

DOUBLES	Negative <input checked="" type="checkbox"/> Thru <u>4H</u> Penalty <input type="checkbox"/> Responsive <input checked="" type="checkbox"/> Thru <u>4H</u> Maximal <input checked="" type="checkbox"/> Support <input type="checkbox"/> Thru _____ Rdbl <input type="checkbox"/> T/O Style <u>values or shape</u> Other _____	NT OVERCALLS	Direct 1NT <u>15</u> to <u>18</u> Systems On <input checked="" type="checkbox"/> Balance 1NT <u>11</u> to <u>15</u> Systems On <input checked="" type="checkbox"/> Conv <input type="checkbox"/> Jump to 2NT: 2 Lowest Unbid <input checked="" type="checkbox"/> Other <u>in 4th seat 18-19 bal</u>	OVERVIEW		Names <u>Lorber-Gartaganis</u> General Approach <u>2/1 GF (except if suit rebid)</u> Min Expected HCP when Balanced: Opening <u>11</u> Responding <u>6</u> Forcing Open: <u>1♣</u> <input type="checkbox"/> <u>2♣</u> <input checked="" type="checkbox"/> Other _____ 1NT Open: Str <input type="checkbox"/> Wk <input type="checkbox"/> Variable <input checked="" type="checkbox"/> Bids That May Require Preparation _____	
OVERCALLS	1-Lvl <u>7</u> to <u>17</u> Often 4 Cards <input checked="" type="checkbox"/> 2-Lvl <u>10</u> to <u>17</u> Jump Overcalls: Wk <input checked="" type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> <u>2NT over 2-level asks</u> Responses New Suit: F <input checked="" type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Tfr <input checked="" type="checkbox"/> Jump Raise: Wk <input checked="" type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Cuebids _____ Support <input checked="" type="checkbox"/> Other _____	vs 1NT OPENING	Vs <u>weak/strong</u> Vs _____ Dbl <u>good hand</u> Dbl _____ 2♣ H+ C or D 2♣ _____ 2♦ S+ another 2♦ _____ 2♥ H 2♥ _____ 2♠ S 2♠ _____ 2NT C+D 2NT _____ Other _____	MINORS	1♣ Min Length: 5□ 4□ 3□ NF 2 <input checked="" type="checkbox"/> (4432 only <input checked="" type="checkbox"/>) NF 1□ NF 0□ Art F <input type="checkbox"/> Resp <u>suits natural 4+</u> Transfer Resp <input type="checkbox"/> 1♦ _____ Bypass 5+ <input checked="" type="checkbox"/> Raises _____ 1NT <u>6</u> to <u>9</u> Single: _____ NF <input type="checkbox"/> Inv <input checked="" type="checkbox"/> GF <input type="checkbox"/> 2NT <u>10</u> to <u>12</u> Jump: _____ Wk <input checked="" type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input checked="" type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>		
DIRECT CUEBIDS	Vs: Art Quasi Nat Nat ♣♦ ♣♦ ♣♦ ♥♠ Michaels <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Natural <input checked="" type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Other <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Describe _____	vs TAKEOUT DBL	New Suit F: 2 Lvl <input type="checkbox"/> Tfr <input checked="" type="checkbox"/> Jump Shift: Wk <input type="checkbox"/> Inv <input checked="" type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/> Rdbl: 10+ <input checked="" type="checkbox"/> Conv <input type="checkbox"/> 2NT Over: Nat Raise Range ♣♦ <input type="checkbox"/> <input checked="" type="checkbox"/> <u>9</u> to <u>11</u> ♥♠ <input type="checkbox"/> <input checked="" type="checkbox"/> <u>9</u> to <u>11</u> Other _____	MAJORS	1♦ Min Length: 5□ 4□ 3□ Unbal <input type="checkbox"/> NF 2□ NF 1□ NF 0□ Art F <input type="checkbox"/> Resp <u>1H/S 3+ suit length</u> Same as over 1♣ <input type="checkbox"/> 1NT <u>7</u> to <u>9</u> Raises _____ 2NT <u>10</u> to <u>12</u> Single: _____ NF <input type="checkbox"/> Inv <input checked="" type="checkbox"/> GF <input type="checkbox"/> Jump: _____ Wk <input checked="" type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>		
PREEMPTS	3-Level Style (Seat/Vul) _____ <u>normal 1/2; wide range 3/4</u> Resp <u>new suit F1</u> 4-Level Style <u>pre-empt</u> Resp <u>4NT RCB</u> <u>4♣/4♦ Tfr</u> <input type="checkbox"/> Other _____	vs PREEMPTS	2NT Overcall <u>15-19</u> T/O Dbl Thru <u>4S</u> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input checked="" type="checkbox"/> Cuebid <u>any GF</u> Jump Overcalls <u>strong</u> Other _____	NOTRUMP	1♥/♠ 1 st /2 nd Length: 4□ 5□ 3 rd /4 th Length: 4 <input checked="" type="checkbox"/> 5□ 1NT: F <input checked="" type="checkbox"/> Semi-F <input type="checkbox"/> Bypass <input type="checkbox"/> ♠ <input type="checkbox"/> Other _____ Jump Raise: _____ Wk <input checked="" type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input checked="" type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>		
