

Negative  Thru 4♥ Penalty   
 Responsive  Thru 4♥ Maximal   
 Support:  Thru 2♥ Redbl   
 T/O Style \_\_\_\_\_  
 Other Snapdragon; Neg slam; /Splinter

1 Level up to 18 often 4 cards   
 2 Level \_\_\_\_\_ to \_\_\_\_\_  
 Jump Overcalls: Wk  Int  Str   
 Conv  \_\_\_\_\_  
**Responses**  
 New Suit: F  NFConst  NF  Tfr   
 Jump Raise: Weak  Mixed  Inv   
 Cuebids \_\_\_\_\_ Support   
 Other N-L Michaels; XX=cards; Astro (PH)

Vs:	Art	Quasi	Nat	Nat
	♣♦	♣♦	♣♦	♥♠
Michaels	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Natural	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Other	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Describe \_\_\_\_\_

3-Level Style (Seat/Vul) aggressive  
 particularly @ FAV in 1st/3rd  
 Resp 4♣ = mini-KC  
 4-Level Style aggressive  
 Resp \_\_\_\_\_  
 4♣/4♦ Tfr  Other \_\_\_\_\_

4♣ Gerber: Directly over NT  Over NT Seq  Non-NT Seq  Never  
 4NT: Blackwood  RKC 0314  RKC 1430  5N can be replacement KC  
 Control Bids 1st/2nd; "Last Train"  
 Vs Interference PODI, PORI  
 Other thru 5 trumps / > 5 trumps

Suits	NT	Primary Signals to:
<input type="checkbox"/> Standard - Attitude	<input type="checkbox"/>	Declarer's Lead
<input type="checkbox"/> Standard - Count	<input type="checkbox"/>	Partner's Lead
<input checked="" type="checkbox"/> Upside Down - Attitude	<input checked="" type="checkbox"/>	<input type="checkbox"/> Attitude <input checked="" type="checkbox"/>
<input checked="" type="checkbox"/> Upside Down - Count	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/> Count <input type="checkbox"/>
Exceptions: _____		<input type="checkbox"/> Suit Preference <input type="checkbox"/>
Other Carding: _____		Exceptions <u>Many, situational</u>
Smith Echo: Suits <input type="checkbox"/> NT <input checked="" type="checkbox"/> Reverse <input checked="" type="checkbox"/>		First Discard: Std <input type="checkbox"/> Upside Down <input checked="" type="checkbox"/>
Trump Signals <u>default = suit pref.</u>		Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/>

CIRCLE CARD LED (if not bold):  
 Length Leads: 4<sup>th</sup> 3<sup>rd</sup>/5<sup>th</sup> 3<sup>rd</sup>/Low   
 Attitude  Small from xx   
 X x x x X x X x x x x x X  
 H x X H x X x H x x x X  
 After 1<sup>st</sup> Trick: default = ATT  
 Honor Leads:  
 A K x (+) Varies  vs hi-level sacrifice  
 K Q x Q J x J T x T 9 x  
 Interior Seq:  
 K J T x K T 9 x Q T 9 x  
 Exceptions: \_\_\_\_\_

Direct: 15+ to 18 SysOn   
 Balance: 17+ to 20 SysOn   
 Conv  \_\_\_\_\_  
 Jump to 2NT: 2 Lowest Unbid   
 Other \_\_\_\_\_

vs: \_\_\_\_\_ vs: BPHO  
 DBL: Penalty (14+) DBL: 4M5+m  
 2♣ ♥+♠ 2♣ ♥ & ♠  
 2♦ ♥/♠ 2♦ ♦ + ♥/♠  
 2♥ 5♥ + m 2♥ ♥ + ♠  
 2♠ 5♠ + m 2♠ ♠ + ♣  
 2NT 55 m's 2NT \_\_\_\_\_  
 Other \_\_\_\_\_

New Suit F: 2 lvl  Tfr   
 Jump Shift: Wk  Inv  F  Fit   
 Rdbl: 10+  Conv  1♦ (X) XX=4+♥  
 2NT Over Nat Raise Range  
 ♣♦     
 ♥♠    Limit+  
 Other Xfer; 2N/1M(X)=L/R+; FSJ; mixed

2NT Overall 15+ - 18  
 T/O Dbl Thru any \_\_\_\_\_ Penalty   
 2NT Lebensohl Resp  \_\_\_\_\_  
 Cuebid \_\_\_\_\_  
 Jump Overcalls Michaels(non-leap too)  
 Other PH=no Leb; (2♣) X (P) 2♦ = Leb

CIRCLE CARD LED (if not bold):  
 Length Leads: 4<sup>th</sup> 3<sup>rd</sup>/5<sup>th</sup> 3<sup>rd</sup>/Low   
 Attitude  2<sup>nd</sup> from xxxx(+)   
 x x X X x x X x x x X x x X  
 H x x H x x x H x x x x  
 After 1<sup>st</sup> Trick: default = ATT  
 Honor Leads:  
 A K J x (+) Varies   
 K Q J x K Q T 9 Q J T x J T 9 x  
 Interior Seq:  
 A Q J x A J T 9 A T 9 x Q T 9 x  
 Exceptions: \_\_\_\_\_

