



NAMES Richard Chan/ Miro Kovacevic

GENERAL APPROACH

2/1

Two Over One: Game Forcing Game Forcing Except When Suit Rebid

VERY LIGHT: Openings 3rd Hand Overcalls Preempts

FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT 14+ to 17

5-card Major common System on over X/2♣

2♣ Stayman Puppet

2♦ Transfer to ♥ 4♦, 4♥ Transfer

Forcing Stayman Smolen

2♥ Transfer to ♠ Lebensohl (denies)

2♠ Range ask/♣ Neg. Double

2NT ♦ or minors Other:

2NT 19+ to 21

Puppet Stayman

Transfer Responses:

Jacoby Texas

3♠ relay to 3N

3N = 5♠4♥

3NT to

Gambling, 1 and 2

Conventional NT Openings

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Conv. Raise: 2NT 3NT Splinter

Other:

1NT: Forcing Semi-forcing

2NT: Forcing Inv. to

3NT: 13 to 15

Drury : Reverse 2-Way Fit

Other: Kokish game try Reverse Bergen

MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Forcing Raise: J/S in other minor

Single raise Other: 1m, 3M=Preempt

Frequently bypass 4+♦

1NT/1♣ 6 to 10

2NT Forcing Inv. 11 to 12

3NT: 13 to 15

Other: 1♣, 2♦/1♦, 3♣=constructive

SPECIAL DOUBLES

After Overcall: Penalty

Negative thru 4♥

Responsive : thru 4♥ Maximal

Support: Dbl. thru 2♥ Redbl

Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on

Conv. DONT rescues

Balancing: 11 to 15

Jump to 2NT: Minors 2 Lowest

Conv. Bal 2NT=19-20 (Muppet)

DEFENSE VS NOTRUMP

vs: strong NT weak NT

2♣ Majors Majors

2♦ 1 Major 1 Major

2♥ ♥ and minor ♥ and minor

2♠ ♠ and minor ♠ and minor

Dbl: 5 minor, 4M 15+ HCP

Other:

SIMPLE OVERCALL

1 level 7 to 17 HCP (usually)

often 4 cards very light style

Responses

New Suit: Forcing NF Const NF

Jump Raise: Forcing Inv. Weak

Jump Q = mixed

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

	Sound	Light	Very	Light
3/4-bids	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Conv./Resp.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

DIRECT CUEBID

OVER:	Minor	Major
Natural	<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O	<input type="checkbox"/>	<input type="checkbox"/>
Michaels	<input type="checkbox"/>	<input type="checkbox"/>

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level

Jump Shift: Forcing Inv. Weak

Redouble implies no fit

2NT Over	Limit+	Limit	Weak
Majors	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Minors	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Other	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

VS Opening Preempts Double Is

Takeout thru 4♥ Penalty

Conv. Takeout: Leap and non Michael

Lebensohl 2NT Response

Other: Muppet/2N

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430 specific K, 0314 Exclusion

vs Interference: DOPI DEPO Level: D1P2 ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
X X x x x x	X X x x x x
x x x x	x x x x
A K x	T 9 x
K Q x	K J T x
Q J x	K T 9 x
J T 9	Q T 9 x
K Q T 9	J T 9 x

LENGTH LEADS:

4th Best vs SUITS vs NT

3rd/5th Best vs SUITS vs NT

Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

DEFENSIVE CARDING

Standard:

Except

Upside-Down:

count	attitude
<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>

FIRST DISCARD

Lavinthal

Odd/Even

OTHER CARDING

Smith Echo Rev.

Trump Suit Pref.

Foster Echo

SPECIAL CARDING

PLEASE ASK