



NAMES M Gamble and K Fung

GENERAL APPROACH

2/1=GF

Two Over One: Game Forcing Game Forcing Except When Suit Rebid

VERY LIGHT: Openings 3rd Hand Overcalls Preempts

FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT 15 to 17
to _____

5-card Major common 3♥ 3-1-5(4)-4(5)
System on over dbl/2♣ 3♠ 1-3-4(5)-5(4)

2♣ Stayman Puppet

2♦ Transfer to ♥ 4♦, 4♥ Transfer
Forcing Stayman Smolen

2♥ Transfer to ♠ Lebensohl (fast denies)

2♠ Size or C Neg. Double

2NT D or weak m Other: rubensohl

2NT 20 to 21
Puppet Stayman

Transfer Responses:
Jacoby Texas

3♠ forces 3N

3NT to play to 3rd&4th GAMBLING

Conventional NT Openings

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Conv. Raise: 2NT 3NT Splitter

Other: _____

1NT: Forcing Semi-forcing

2NT: Forcing Inv. _____ to _____

3NT: _____ to _____

Drury : Reverse 2-Way Fit

Other: 3 way drury
NAGY GAME TRY

MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Forcing Raise: J/S in other minor

Single raise Other: GF

Frequently bypass 4+♦

1NT/1♣ 7 to _____

2NT Forcing Inv. 16+ to _____

3NT: 13 to 15

Other: 2H/2S CONVENTIONAL

SPECIAL DOUBLES

After Overcall: Penalty 4H _____

Negative thru 4H

Responsive : thru 3S Maximal

Support: Dbl. thru 2S Redbl

Card-showing Min. Offshape T/O

4TH SUIT

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on

Conv. SYSTEMS ON

Balancing: 11 to 17

Jump to 2NT: Minors 2Lowest

Conv.

DEFENSE VS NOTRUMP

vs: DIRECT _____ BALANCING _____

2♣ D OR H/S _____

2♦ H OR S/C _____

2♥ S OR C/D _____

2♠ C OR D/H _____

Dbl: PENALTY _____ CLUBS (PH) _____

Other: SUCTION 2NT C/H 3C D/S

SIMPLE OVERCALL

1 level 7 to + HCP (usually)
often 4 cards very light style

Responses

New Suit: Forcing NF Const NF

Jump Raise: Forcing Inv. Weak

2NT ASKS

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

	Sound	Light	Very Light
3/4-bids	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Conv./Resp.	_____	_____	_____

DIRECT CUEBID

OVER:	Minor	Major
Natural	<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O	<input type="checkbox"/>	<input type="checkbox"/>
Michaels	<input type="checkbox"/>	<input type="checkbox"/>

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

vs Interference: DOPI DEPO Level: _____ DIPS RIPS _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
(X)X x x x X	(X)X x x (X)X
x (X)X x x x X x	x x (X) x x x X (X)
A K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT

3rd/5th Best vs SUITS vs NT

Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

DEFENSIVE CARDING

Standard:	vs SUITS	vs NT
Except <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Upside-Down:		
count	<input type="checkbox"/>	<input type="checkbox"/>
attitude	<input type="checkbox"/>	<input type="checkbox"/>

FIRST DISCARD

Lavinthal

Odd/Even

OTHER CARDING

Smith Echo

Trump Suit Pref.

Foster Echo

SPECIAL CARDING **PLEASE ASK**