



SPECIAL DOUBLES

After Overcall: Penalty _____
 Negative thru 4♥
 Responsive : thru 4♥ Maximal
 Support: Dbl. thru 3♥ Redbl
 Card-showing Min. Offshape T/O
 equal level conversion

SIMPLE OVERCALL

1 level 8 to 18 HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 Fit showing

JUMP OVERCALL

Strong Intermediate Weak
 Balance=Inter

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

Minorwood, SKCB

Exclusion 0,1,2,3,4 D1P2, R1P2

vs Interference: DOPI DEPO Level: Higher than our suit ROPI

LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
X X	x x x x	X X	X(X)X x
x x x	x x x x x	X x x	X(X)X X X
(A)K x	T 9 x	(A)K J x	A Q J x
K Q x	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	(K)Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
K Q T 9		J T 9 x	T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 A for Att, K for Cnt Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv. _____
 Balancing: 11 to 14/16
 Jump to 2NT: Minors 2Lowest
 Conv. _____

DEFENSE VS NOTRUMP

vs: STG WK
 2♣ majors _____
 2♦ 1 major _____
 2♥ 5♥ + minor _____
 2♠ 5♠ + minor _____
 Dbl: 4M/5+ m Cards _____
 Other _____

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit
 2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other Xfers, JSm=fit, JSM=LR short

VS Opening Preempts Double Is

Takeout thru 4♥ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: Leaping/Non Leaping Michaels

DEFENSIVE CARDING

vs SUITS vs NT
 Standard:
 Except
 Std Remainder Cnt _____
 Upside-Down: _____
 count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo Rev
 Trump Suit Pref.
 Foster Echo

PLEASE ASK

NAMES Susan Culham & Robert Lebi

GENERAL APPROACH

2/1 GF

Two Over One: Game Forcing Game Forcing Except When Suit Rebid

VERY LIGHT: Openings 3rd Hand Overcalls Preempts

FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other _____

NOTRUMP OPENING BIDS

1NT 14+ to 17
 to _____
 5-card Major common
 System on over _____
 2♣ Stayman Puppet
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl Direct denies)
 2♠ Range Ask _____ Neg. Double thru 3M _____
 2NT ♦ or wk minors Other: _____

2NT 20 to 21

Puppet Stayman

Transfer Responses:

Jacoby Texas

3♠ Relay to 3NT _____

3NT gamblin to _____

1St & 2nd seat _____

Conventional NT Openings _____

MAJOR OPENING

Expected Min. Length 4 5
 Maj/2nd
 3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: 3♣=mixed 3♦=LR 4 card support

1NT: Forcing Semi-forcing PH

2NT: Forcing Inv. _____ to _____

3NT: 16 to 17 4333

Drury: Reverse 2-Way Fit

2♣=4constructive+ 2♦=3 LR

Other: 1♥-2♠=splinter 1♠-3H=splinter

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: J/S om=10+LR

Frequently bypass 4+♦

1NT/1♣ 8 to 10

2NT Forcing Inv. _____ to _____

3NT: 16 to 17

Other 1m-3m=Mixed and Comp _____

DESCRIBE

RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2♣ _____ to _____ HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	Kokish Controls WJS 3 level
2♦ <u>11</u> to <u>15</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Flannery 3m= ST, 3M=mixed 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ <u>5</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input checked="" type="checkbox"/>
2♠ <u>5</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input checked="" type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF

Weak Jump Shifts: In Comp. Not in Comp. _____

4th Suit Forcing: 1 Rd. Game

Unusual vs Unusual, Bart _____

Modified Wolff/2NT rebid, Spiral raises _____

Non Serious 3NT