

SPECIAL DOUBLES
 After Overcall: Penalty _____
 Negative thru 4H _____
 Responsive: thru 4H _____ Maximal
 Support: Dbl thru 2S _____ Rdbl
 Card-showing Min. Offshape T/O
 Take out through 4♥ _____

SIMPLE OVERCALL
 1-level 6 to 16 HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak
 Cuebid is 1-round force

JUMP OVERCALL
 Strong Intermediate Weak

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels
 Natural if 2 suits have been bid

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 RKC 1430; Gerber over 1nt.

vs. Interference: DOPI DEPO Level: 5 _____ ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump

x x	x x x x	x x	x x x x
x x x	x x x x x	x x x	x x x x x
A K x	10 9 x	A K J x	A Q J x
K Q x	K J 10 x	A J 10 9	A 10 9 8
Q J x	K 10 9 x	K Q J x	K Q 10 9
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8
K Q 10 9	J 10 9 x	10 9 8 x	

 Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Attitude vs NT

DEFENSIVE CARDING
 Standard:
 Except _____
 Upside-Down Count
 Upside-Down Attitude
FIRST DISCARD
 Lavinthal
 Odd/Even
OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING PLEASE ASK

NAMES Tiger Hu / Andrew Zheng

GENERAL APPROACH
 2/1 Game Forcing
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♠ 2♠ Natural 2 Bids Other

NOTRUMP OPENING BIDS
 1NT
 14+ to 17
 to _____
 5-Card Major Common
 System On Over Dbl, 2C
 2♠ Stayman Puppet
 2♠ Transfer to ♥
 Forcing Stayman
 2♥ Transfer to ♠
 2♠ Range Ask or C
 2NT -> Xfer D or Mins

3♠ -Puppet Stayman
 3♠ 55 Minors GF
 3♥ 54 Minor, Short H
 3♠ 54 Minors, Short S
 4♦, 4♥ Transfer
 Smolen
 Lebensohl (fast denies)
 Negative Double

2NT 20 to 21
 Puppet Staym
 Transfer Resp
 Jacoby Tex
 3♠ Relay to 3NT.
 4C: Majors 3NT: to 4C
 3NT to _____
 Gambling
 Conventional NT

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: Jacoby 2NT
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to _____
 3NT: 13 to 15
 Drury : Reverse 2-Way Fit
 Other: _____

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: Inverted minors
 Frequently bypass 4+♦
 1NT/1♣: 6 to 10
 2NT: Forcing Inv. 11 to 12
 3NT: 13 to 15
 Other: Reverse Flannery

DESCRIBE
 2♠ 22 to _____ HCP Or 9+ tricks
 Strong Other
 2♦ Response: Neg Waiting Denies good suit

RESPONSES/REBIDS
 2NT Response Positive
 2♠ 5 to 11 HCP Normally good 6-card suit
 Natural: Weak Intermediate Strong Conv
 2♥ 5 to 11 HCP Normally good 6-card suit
 Natural: Weak Intermediate Strong Conv
 2♠ 5 to 11 HCP Normally good 6-card suit
 Natural: Weak Intermediate Strong Conv
 OTHER CONV CALLS: New Minor Forcing 2-Way NMF
 Weak jump shifts: In Comp. Not In Comp.
 4th Suit Forcing: 1 Round To Game
 XYZ
 3C puppet to 2N: Answer 3H and 3N are switched.

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