



SPECIAL DOUBLES

After Overcall: Penalty _____
 Negative thru 3S
 Responsive : thru 4D Maximal
 Support: Dbl. thru 2H Redbl
 Card-showing Min. Offshape T/O
 some hi-lo X's

SIMPLE OVERCALL

1 level 7 to 18 HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 Transfer Advances; Jump Q = LR

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

Sound Light Very Light

 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels
 Natural over 1C and 0-2 D

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

DIP2 and DOPE: Pre KC: Excl 0314

vs Interference: DOPI DEPO Level: DIP2 ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
(X)X x x (X)X X X (X)X x x	(X)X x x
x x (X) x x x (X) (X)X x (X)X (X)X	(X)X (X)X
(A)K x T 9x (A)K J x A Q Jx	A Q Jx
K Qx K J Tx A J T9 A T 9x	A T 9x
Q Jx K T 9x (K)Q J x (K)Q T 9	(K)Q T 9
J T9 Q (T)9 x Q J T x Q T 9x	Q T 9x
K (T)9 J (T)9 x T 9x x	T 9x x

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 3rd/even, lowest/odd Attitude vs NT
 2/4 thru declarer when dummy weak

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv. _____
 Balancing: 10 to 14
 Jump to 2NT: Minors 2Lowest
 Conv. _____

DEFENSE VS NOTRUMP

vs: Strong Weak
 2 **♣** Majors Majors
 2 **♦** 1 Major Tfr to H
 2 **♥** M + m Tfr to S
 2 **♠** M + m 1 good minor
 Dbl: 4M + long m Penalty
 Other Balancing PHX = MM or 1m

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit
 2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other Trfrs after takeout X

VS Opening Preempts Double Is

Takeout thru 4H Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: _____

DEFENSIVE CARDING

vs SUITS vs NT
 Standard:
 Except
 Upside-Down:
 count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even
 Upside down

OTHER CARDING

Smith Echo Rev
 Trump Suit Pref.
 Foster Echo

PLEASE ASK

NAMES Michael Roche - Daniel Lyder

GENERAL APPROACH

Strong Club - 1st/2nd non-vul Multi
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1 **♣** 2 **♣** Natural 2 Bids Other _____

NOTRUMP OPENING BIDS

1NT 14 to 16
to
 5-card Major common
 System on over X & 2C
 2 **♣** Stayman Puppet
 2 **♦** Transfer to ♥ 4♦, 4♥ Transfer
Forcing Stayman Smolen
 2 **♥** Transfer to ♠ Lebensohl (F denies)
 2 **♠** Range Ask Neg. Double
 2NT Diamonds Other: Transfer Leb.

2NT 21 to 22
 Puppet Stayman
Transfer Responses:
Jacoby Texas
 3 **♠** Puppet to 3N
2N-3N = 5S & 4H
 3NT 9 to 14
1 Outside stopper

Conventional NT Openings
Muppet/2NT

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: 2N = LR+; 1M 3M = Mixed
 1NT: Forcing Semi-forcing PH
 2NT: Forcing Inv. _____ to _____
 3NT: _____ to _____
 Drury : Reverse 2-Way Fit
 Other: 3 H and 3 minor natural inv
Bart

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
 1 **♣**
 1 **♦**

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
Single raise Other: 2S Artificial
 Frequently bypass 4+ Meck 2D
 1NT/1 **♣** GF(art) to _____
 2NT Forcing Inv. 14 to 16
 3NT: 17 to 19
 Other 2H NT inv over 1D; 3C Nat

DESCRIBE

RESPONSES/REBIDS

2 ♣ <u>10</u> to <u>16</u> HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2 ♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> 2D asking	6+ Clubs	2M 1rd F 2N relay to 3C
2 ♦ <u>10</u> to <u>16</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Short in D	2NT Force <input type="checkbox"/> <u>New Suit NF</u> <input type="checkbox"/>
2 ♥ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Weak 2	Ogust 2NT Force <input type="checkbox"/> <u>New Suit NF</u> <input type="checkbox"/>
2 ♠ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Weak 2	Ogust 2NT Force <input type="checkbox"/> <u>New Suit NF</u> <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF

Weak Jump Shifts: In Comp. Not in Comp.

4th Suit Forcing: 1 Rd. Game Art responses after 1D (o'call)

Over their 0-2 1D, 2H = Limited Michaels; 2D/1C = Michaels

Artificial JS over our 1D opener; Some Neg freebids after 1M; Hi/Lo Neg X
 2S opening when using Multi = Good 3D opener