



NAMES Keith Heckley and Dwight Bender

**GENERAL APPROACH**

**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  Natural 2 Bids  Other

**NOTRUMP OPENING BIDS**

**1NT**  
15 to 17  
to  
5-card Major common   
System on over X & 2♣  
2♣ Stayman  Puppet   
2♦ Transfer to ♥  4♦, 4♥ Transfer   
Forcing Stayman  Smolen   
2♥ Transfer to ♠  Lebensohl  (F denies)  
2♠ = Range ask Neg. Double   
2NT =>♦, SA w/suit Other: \_\_\_\_\_

**2NT** 21 to 22  
Puppet Stayman   
**Transfer Responses:**  
Jacoby  Texas   
3♠ =>3NT\*  
3NT=5♠ and 4♥  
**3NT** Gam to bling  
**Conventional NT Openings**  
\* 4♠=5♣, 5♣=5♦  
!4c,4♦=slam

**MAJOR OPENING**

Expected Min. Length 4 5  
1st/2nd    
3rd/4th

**MINOR OPENING**

Expected Min. Length 4 3 0-2 Conv.  
1♣      
1♦

**RESPONSES**

Double Raise: Force  Inv.  Weak   
After Overcall: Force  Inv.  Weak   
Conv. Raise: 2NT  3NT  Splitter   
Other: Rev. Bergen if J avail/off BPH  
1NT: Forcing  Semi-forcing  BPH  
2NT: Forcing  Inv.  to \_\_\_\_\_  
3NT: 13 to 15 w/3  
Drury  Reverse  2-Way  Fit   
2♣=7=11 w/4, 2♦=7-9 w/3  
Other: Serious 2NT, 3NT

**RESPONSES**

Double Raise: Force  Inv.  Weak   
After Overcall: Force  Inv.  Weak   
Forcing Raise: J/S in other minor   
Single raise  Other: GF; JSom=Con  
Frequently bypass 4+♦   
1NT/1♣ 6 to 10  
2NT Forcing  Inv.  11 to 12  
3NT: 13 to 15  
Other Splinters, Splimit

**SPECIAL DOUBLES**

After Overcall: Penalty   
Negative  thru 3♠  
Responsive  : thru 4♦ Maximal   
Support: Dbl.  thru 2♥ Redbl   
Card-showing  Min. Offshape T/O   
Mod ROZ

**NOTRUMP OVERCALLS**

**Direct:** 16 to 18 Systems on   
**Conv.**   
**Balancing:** 11 to 4 (SysOn)  
Jump to 2NT: Minors  2 Lowest   
**Conv.**

**DEFENSE VS NOTRUMP**

vs: Strong Weak  
2♣ Natural Natural  
2♦ Natural Natural  
2♥ Natural Natural  
2♠ Natural Natural  
Dbl: MM or Mm Penalty  
Other 2NT=♣&♦

**SIMPLE OVERCALL**

1 level 7 to 17 HCP (usually)  
often 4 cards  very light style   
**Responses**  
New Suit: Forcing  NF Const  NF   
Jump Raise: Forcing  Inv.  Weak   
Mixed Raises

**JUMP OVERCALL**

Strong  Intermediate  Weak

**OPENING PREEMPTS**

Sound Light Very Light  
3/4-bids     
Conv./Resp. \_\_\_\_\_

**DIRECT CUEBID**

OVER: Minor Major  
Natural    
Strong T/O    
Michaels

**OVER OPP'S T/O DOUBLE**

New Suit Forcing: 1 level  2 level   
Jump Shift: Forcing  Inv.  Weak   
Redouble implies no fit   
2NT Over Limit+ Limit Weak  
Majors     
Minors     
Other /M, 2NT=Jacoby

**VS Opening Preempts Double Is**

Takeout  thru 4♥ Penalty   
Conv. Takeout: ELC  
Lebensohl 2NT Response   
Other: Leaping Michaels (dir)

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430

Max/Min Gerber, 5NT= Specific Kings, DIPS, RIPS

1430 Minorwood

vs Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

**LEADS** (circle card led, if not in bold)

versus Suits versus Notrump  
(X)X (X)X X X (X)X X X  
(X)X X X X X (X)X X X X X (X)X  
(A)K x (T)9 x A(K)J x A(Q)J x  
(K)Q x K(J)T x A(J)T 9 A(T)9 x  
(Q)J x K(T)9 x (K)Q J x K(Q)T 9  
(J)T 9 Q(T)9 x (Q)J T x Q(T)9 x  
(K)Q T 9 (J)T 9 x (T)9 x x

**LENGTH LEADS:**

4th Best vs SUITS  vs NT   
3rd/5th Best vs SUITS  vs NT   
VS NT, A asks Att, K asks Count

Primary signal to partner's leads

Attitude  Count  Suit preference

**DEFENSIVE CARDING**

vs SUITS vs NT  
Standard:     
Except   
Upside-Down:  
count    
attitude

**FIRST DISCARD**

Lavinthal    
Odd/Even

**OTHER CARDING**

Smith Echo Rev    
Trump Suit Pref.    
Foster Echo

**SPECIAL CARDING**

**PLEASE ASK**