

Pre-alerts for Shelley Burns & Kelvin Raywood

Lowest Jump-Overcall = Next Two Suits

e.g. 1D-(2H) = spades and clubs. Hearts is the unshown suit.

Suggested defence:

Pass then **Double** = penalty

Double = nine or more HCP, balanced or semi-balanced

- if the unshown suit is a major, then double shows four or five of that suit
- double does not establish a force
- subsequent doubles are penalty

Cue-bids follow your *unusual-vs-unusual* scheme. *e.g.* If you play *lower-for-lower* with the cue-bids showing invitational or better strength, then the above example leads to:

2S = lower cue = limit-raise or better of diamonds

3C = higher cue = six or more hearts, invitational or better

3H = six or more hearts, less than invitational, non-forcing

2NT = two-suited = unshown suit (hearts) and a fit for opener's suit

2D Opening = 18-19 balanced

Some possible defences:

1. **Double** = diamonds
 2. **Double** = both majors
 3. **Double** = one major
2H = hearts and a minor (or 2H = both majors)
2S = spades and a minor
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Nebulous 2C response to a ONE-MAJOR opening

In response to an opening bid of ONE MAJOR in first or second seat, our 2C is game forcing and shows clubs or a balanced hand with fewer than five in either of the other two suits. 2C is usually natural but is occasionally three, and can be as short as two in the following cases.

1H-2C could be 4-3-4-2

1S-2C could be 3-4-4-2

Possible defences:

1. **Double** = other two suits
i.e. Treat 2C as a natural bid. This is the recommended defence.
2. **Double** = clubs