SLAMS	4♣ Gerber: Directly Over NT <input checked="" type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC 0314 <input type="checkbox"/> RKC 1430 <input checked="" type="checkbox"/> Control Bids _____ Vs Interference <u>DIPS, RIPS, DEPO</u> Other _____	vs PREEMPTS	2NT Overcall <u>15-19</u> T/O Dbl Thru <u>4S</u> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input checked="" type="checkbox"/> Cuebid <u>any GF</u> Jump Overcalls <u>strong</u> Other _____	2 LEVEL	1NT <u>11</u> to <u>13</u> (Seat/Vul 1/2) 1NT <u>14</u> to <u>16</u> (Same Resp: Y <input type="checkbox"/> N <input checked="" type="checkbox"/>) 5-Card Major <input checked="" type="checkbox"/> Sys On vs _____ 3♣ to play/weak C+D 2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> Other <input type="checkbox"/> 3♦ to play/strong C+D 2♦: Nat <input type="checkbox"/> Tfr <input checked="" type="checkbox"/> Other <u>F Stay</u> 3♥ to play/3154 2♥: Nat <input checked="" type="checkbox"/> Tfr <input checked="" type="checkbox"/> Other _____ 3♠ to play/3154 2♠: Nat <input checked="" type="checkbox"/> Tfr <input checked="" type="checkbox"/> Other _____ Other _____ 2NT: Nat <input checked="" type="checkbox"/> Tfr <input checked="" type="checkbox"/> Other <u>C+D</u> Smolen <input checked="" type="checkbox"/> Tfr: 4♣ <input type="checkbox"/> 4♦ <input type="checkbox"/> 4♥ <input type="checkbox"/> Dbl: Neg <input checked="" type="checkbox"/> Pen <input type="checkbox"/> Other _____ Lebensohl <input checked="" type="checkbox"/> : <u>Fast denies</u>		
CARDING	Suits _____ NT _____ <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input checked="" type="checkbox"/> Upside Down – Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Upside Down – Count <input checked="" type="checkbox"/> Exceptions _____ Other Carding: <u>O/E</u> Smith Echo: Suits <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input checked="" type="checkbox"/> Trump Signals _____	SIGNALS	Primary Signals to: Declarer's Lead Partner's Lead <input type="checkbox"/> Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Count <input type="checkbox"/> <input type="checkbox"/> Suit Preference <input type="checkbox"/> Exceptions <u>King lead asks count</u> First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input checked="" type="checkbox"/> Other <input type="checkbox"/>	OTHER	2NT <u>20</u> to <u>22</u> Puppet <input type="checkbox"/> 3♠ <input checked="" type="checkbox"/> minor suit Stav _____ Conv <input type="checkbox"/> _____ Tfr: 3Lvl <input type="checkbox"/> 4Lvl <input type="checkbox"/> Neg Dbl <input checked="" type="checkbox"/> Other _____ 3NT <u>9</u> to <u>12</u> <u>One Suit</u> <input checked="" type="checkbox"/> solid minor _____ 2♣ <u>19</u> to + _____ 2♦ Neg <input type="checkbox"/> Waiting <input type="checkbox"/> Very Str <input type="checkbox"/> Str <input checked="" type="checkbox"/> Nat <input type="checkbox"/> Conv <input type="checkbox"/> _____ Steps <input checked="" type="checkbox"/> ctrls <input type="checkbox"/> 2♥ Neg <input type="checkbox"/> Other _____		
LEADS vs SUITS	CIRCLE CARD LED (if not bold): Length Leads: 4 th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input checked="" type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> xx xxx xxxx xxxxx Hxx Hxxx Hxxxx After 1 st Trick _____ Honor Leads: AKx (+) Varies <input checked="" type="checkbox"/> KQ x QJ x JT x T9 x Interior Seq: KJT x KT9 x QT9 x Exceptions _____	LEADS vs NT	CIRCLE CARD LED (if not bold): Length Leads: 4 th <input checked="" type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2 nd from xxxx(+) <input type="checkbox"/> xx xxx xxxx xxxxx Hxx Hxxx Hxxxx After 1 st Trick _____ Honor Leads: AKxx (+) Varies <input type="checkbox"/> KQJ x KQT 9 QJT x JT 9x Interior Seq: AQJ x AJT x KT 9x QT 9x Exceptions _____	OTHER	2♦ <u>5</u> to <u>10</u> natural 6-card suit _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: <u>graded</u> _____ Other _____ 2♥ <u>5</u> to <u>10</u> natural 6-card suit _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2 Suits <input type="checkbox"/> Rebids over 2NT: <u>graded</u> _____ Other _____ 2♠ <u>5</u> to <u>10</u> natural 6-card suit _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2 Suits <input type="checkbox"/> Rebids over 2NT: <u>graded</u> _____ Other _____ Jump Shift Resp <u>weak, natural</u> Vs (Very)Str Open _____ NMF <input type="checkbox"/> 2Way NMF <input checked="" type="checkbox"/> XYZ <input type="checkbox"/> 4 th SF: 1Rnd <input type="checkbox"/> GF <input checked="" type="checkbox"/>		