SPECIAL DOUBLES	NOTRUMP OVERCALLS	NAMESCandice & Michael, Yuan & Zhenghui	
After Overcall: Penalty □	Direct: 15 to 18 Systems on ✓	GENERAL APPROACH	
Negative <mark>✓</mark> thru4H	Conv	2 over 1	
Responsive: thru3S Maximal Maximal ✓	Balance: <u>11</u> to <u>14</u>	Two Over One: Game Forcing □ Game Forcing Except When Suit Rebid ✓	
Support: Dbl ✓ thru2S Rdbl ✓	Jump to 2NT: Minors ☐ 2 Lowest ✓	VERY LIGHT: Openings □ 3rd Hand □ Overcalls □ Preempts □	
Card-showing ☐ Min. Offshape T/O ✓	Conv.	FORCING OPENING: 1♣ 2♣ Natural 2 Bids O	ther
	DEFENSE VS NOTRUMP	NOTRUMP OPENING BIDS	
SIMPLE OVERCALL	vs: Strong Weak	1NT	3♣ Puppet Stayman 2NT 20 to 21
1-level <u>8</u> to <u>15</u> HCP (usually)	2♣ M+M M+M	15 to 17	3♦5-5 minor Puppet Stayr
Often 4 cards Very light style	2♦ <u>M</u> <u>M</u>		
Responses	2♥ <u>H+m</u> <u>H+m</u>	to	3♥ <u>3-1-(45)</u> Transfer Resp
New Suit: Forcing ☐ NFConst ☑ NF ☐	2♠ S+m S+m	5-Card Major Common <mark>✓</mark>	3 <u>♦</u> 1-3-(45) Jacoby ✓ Te
Jump Raise: Forcing ☐ Inv. ☐ Weak 🗹	Dbl 4M5m Penalty	System On Over2C/Dbl	3≜ tsf to 3NT
	Other: 2NT: minors	— 2♣ Stayman ✓ Puppet □	
JUMP OVERCALL		2♦ Transfer to ♥ ✓	4♦, 4♥ Transfer ✓ 3NT to
Strong 🗌 Intermediate 🗎 Weak 🗸	OVER OPP'S T/O DOUBLE	Forcing Stayman	Smolen Gambling
	New Suit Forcing: 1-level ☑ 2-level □	2♥ Transfer to ♠ ✓	Lebensohl ✓ (Fast denies) Conventional NT
OPENING PREEMPTS	Redouble implies no fit 🗸	2♠ Rng ask or tsf C	Negative Double ✓ Gambling 3NT
Sound Light Very Light	2NT Over Limit + Limit Weak	2NTTsf to D	Super Accept
3/4-bids □ ✓ □	Majors 🗸 🗆	MAJOR OPENING	MINOR OPENING
Conv./Resp	Minors	Expected Min. Length 4 5	Expected Min. Length 4 3 NF 0-2 Conv.
DIRECT CUEBID	Other:	1st/2nd	1♣ □□ ✓ □
Over: Minor Major	VS OPENING PREEMPT DOUBLE IS	3rd/4th	10
Natural	Takeout ✓ thru4H Penalty □	RESPONSES	RESPONSES
Strong T/O	Conv. Takeout: 4NT over 4S	Double Raise: Force ☐ Inv. ☐ Weak ✓	Double Raise: Force ☐ Inv. ☐ Weak ✓
Michaels ✓ Lebensohl 2NT Response ✓		After Overcall: Force Inv. Weak	After Overcall: Force Inv. Weak
	Other: Leaping Michaels	Conv. Raise: 2NT ✓ 3NT ✓ Splinter ✓	Forcing Raise: J/S in other minor
SLAM CONVENTIONS Gerber ✓ 4NT: Blackwood ☐ RK	C ✓ 1430 □	Other: Rev Bergen, Rev Drury	Single raise ✓ Other: Rev Flannery
Kickback, Exclusive RKC		1NT: Forcing ✓ Semi-forcing □	Frequently bypass 4+
1. (POPI - PERO - 1. 15	DOD!	2NT: Forcing ✓ Inv. ☐ to	1NT/1♣:6 to10
vs. Interference: DOPI ✓ DEPO ✓ Level: 5	ROPI 🗸	3NT:13 to15	2NT: Forcing ☐ Inv. ✓11 to12
LEADS (click card led, if not in bold) DEFENSIVE		Drury ☑: Reverse □ 2-Way □ Fit □	3NT:13 to15
versus Suits versus Notrump vs Suits vs NT		Other: Mini splinter	Other: Inv Minor 10+, Criss Cross
x x x x x x x x x x Standard:			
X X X X X X X X X X X X X X X X X X X		DESCRIBE	RESPONSES/REB
AKX 109X AKJXAQJX		2♣22_ to HCP 8.5+ tricks	Kokish
QJx K 10 9 x K QJ x K Q 10 9 Upside-Down Attitu	unt 🗸 💆	Strong Other	2H/2S: 2+ honors
J 10 x Q 10 9 x Q J 10 x Q 10 9 8 FIRST DISCARD	ude 🔽 🔽	2♦ Response: Neg Waiting ✓	Double Neg after 2S/3C
Q J x K 10 9 x K Q J x K Q 10 9 Upside-Down Attitu J 10 x Q 10 9 x Q J 10 x Q 10 9 8 FIRST DISCARD K Q 10 9 Q J 10 9 x 10 9 8 x Lavinthal		2♦ 6 to 11 HCP	Ogust
Length Leads: Odd/Even		Natural: Weak ✓ Intermediate ☐ Strong ☐ Conv ☐	2NT Force ✓ New Suit N
4th Best vs Suits ☐ vs NT ✓ Upside-Down	▽ ▽	2 v 6 to 11 HCP	Ogust
		Natural: Weak ☑ Intermediate ☐ Strong ☐ Conv ☐	2NT Force ✓ New Suit N
Best vs Suits vs NT OTHER CARDING	,	2 <u>♦</u> 6 to <u>11</u> HCP	Ogust
Attitude vs NT Trump Suit Pref.		Natural: Weak ☑ Intermediate ☐ Strong ☐ Conv ☐	2NT Force 🗸 New Suit N
Primary signal to partner's leads Foster Echo		OTHER CONV CALLS: New Minor Forcing 2-Way	NMF [
Attitude ✓ Count ☐ Suit Preference ☐		Weak jump shifts: In Comp.	
=-		4th Suit Forcing: 1 Round ☐ To Game ☑	
SPECIAL CARDI	NG □ PLEASE ASK	XYZ, Walsh Style, Spiral, Wolff Sign-off, Ingerbman, Snapdragon X	
		Leaping Michaels, Mixed Raise, Unusual vs. Unusual	

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