conv. _____
 Balance: 10 ___ to 14 ___
 Jump to 2NT: Minors 2 Lowest
 Conv. _____

DEFENSE VS NOTRUMP
 vs: Strong Weak
 2♣ ♠ and a major ♠+♠ or ♥+♠
 2♦ ♦ and a major ♦+M or ♦+♠
 2♥ Natural Natural
 2♠ Natural Natural
 Dbl ->2♣-multi penalty-14+
 Other: v str-2NT-♠+♦ or str ♥+♠
 v wk-2NT-str♥+♠or♣ 3♣-♠+♥

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other: Capp vs 1MX

VS OPENING PREEMPT DOUBLE IS
 Takeout thru _____ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: Leaping Michaels/Mod Ripstra

NAMES Ray Hornby & Neil Kimelman

GENERAL APPROACH
 2/1 with weak NT
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♠ 2♣ Natural 2 Bids Other 2♦

NOTRUMP OPENING BIDS

1NT	3♣ Puppet Stayman	2NT 20 ___ to 21 ___
12 ___ to 14 ___	3♦ 5-5 Majors inv+	Puppet Stayman <input type="checkbox"/>
___ to ___	3♥ 5♥ & 3♠ GF+	Transfer Responses:
5-Card Major Common <input checked="" type="checkbox"/>	3♠ 5♠ & 3♥ GF+	Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/>
System On Over _____		3♠ MSS
2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>		Smolen
2♦ Transfer to ♥ <input checked="" type="checkbox"/>	4♦, 4♥ Transfer <input type="checkbox"/>	3NT ___ to ___
Forcing Stayman <input type="checkbox"/>	Smolen <input type="checkbox"/>	broken minor preempt
2♥ Transfer to ♠ <input checked="" type="checkbox"/>	Lebensohl <input checked="" type="checkbox"/> (___ denies)	Conventional NT Openings
2♠ Range ask-multi	Negative Double <input checked="" type="checkbox"/> _____	NAMYATS
2NT minors or ♦	SA Texas, Ripcord	

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input checked="" type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input checked="" type="checkbox"/>

RESPONSES
 Double Raise: Force Inv. Weak
 After Overall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: 3 under 1 JS Inv

1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to ___
 3NT: ___ to ___
 Drury : Reverse 2-Way Fit
 Other: Capp over 1♥-(1♠)

MINOR OPENING

Expected Min. Length	4	3	NF	0-2	Conv.
1♣	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES
 Double Raise: Force Inv. Weak
 After Overall: Force Inv. Weak
 Forcing Raise: JS in other minor
 Single raise Other: JS Om Inv
 Frequently bypass 4+♦
 1NT/1♠: 8 ___ to 10 ___
 2NT: Forcing Inv. 11 ___ to 12 ___
 3NT: ___ to ___
 Other: RevFlannery, MISER

DESCRIBE

2♣ 22 ___ to 24 ___ HCP if bal or primary ♠/♥/♠
 Strong Other
 2♦ Response: Neg Waiting 2NT/3♥-2nd neg

2♥ 25 ___ to + ___ HCP if bal/primary ♠/4441-19+
 Natural: Weak Intermediate Strong Conv

2♥ 11 ___ to 16 ___ HCP Flannery, 4♠+5-6♥
 Natural: Weak Intermediate Strong Conv

2♠ 5 ___ to 10 ___ HCP
 Natural: Weak Intermediate Strong Conv

OTHER CONV CALLS: New Minor Forcing 2-Way NMF XYZ _____
 Weak jump shifts: In Comp. Not In Comp. JS in comp is FJ
 4th Suit Forcing: 1 Round To Game
 Resp to 1m BPH is 2m 6-9, 3m limit/2NT resp to 1m(x) is weak or GF
 CRASH v Strong ♣