Names Nicolas L'Ecuyer & Zygmunt Marcinski  
 General Approach: Strong club  
 Min Expected HCP when Balanced: Opening 10/11/12 Responding ~4/1♦  
 Forcing Open: 1♣  2♣  Other  \_\_\_\_\_ 1NT Open: Str  Wk  Variable   
 Bids That May Require Preparation 1♦ = 0+♦'s; 2♣ (1st/2nd NV) = 6+♣/♦, 10-15, NF  
 2♦ (1st/2nd NV) = ~6♥/♠, <10, NF; 2N = 55m's, <11, NF; 1M response to 1♦

1♣ Min Length: 5  4  3  NF2  (4432 only ) NF1  NF0  Art F   
 Resp 1♥ = GF, BAL (8-10)/14+ or 5+♠; 1♠ = GF, 5+♥ or UNB Transfer Resp   
 <5M (8-10)/14+; 2♣ = GF 6+♦ (6♣4any poss.); 2♦ = GF 6+♠; 2♥+ = GF UNB (11-13)  
 Raises  
 1♦ ART, any 0-7 Bypass 5+  Single: NF  Inv+  GF   
 1NT 11-13 to 5M poss Jump: Wk  Mixed  Inv   
 2NT 11-13 to short ♦ After Overcall: Wk  Mixed  Inv

1♦ Min Length: 5  4  3  Unbal  NF2  NF1  NF0  Art F   
 Resp UPH: 1♥=4+♠ (longer ♥ poss.); 1♠=4+♥, <4♠; 2♣ Same as over 1♣   
 =ART GF relay; 2♦=4+♠5+♥ weak or INV <4M; 2♥=6+♠ INV+; 2♠=6+♦ INV+  
 Raises  
 1NT 7 to 10+ Single: NF  Inv+  GF   
 2NT ART, PRE to 6+♠/♦ Jump: Wk  Mixed  Inv   
 After Overcall: Wk  Mixed  Inv

1♥/♠ Art Raises: 2NT  3NT  Splinter   
 Other 2(M-1)=F1, raise / INV; 2M=const.  
 Drury 2♣  2♦  In Comp   
 Jump Raise: Weak  Mixed  Inv   
 After Overcall: Weak  Mixed  Inv   
 2♠/1♥=m's; 3m=nat., INV.; 1N = F only over 1♠

1NT 10 to 12 (Seat/Vul 1/2FV) 1NT 14 to 16 (Same Resp: Y  N )  
 5-Card Major  Sys On vs most 2♣ 3♣ Puppet, GF+  
 2♣: Stayman  Puppet  Other  3♦ 55 m's, GF+  
 2♦: Nat  Tfr  Other \_\_\_\_\_ 3♥ short ♥'s, GF+  
 2♥: Nat  Tfr  Other \_\_\_\_\_ 3♠ short ♠'s, GF+  
 2♠: Nat  Tfr  Other Size ask/♦'s Other 4♣/4♦ = ♥/♠  
 2NT: Nat  Tfr  Other ♠'s 15-17 @ UNFAV  
 Smolen  Tfr: 4♣  4♦  4♥   
 Dbl: Neg  Pen  Other XX=2y runout Lebensohl : Xfer

2NT < 12 to 55m Puppet  3♠   
 Conv  \_\_\_\_\_ Tfr: 3 Lvl  4 Lvl  Neg Dbl  Other \_\_\_\_\_  
 3NT \_\_\_\_\_ to \_\_\_\_\_ One suit  solid 7♣/♦ + side A/K

2♣ 10 to 15+ 6+♠ [6+m 1/2 @ NV] Steps  \_\_\_\_\_ 2♥ Neg   
 Very Str  Str  Nat  Conv  \_\_\_\_\_ Other GF relay; 3om/♦=M's INV  
 2♦ 10-15+ to Multi 6+♦ [6M 1/2 @ NV] New Suit NF   
 Wk  Int  Str  Conv  Rebids over 2NT Other 2♥/2♦=GF

2♥ 5 to 10 6♥ [5♥+4m 1/2 @ NV] New Suit NF   
 Wk  Int  Str  2 Suits  Rebids over 2NT Depends \_\_\_\_\_ Other 3/4♠=P/C  
 2♠ 5 to 10 6♠ [5♠+4m 1/2 @ NV] New Suit NF   
 Wk  Int  Str  2 Suits  Rebids over 2NT Depends \_\_\_\_\_ Other 3/4♠=P/C

Jump Shift Resp Many xfers + FSJ + FNJ in comp.  
 Vs (Very)Str Open \_\_\_\_\_ NMF  2Way NMF  XYZ  4<sup>th</sup> SF: 1Rnd  GF   
 After 1♦: xyz; 2♠=GF relay; 2♦=F1, <GF; 2♥=INV, 6♣/6♠; 2♠=6♦ <GF;